

by Kabutroid



#### Introduction

I knew. Somehow, I just knew, that when the idea for Planet Zebeth came into my mind, that it would take at least 12 years to finish, maybe 15. In the end, it was 17 years, 1 month, 25 days. It could have been lower, I transitioned to 2 comics a week from 3 back in year 6, and there was significant delays caused by homelessness and other troubles around year 15. This comic has seen me through a lot of trials and tribulations. My first marriage, my second. My pet cats, my friends, my family, this comic has seen a lot.

And it seems a lot have seen the comic. It always brought me joy when I would receive an email from someone saying that the comic had gotten them through their own tough times, and happy times as well! Metroid fans roamed the message boards over the years, the discord server, everywhere. It became large, and the comic continued. It became known as a "long-runner", a comic strip SO massive, that it would actively be a challenge to read through it all.

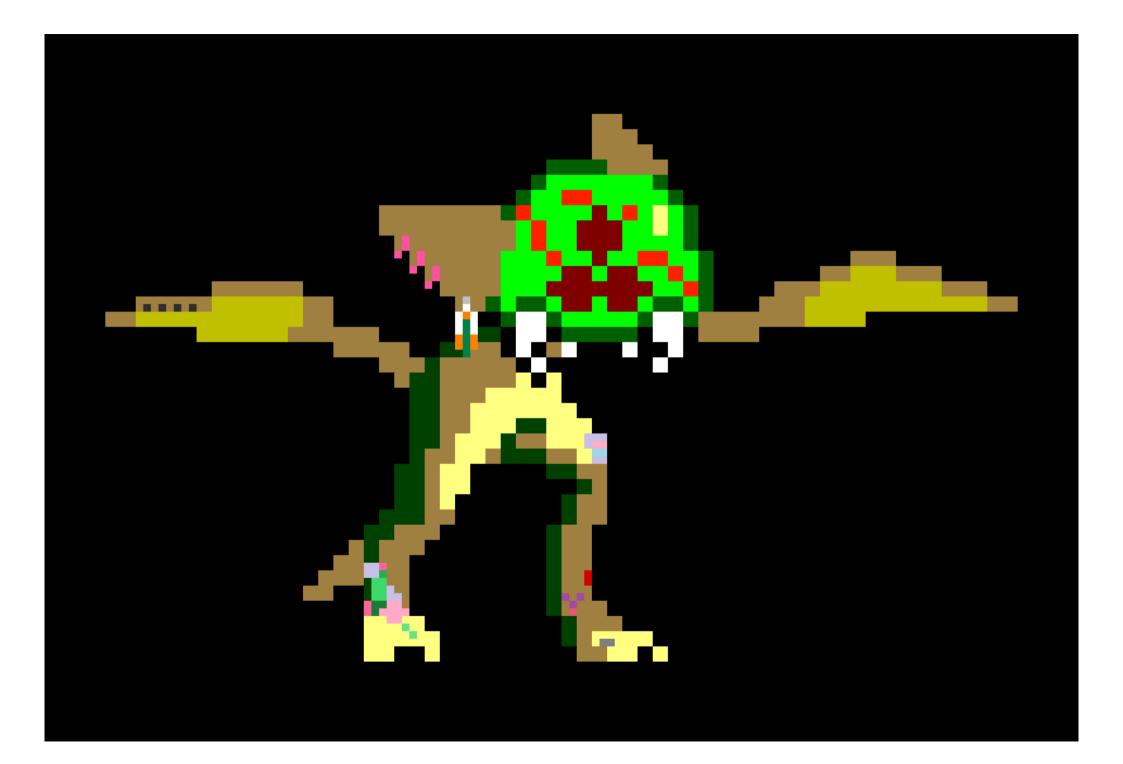
In actuality, if you binge it in one sitting, it's like a few hours tops. 1302 comics for the main storyline, and the ongoing epilogue following. Will that part ever finish? No, I don't think so. The site has become so much more, it's a place where I store my art, my progress pics, my stories, my accomplishments and connections. It's not going to be a twice-a-week comic again (though I am proud that for the first several weeks, I put out 5 comics a day, up to about 50 comics, to establish a bit of an archive when first starting), but it will continue on. We have a diminished Mother Brain seeking retribution, we have a few minor characters to check on, and there will always be little things to putter around with on the farm. At this point, the crew is in retirement mode (though still having to fight off attackers and defend the bar), and it will just continue like that for the rest of my life, as long as I am able.

The printable archive, this series of PDF files, will keep being added to as new comics keep being created. Every update of 6 comics or so, we'll add the next page to the latest PDF file, so that a physical rendition of the comic can exist. Also, a few bonus comics will find their way into a printable bonus section, just because ^\_^

And so the comic continues, and I hope that you keep on reading it, and re-reading it over time. There's some real gold in there, the comics where I literally could not stop laughing while thinking about them until well after they were made. I still go back to those, and laughed at them again while making this. Comic 184, trying to will the missiles back. Comic 695, the Trabnagian feast. Mother Brain rolling down the hill in 1320. Check out the highlights reel in the website Zebeth archives, and feel free to make your own on a blank page in here. From March 16, 2002 to the present, Zebeth marches on.

So enjoy my friends, and embrace the pixel!

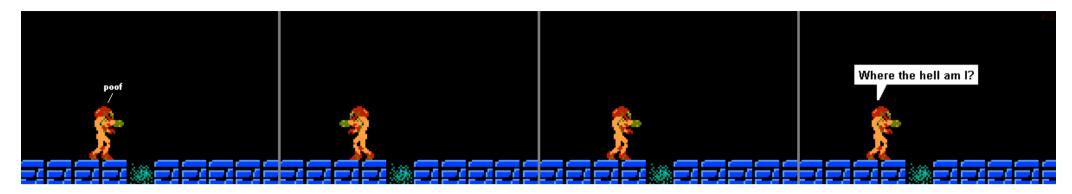
Kabutroid / KatieLynne Wilbert Julia Jackson / K.T. April 29, 2025



# Chapters

The Beginnings (001-002)	1	Wrangling A Mother Brain (1000-1019)	334
The Hunt For Mother Brain (003-024)	1	Unscheduled Break For Kabs (1020-1028 - website only)	-
Kraid's Childhood (025-028)	9	Wrangling: Part 2 (1029-1094)	340
Alcohol-Fueled Mayhem (029-037)	10	Simon's Quest (1095-1168)	362
The Quest For Missiles (038-050)	13	Samus's Quest (1169-1254)	388
Samus' Inner Mind (051-064)	17	Corporate Restructuring (1255-1269)	417
Torture! (065-072)	22	Back To Basics (1270-1275)	422
Geruta's Odyssey (073-080)	25	The Next Chapter (1276-1292)	424
The Return Of Samus (081-087)	28	The Great Freezing (1293-1302)	429
Kraid's Early Childhood (088-094)	30	The Reawakening - Ongoing Epilogue (1303-1336)	435
Back On Track (095-112)	32	Kraid's True Origin (1337-1343)	447
Something Different (113-124)	38	Mother Brain Machinations (1343-????)	449
When Suddenly It Changes (125-135)	42		
Violently It Changes (136-187)	46	Bonus Comics	
Deep-Fried Goodness (188-220)	63		
The Gift Of Madness (221-261)	74		
Wanton Destruction (262-281)	88		
The End Draws Nigh (282-296)	95		
A Bug In The System (297-314)	100		
ZR388 (315-388)	106		
Vacation Or Bust (389-394)	130		
ZR388 Revisited (395-447)	132		
CLLAW_FTP IV (448-480)	150		
The Inevitable Return (481-518)	161		
The Frozen North, Eh? (519-535)	174		
Vacation Or Bust II (536-542)	180		
Winter Wonderland (543-625)	182		
The Aftermath Of Loss (626-678)	210		
The Trabnagian Tribe (679-703)	227		
The Bartender's Return (704-764)	236		
Back To Normal(?) (765-835)	256		
E Duos, Unum (836-859)	283		
Nightmare Or Bust III (860-867)	291		
Looking For Liquor (868-937)	293		
Usurped (938-950)	313		
Acts Of Kabutroid (951-988)	318		
Usurped II (989-999)	330		

The beginning



The beginning... of Kraid



The alliance



### Oops...



Then why's he smiling?



The Creator



2 004-006

### It's not that fast



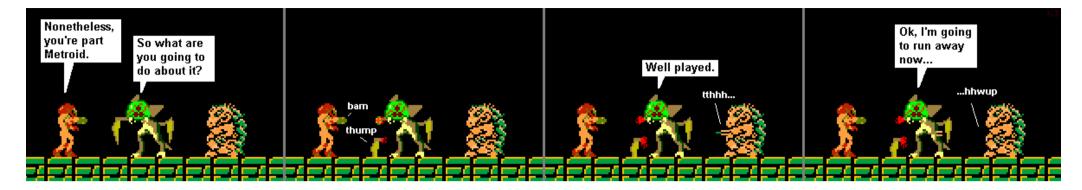
#### T1000?



### Metroids are jerks



## Let's gang up on Kabutroid



Draygon's part-time job



He's not a smart... thing



4 010-012

## I really would



A jack and coke eases the pain



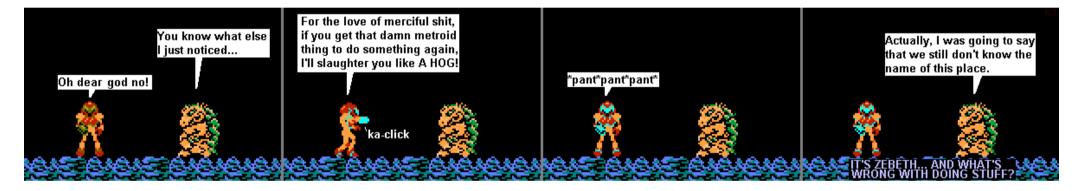
Time to get Kraid drunk



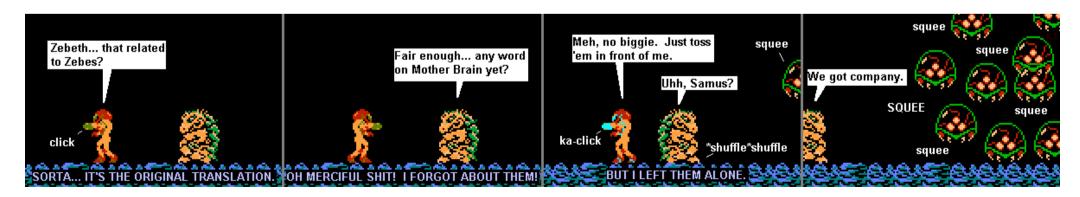
### Their second battle



The planet's name revealed at last



### INCOMING!

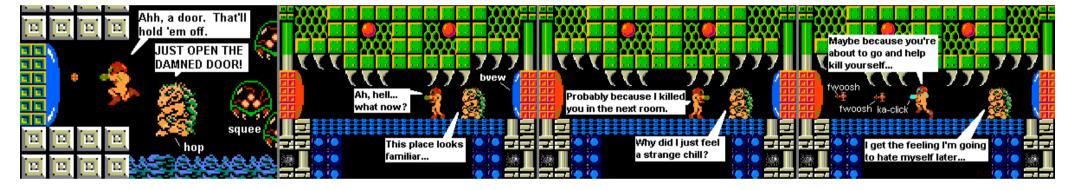


6 016-018

## Run you fool!

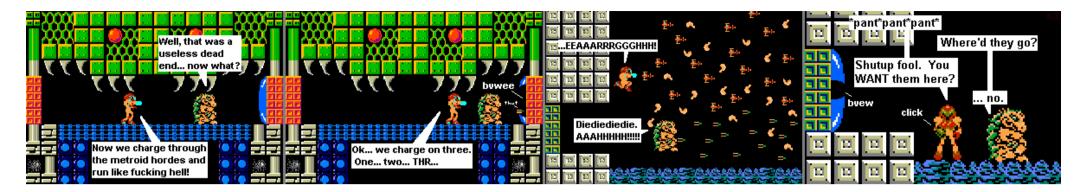


Behind door number 1... door number 2!



No holding power





Metroids ARE jerks



#### . . . doh



8 022-024

### Ahh, memories



Lean and mean... well, mean anyway



Mutual hatred



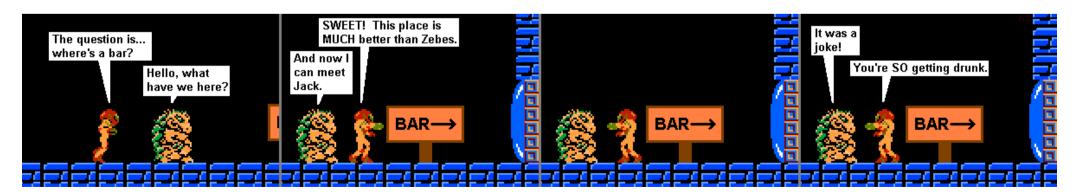
### Dependant on zeebetites



The hunt for missiles



## I found it funny...



10 028-030

#### Surrounded



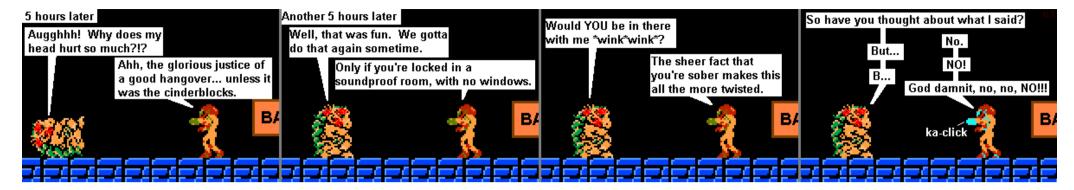
Samus' worst nightmare



You have a sick mind



### Kraid gets shut down yet again



### ... but the memory remains



Bad timing, Ridley...

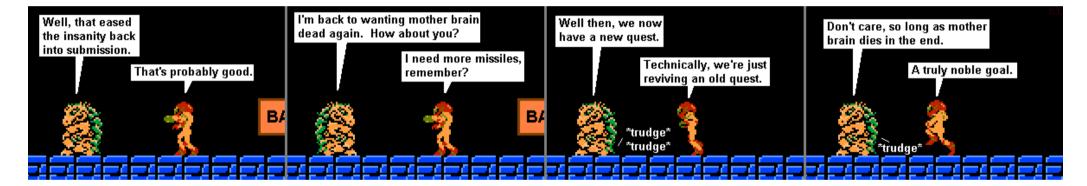


12 034-036

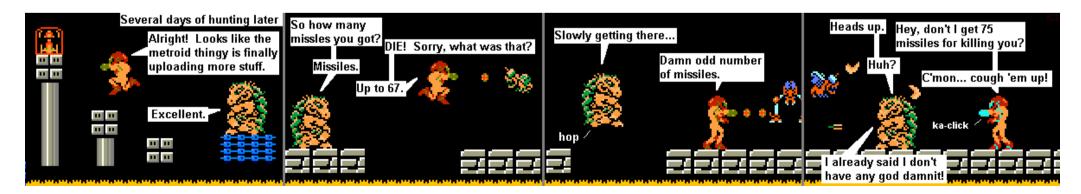
### Kraid gets a hobby



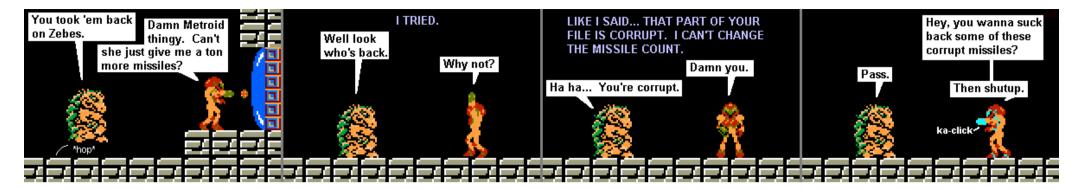
The quest renewed



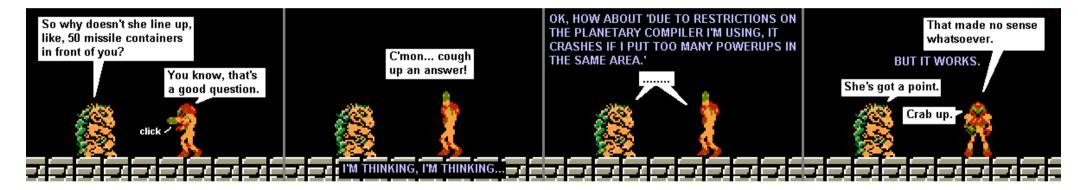
Kabutroid actually does some work



### One plothole closed



There goes another plothole... sort of



It's technically still a powerup

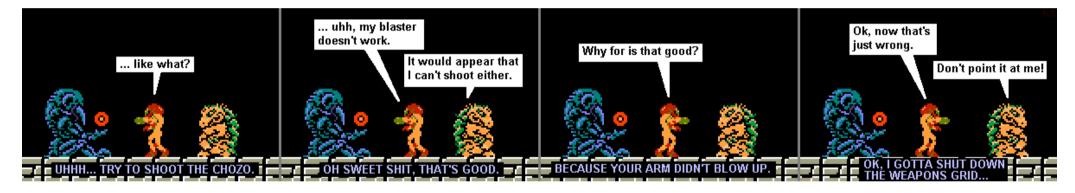


14 040-042

## Damn compiler



#### Defenseless



#### Damnit...



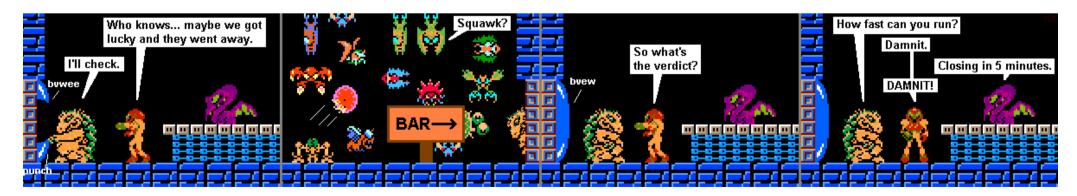
## Upper body strength rocks



Well, it's a temporary solution



Damnit... again



16 046-048

### Mmmm... appetizing



#### Meditation



Samus' inner mind is a bitch



### Then what'd she find?



Way to pay attention Samus



They're a fighter... not a thinker



18 052-054

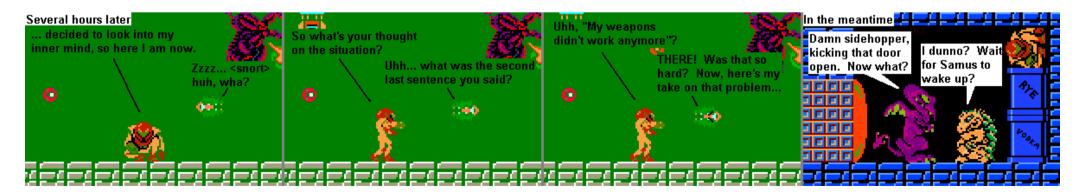
### Trouble brewing



Kraid's never-ending question



Samus' life story... summarized



### Kraid gets an idea



Use your imagination



Where was YOUR mind today?



20 058-059.5

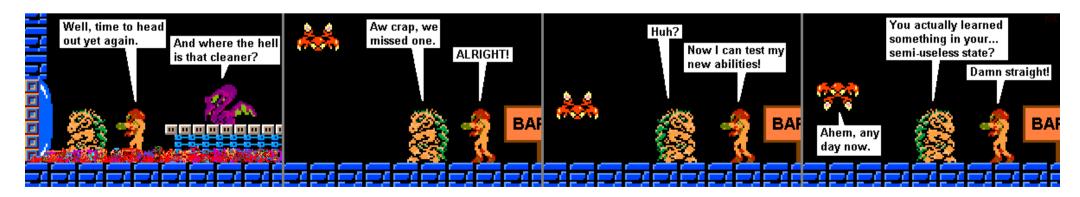
## Something wrong with this picture



### Always thinking of others



Impatient enemies



## The much-awaited powers



Such a polite Geruta

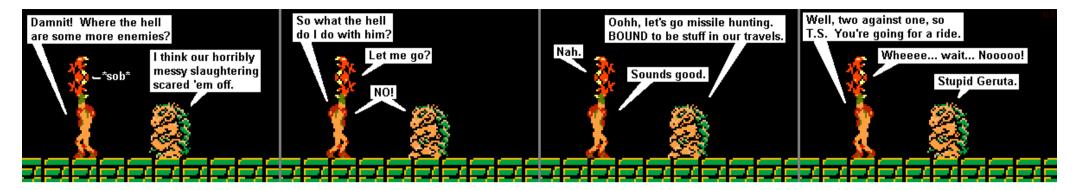


Let the torture begin!



22 063-065

The hunt continues... again



Mental torture...



... and physical torture



### Friction sucks



Time for a diet



Pain begets anger



24 069-071

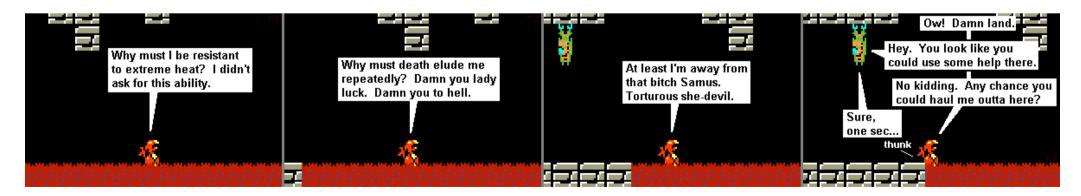
### Prolonging the agony



Geruta takes leave



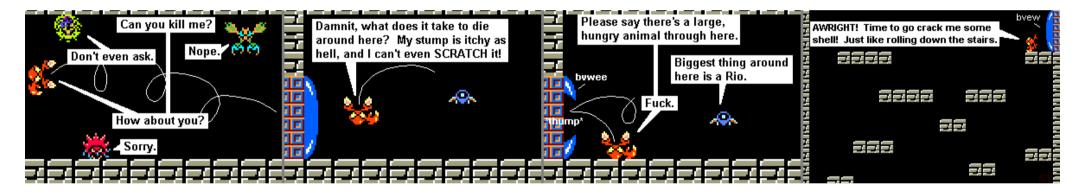
The tale of Geruta



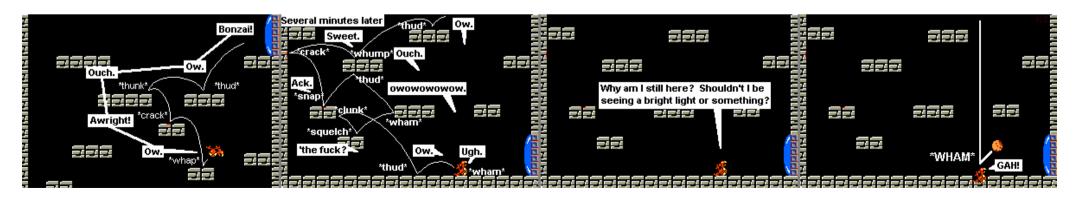
## Friends help friends die



Where's Ridley when you need him?

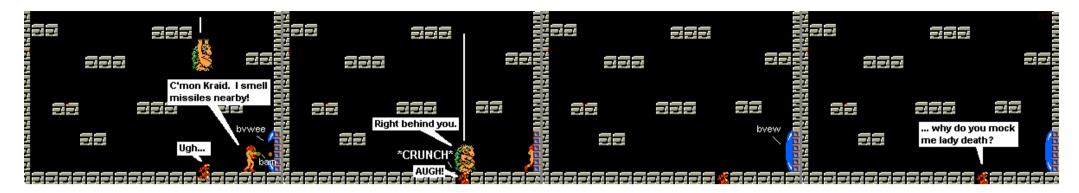


It's a long shaft... what?



26 075-077

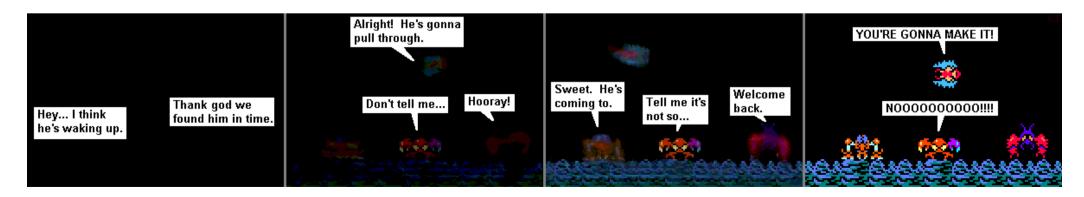
### Damn exoskeleton



The end draws neigh



Geruta's worst fear realized





Missile count



Samus likes her missiles



28 081-083



Kabutroid re-addicted herself to the game



Confusion (thanks Metroidman)



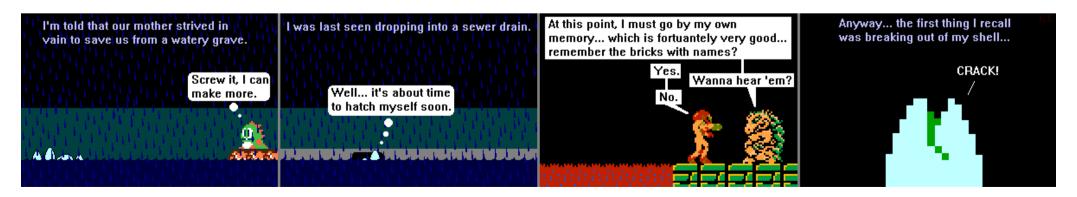
### More of Kraid's past



The VERY beginnings



Kraid's first memory

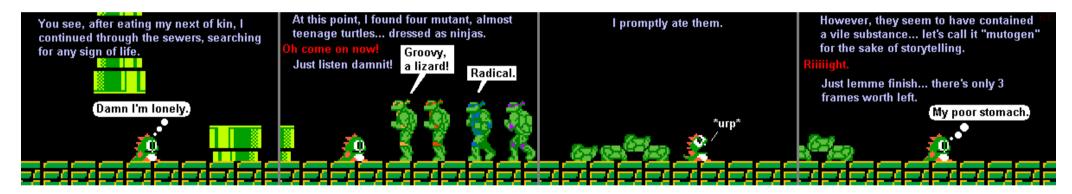


30 087-089

## Not quite separated from the family



The plot sickens



The end of Kraid's story



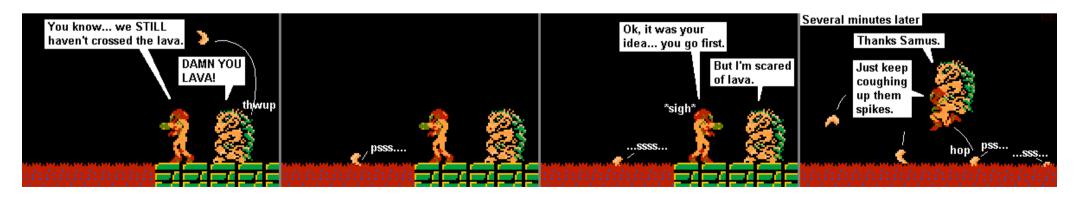
### Samus' childhood



Another plot twist?

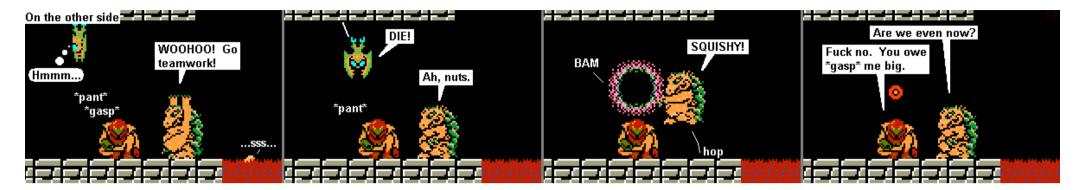


Crossing the lava



32 093-095

# A familiar path



Violence fetish



Even the psychotic get tired



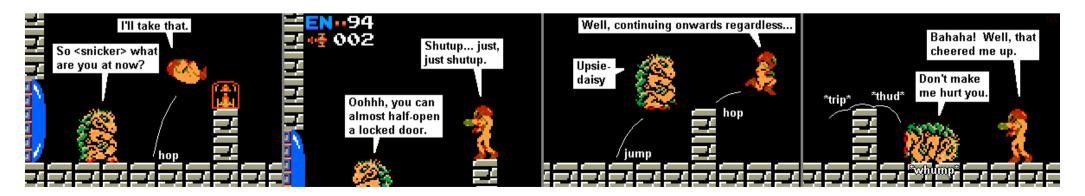
## Do you see what I see?



Look familiar?



The count begins anew



34 099-101

# Kraid needs practice



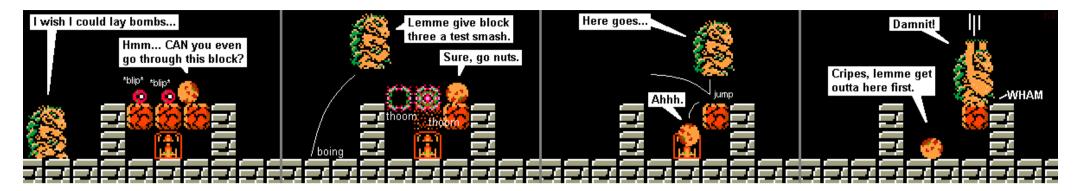
Kraid takes the lead



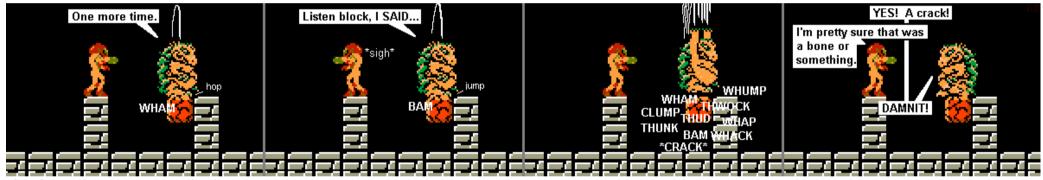
At long last



# Kraid's inadequacies



# A valiant effort



The first big item on Zebeth

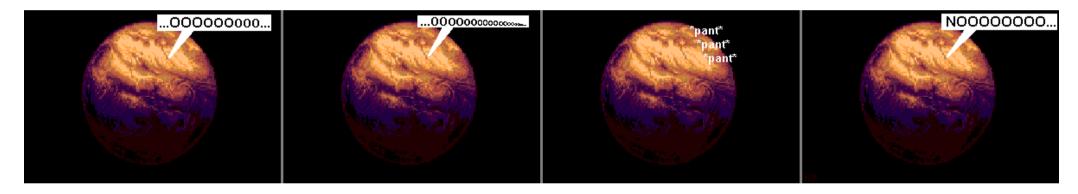


36 105-107

# Samus gets discouraged



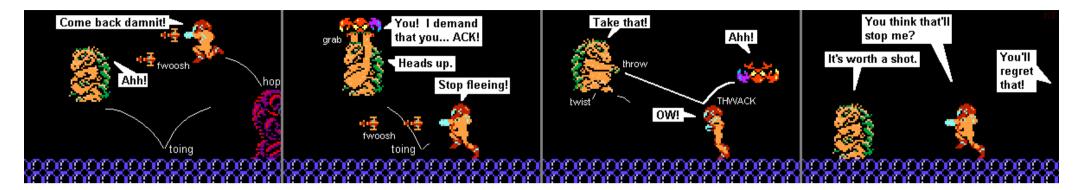
She's REALLY discouraged



Samus loses it



## Geruta revenge attempt 1



#### Another alliance



#### Voices



38 111-113

The living statue



The Crocomire Hunter



A short explanation



# Metroids are jerks v.2



The typical plan

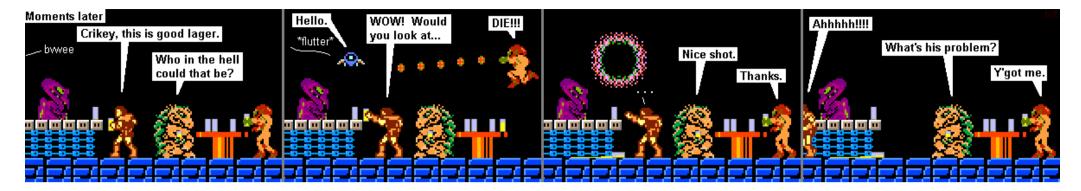


The bloodlust ends



40 117-119

## The Crocomire Hunter's weakness



#### **Priorities**



The follower

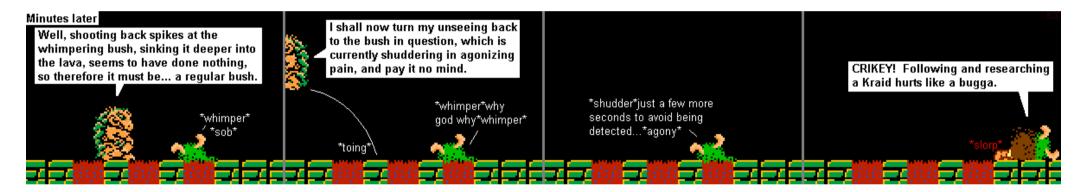


120-122 41

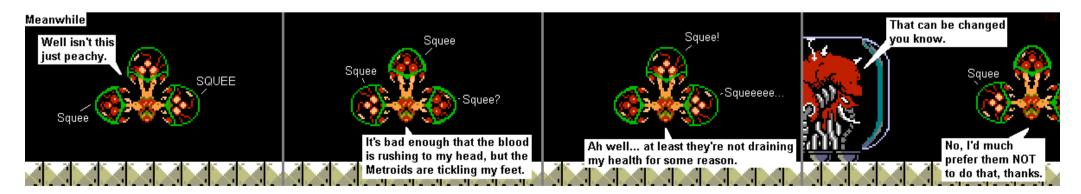
## Willpower



#### **Oblivious**



Keeping it cool

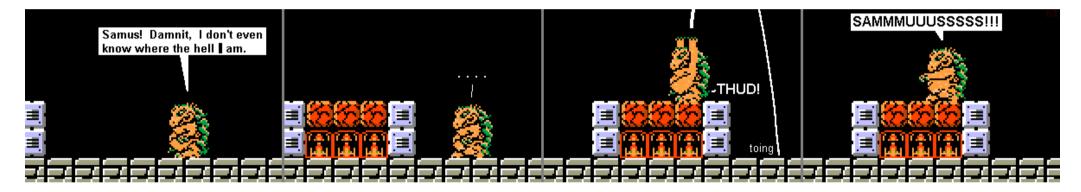


42 123-125

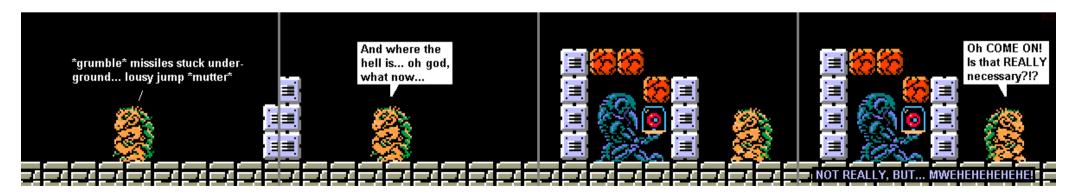
#### Samus wants attention



#### Frustration

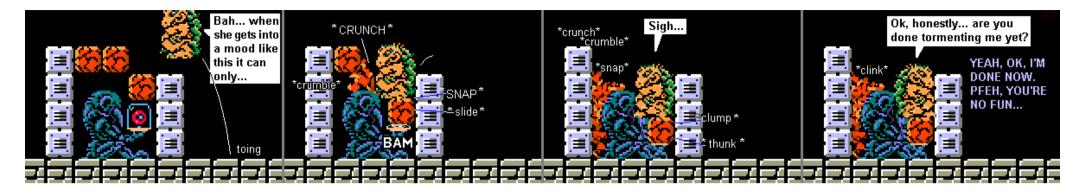


I'm a prick



126-128 43

#### Salt in the wounds



Samus hides her feelings well



A brief explanation



44 129-131

#### Intervention



I think we know what's coming...

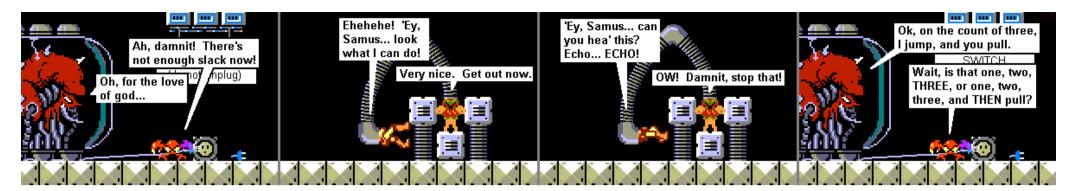


A liiittle more suspense

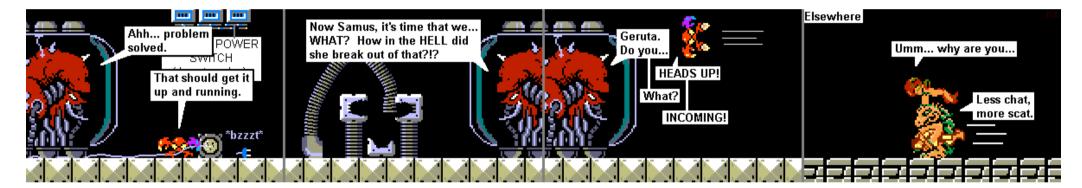


132-134 45

# Oh COME ON already



The great escape



Kind AND gentle



46 135-137

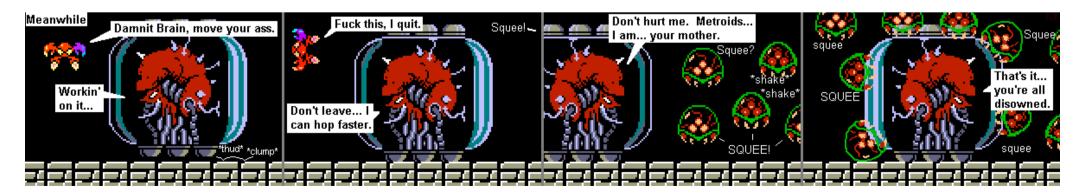
The glass wall



It all makes sense now



She's no Metroid Queen



138-140 47

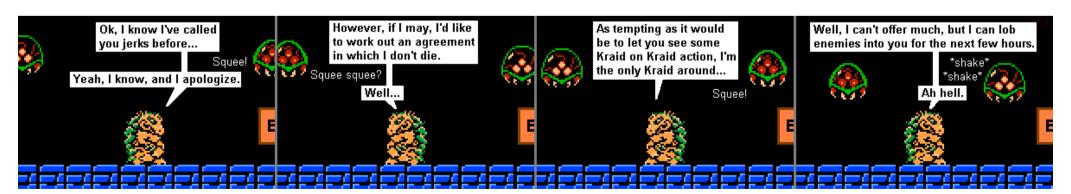
## Disgruntled coworkers



#### Reasoning



# Kraid speaks Metroid?



48 141-143

### Self-defense



Creator intervention



Speedy the plot device

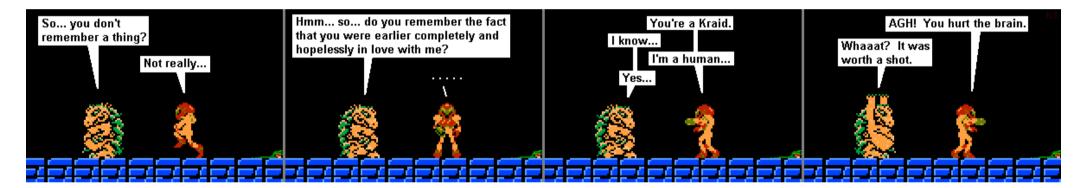


144-146 49

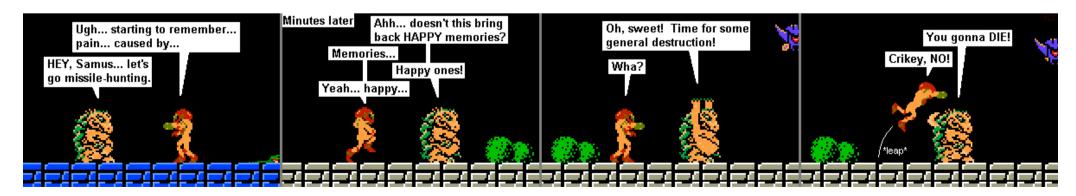
### The results of overmedication



#### It WAS worth the shot...

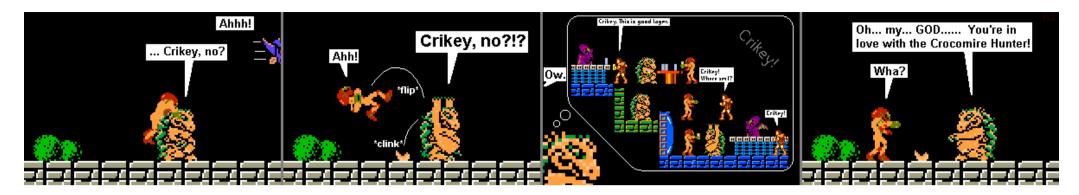


### A change of mind



50 147-149

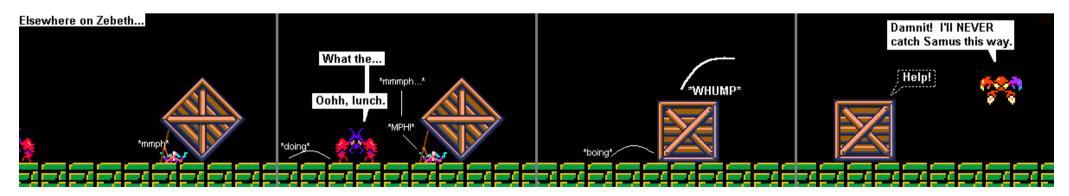
### Samus' secret



Realization sets in

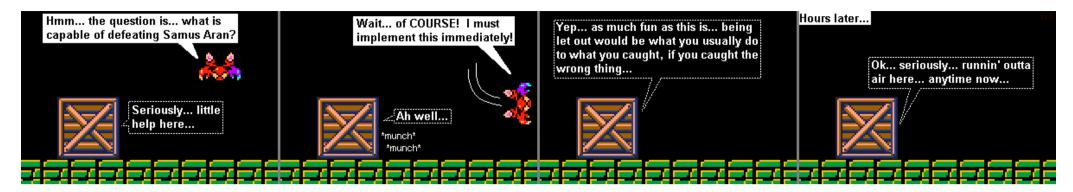


Catching up

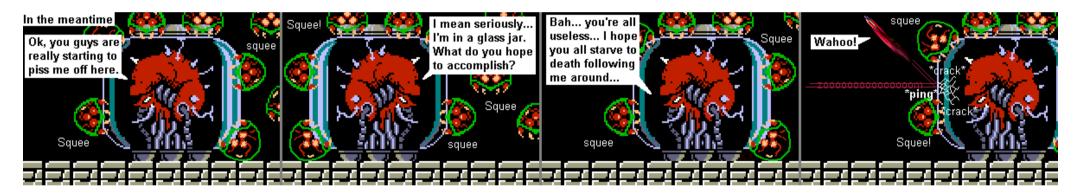


150-152 51

# Forgotten



# Speedy strikes again



### Immobile

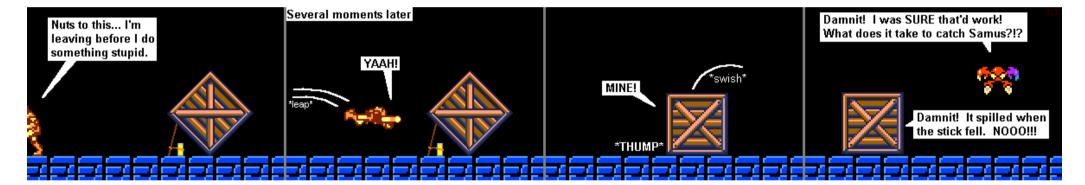


52 153-155

## Decisions, decisions



**Oblivious** 



Alone with your thoughts

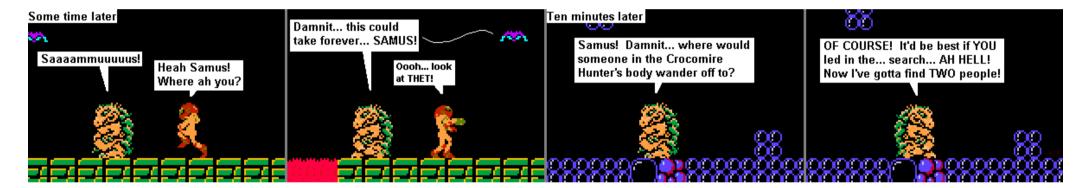


156-158 53

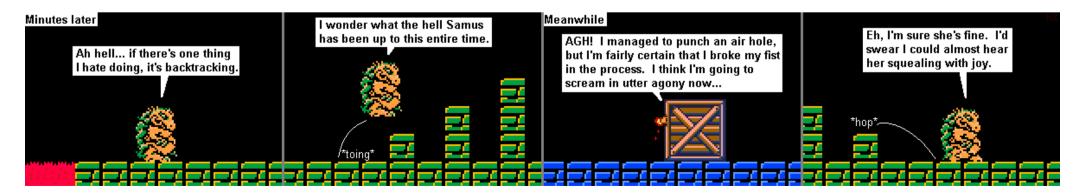
#### Renovations



And then there was one



Lack of power suit

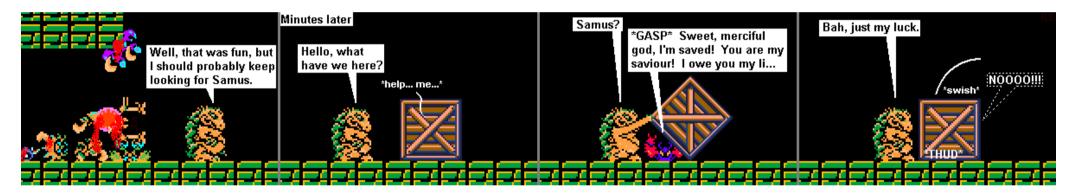


54 159-161

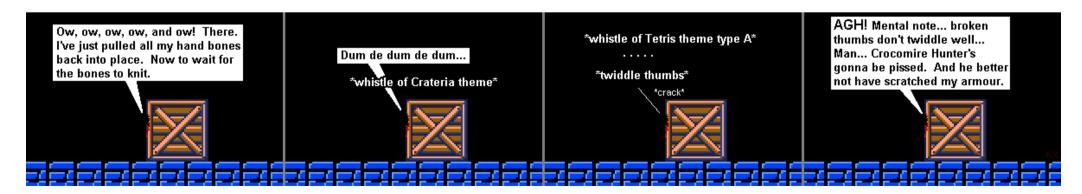
### Damn union members



My saviour

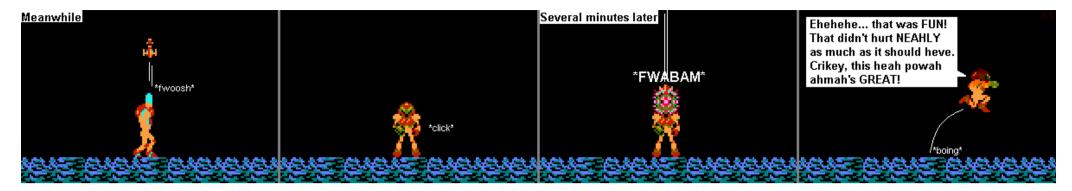


#### Boredom



162-164 55

# Foolish games



Another chance ruined

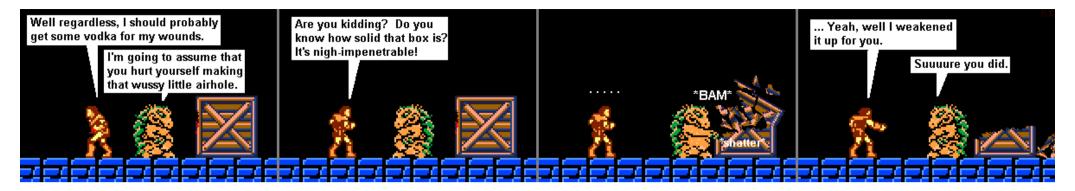


What about me?



56 165-167

# Saving face



# Testing



The test fails



168-170 57

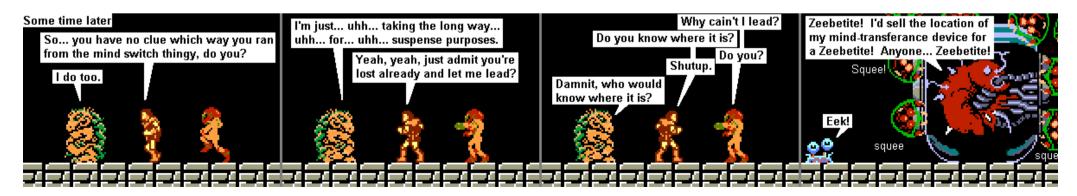
#### Revenge



Prolong the humour



Now on sale...



58 171-173

## Way to pay attention



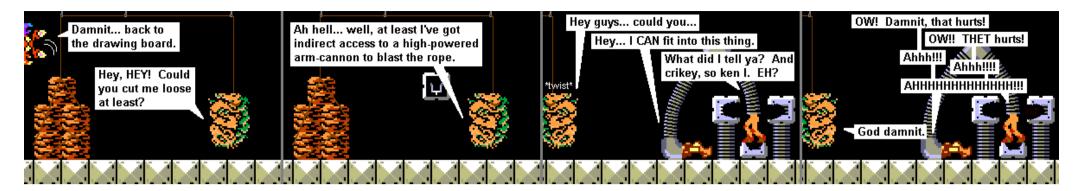
Great leader Kraid



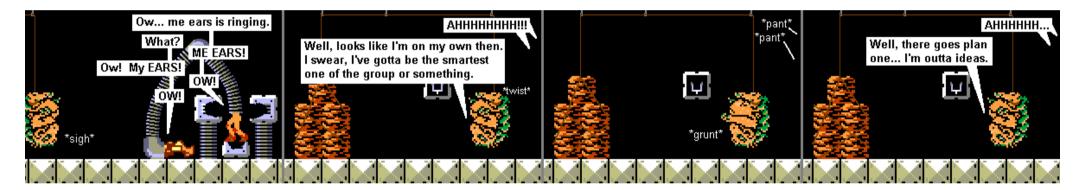
Murphy's law



# From bad to painful



#### Plan number one

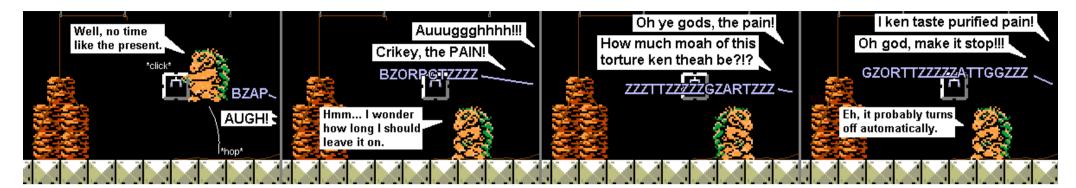


### At least...



60 177-179

#### The switchback



Back to priorities



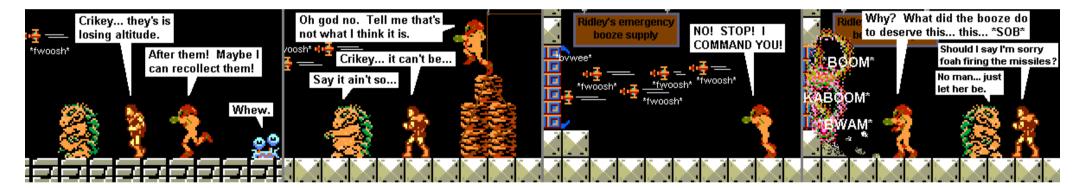
Saved by the Croc



### Testing



Croc's test completed

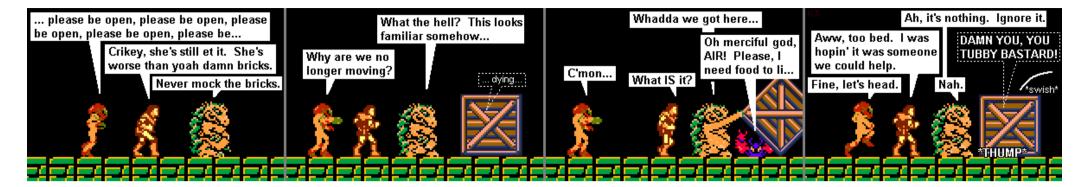


#### Deserted



62 183-185

### An old friend



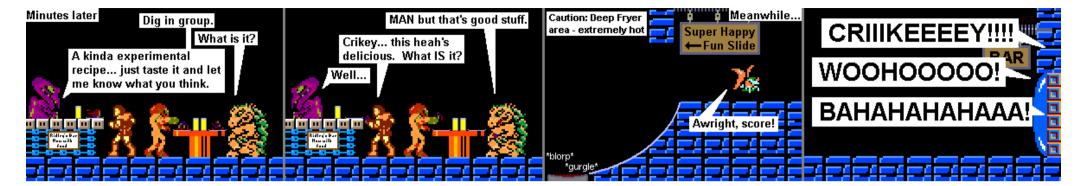
Building intrigue



Take two



Take 3, 4, and 5



# Descriptions



Psy the plot device



64 189-191

### Denial



Feeling pity



There is no sp... uhh... bill



192-194 65

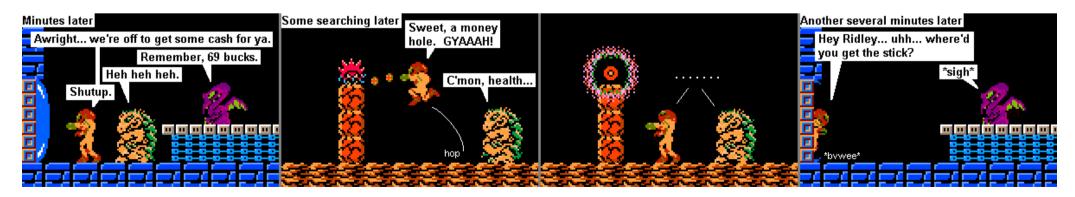
### The eternal question



The many uses of the stick



More problems



66 195-197

# Everybody wants some



Prolong the agony



Enter the forest



198-200 67

#### Got Wood?



### Plothole closure



### Backup plans

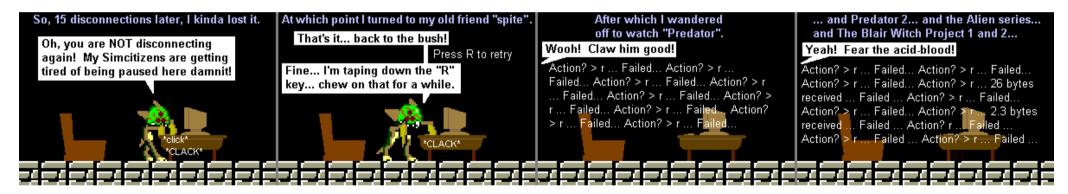


68 201-203

### Connectivity issues



## Retry



### Let there be poplar-bush!



### The location



Damn mumbling



More plothole closing



70 207-209

### The new game



Not the quietest bunch



1337 skillz

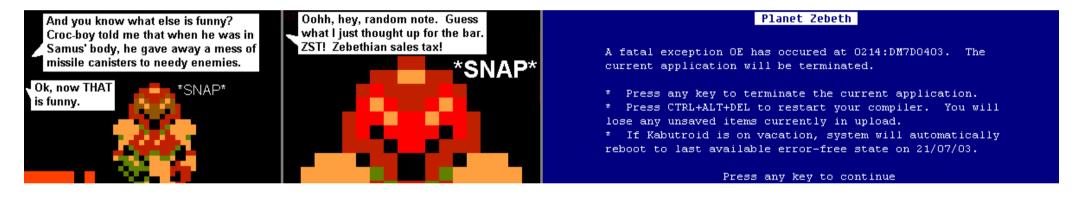


210-212 71

### Saying too much



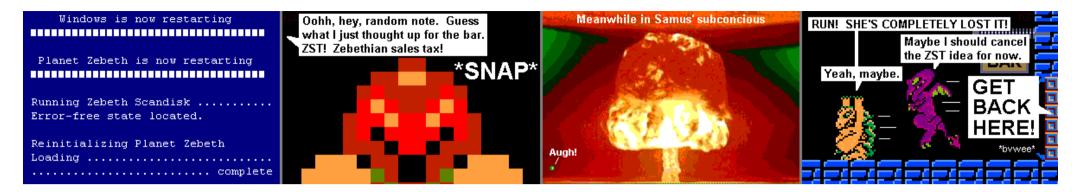
#### Fatal error



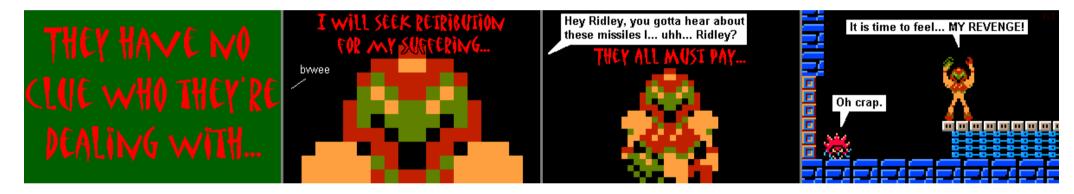
## Rebooting



72 213-215



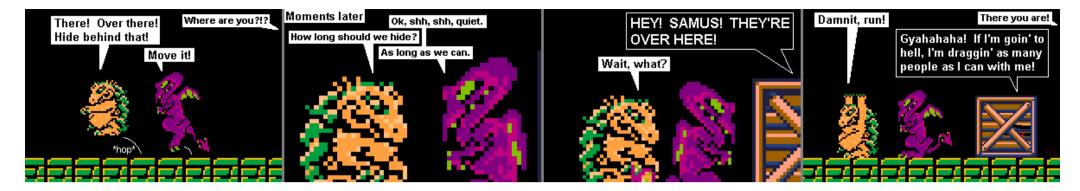
### Retribution



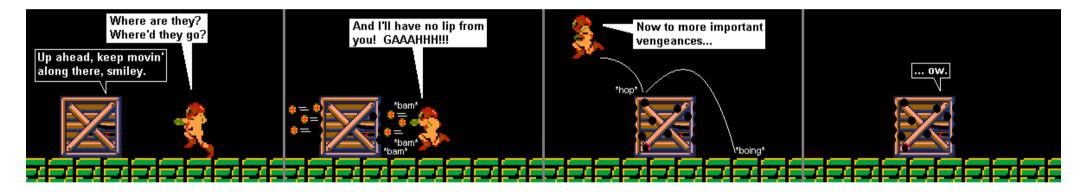
### Analysis



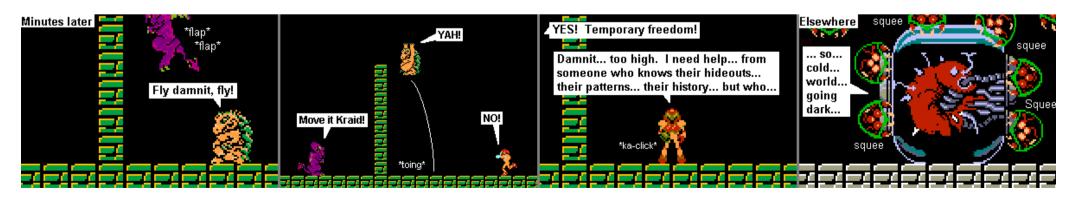
## Old "friends"



## Zero tolerance



# Inside knowledge



74 219-221

## Overzealous



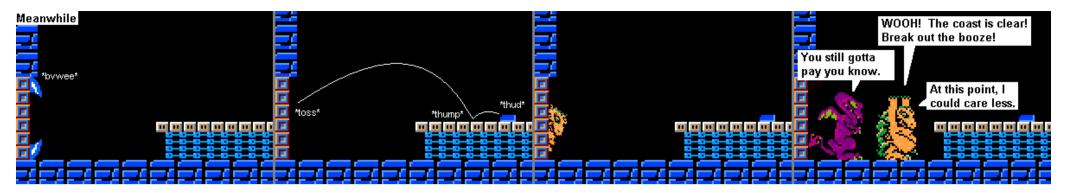
## Liiiiiiive!



# Metroidy aftertaste



## Testing the water



### Alliance v.2



Alliance v... wait, never mind



76 225-227

#### Instant diet



Attempt 1: Blitz



Minions unite



228-230 77

## Attempt 2: Deception



### Regrouping

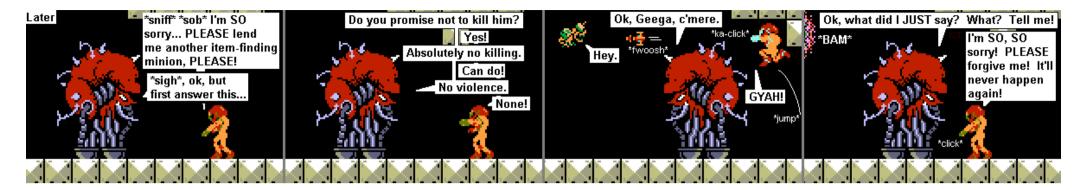


### Fatal mistake



78 231-233

### Force of habit



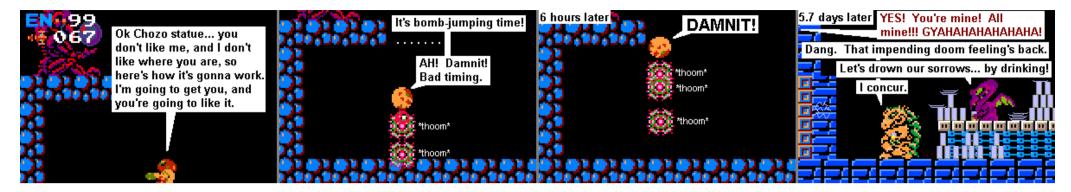
# Precautionary measures



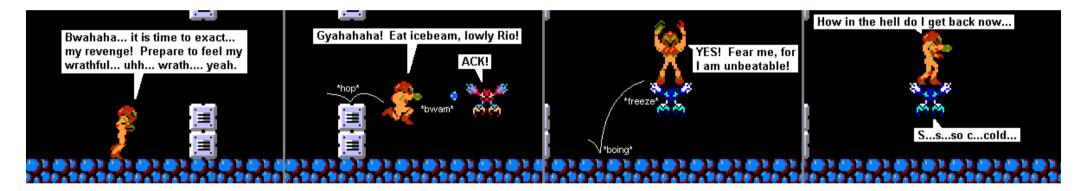
### So close...



## Stubborn



#### Losted



## Everybody wins



80 237-239

## Fast food



#### Founded



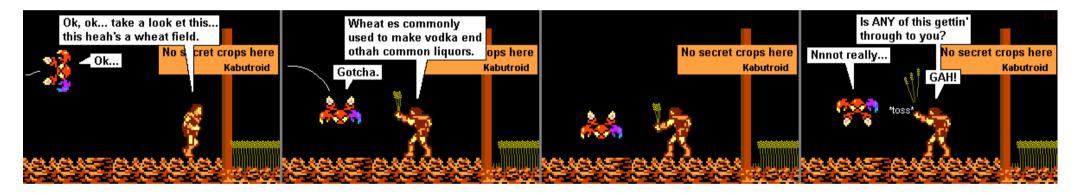
False alarm



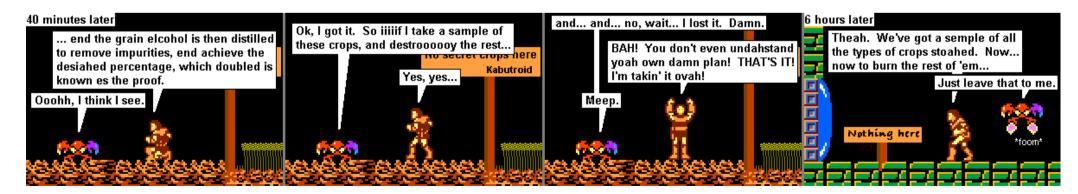
## Not the brightest Geruta



## Something's missing...



### Under new management

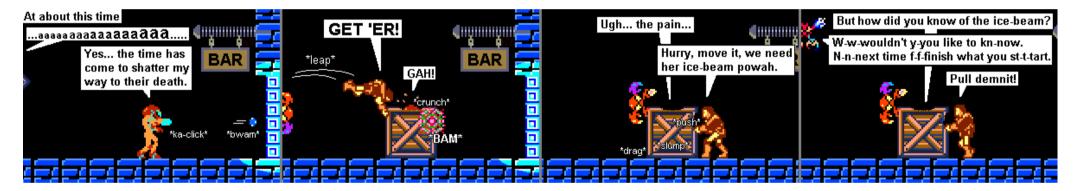


82 243-245

### Realization sets in



#### Backblast hurts



### Ponderance



### The trouble with tardiness



# Like watching a train-wreck

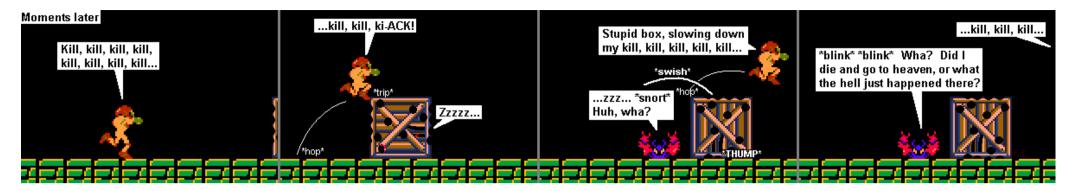


Back to vengeance



84 249-251

## Is that boxy I see?



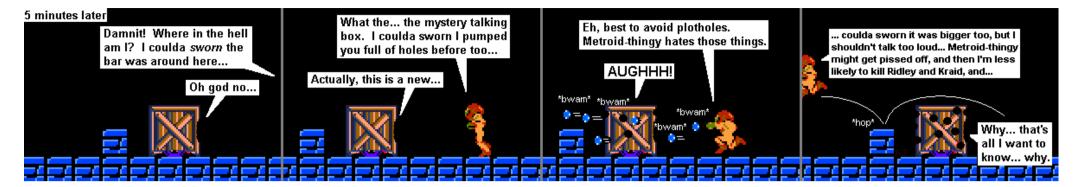
Luck be a lady tonight



Several minutes



#### Just because



# A female Johnny?



### A wrong turn



86 255-257

#### Last ditch effort



# Standing strong



Asking questions... almost



258-260 87

#### Defensive tactics



### Looking for answers



#### Last ditch effort



88 261-263

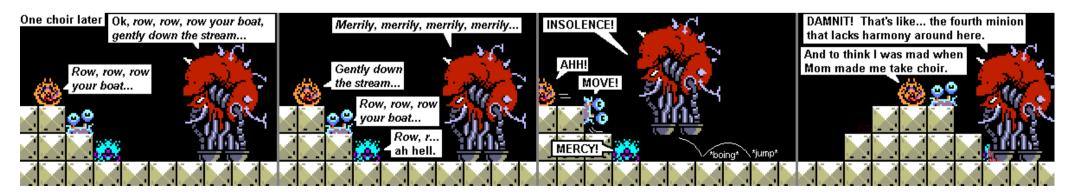
#### The second law



# Neglected enemies



## Harmonizing



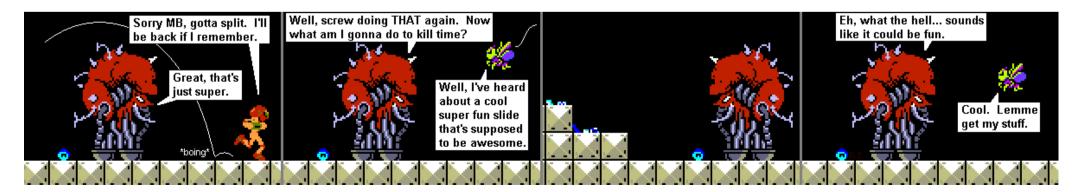
## Клирос



\*sigh\*



Time killing



90 267-269

# Disgustipating



Excuses, excuses



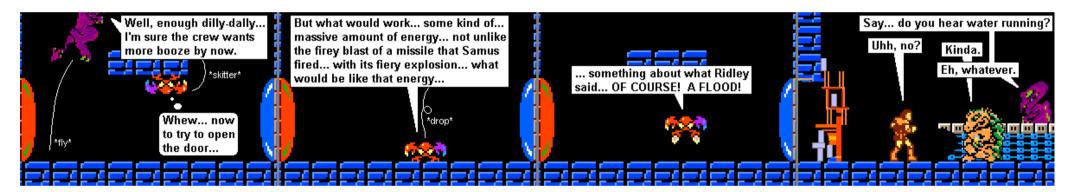
More to Geruta's plot



## Migration of the booze



Problem solving skills



Mystical forces



92 273-275

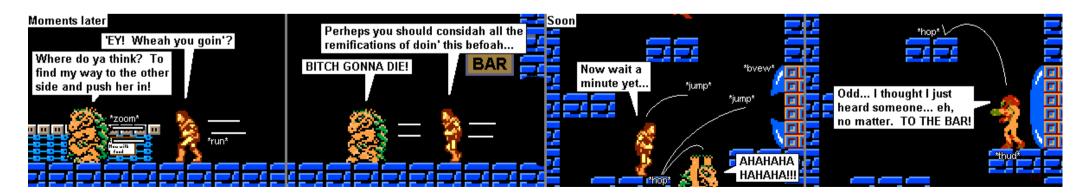
#### Didn't see it



The morbidly obese



A near miss



# The problems with delays



Idiocy deserves no mercy



Don't fear the reaper



94 279-281

The angel of death



Countdown sequence initiated



Timer hypothesis #1



## Timer hypothesis #2



Complete disregard for the timer



#### Indecision

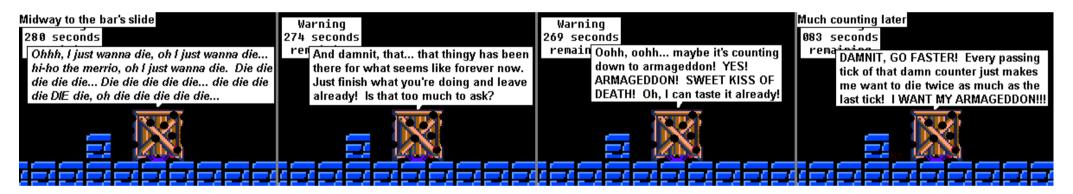


96 285-287

## Speedy the Metroid herder



# High hopes



### Stealing kills



288-290 97

### Feelin' fine



#### The revelation



### Shipless



98 291-293

#### Smiles and sunshine



The end of time

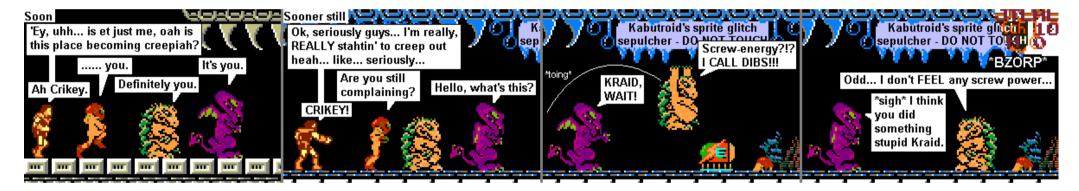


The end cometh

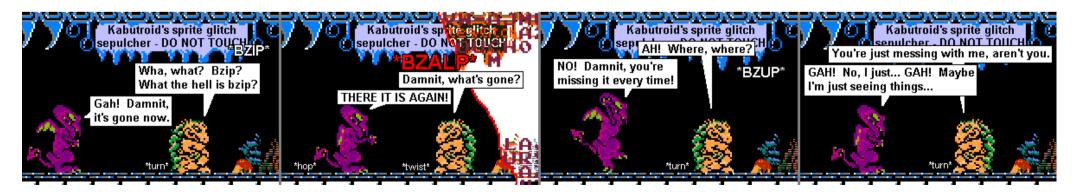




## **Bzorp**



### Second thoughts

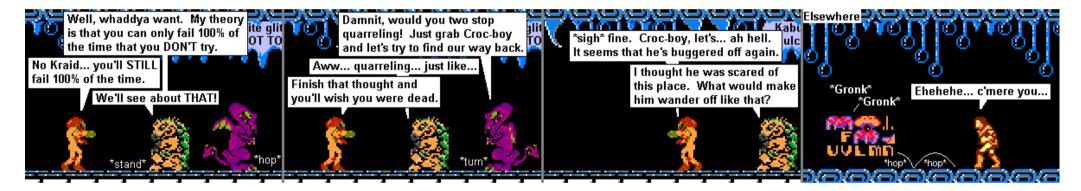


100 297-299

## Yet another attempt



#### Sidetracked



### A fatal mistake



# Pleading ignorance



Cause and effect



Crocomire Hunter's pet



102 303-305

## Gronky, no!



And then there was one



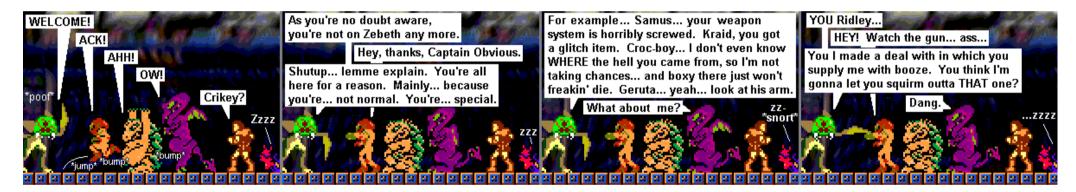
Deep in the mind



### Taking bets



They're special



The sound of FTP

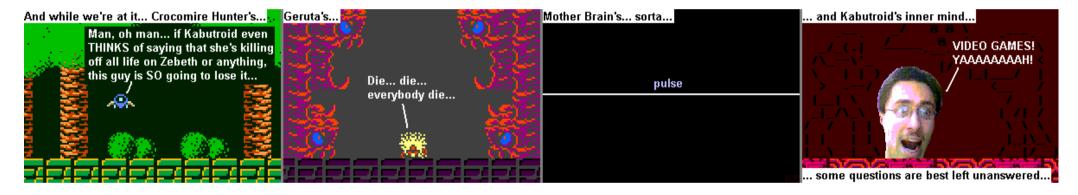


104 309-311

# Stalling the storyline



More stalling



The inner-inner mind (thanks Feyerbrand)



#### Re-emergence



Fly away home



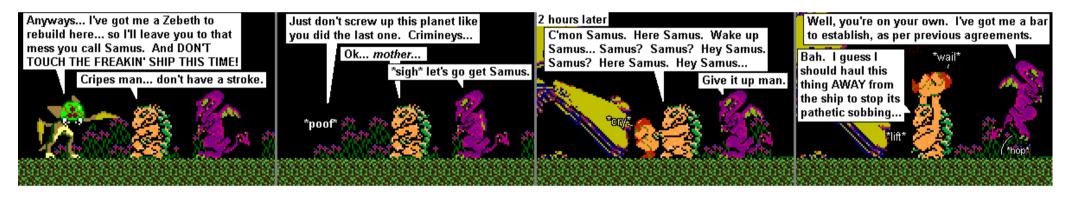
Unpleasant sounds



106 315-317



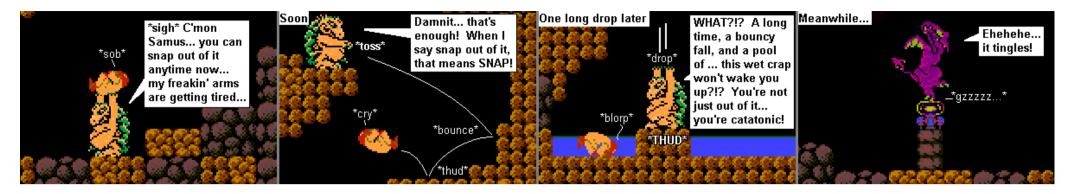
Rebuilding and reorganizing



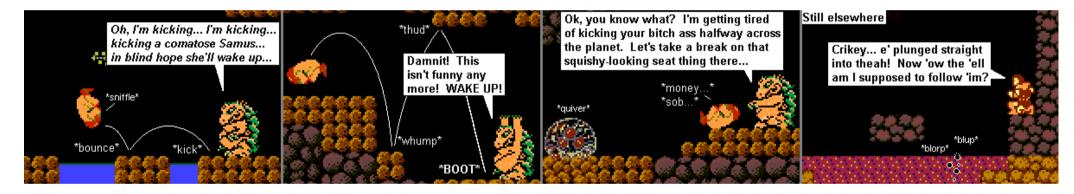
Divide and conquer



# The Karate Ridley?



Squishy-looking seat thing

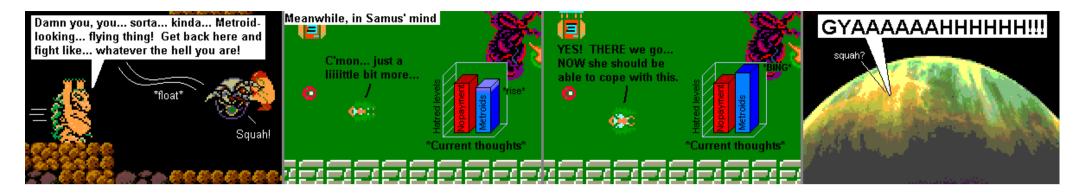


Return of the jerks

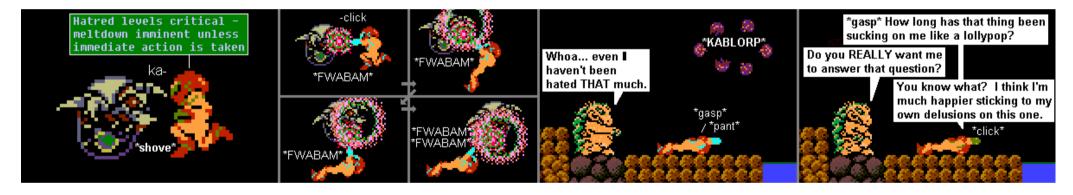


108 321-323

#### Levels of hatred



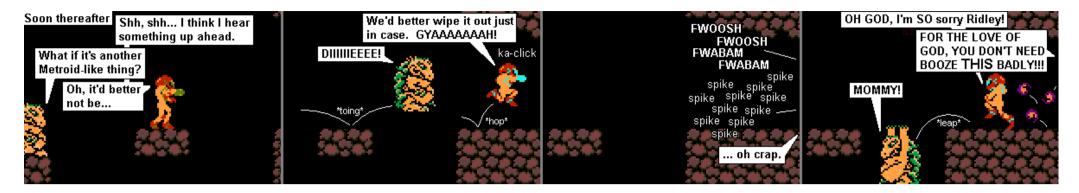
Immediate action



Goodbye deep-fryer



### Reasons for inflation



# Precautionary measures



### 3-second rule



110 327-329

# They never learn



The expression on his face



More plothole closure



# A new playpen



Petty retaliation



Something to fear



112 333-335

#### Eau de Metroid



# Little help?



#### Imminent meetings



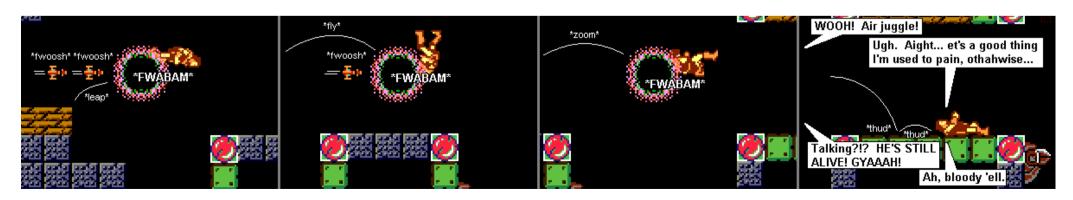
# Stop, drop, and roll



# Destroy the turncoat!



#### A little too talkative



114 339-341

## Assumptions



Cold enough for ya?



This looks familiar



#### A little stressed



Making due



Under pressure



116 345-347

## Stability issues



New ideas...



Not enough preparation time



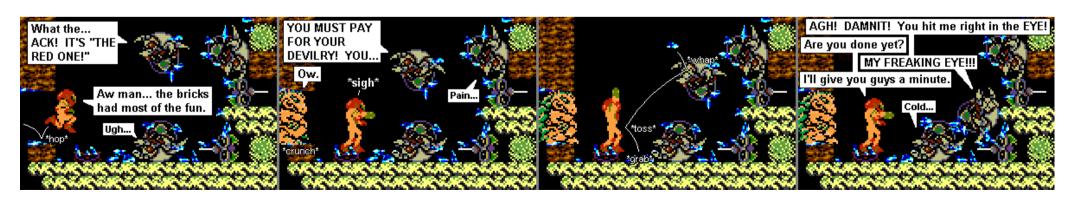
# Contingency plans



Frozen brick shrapnel



MY FREAKING EYE!

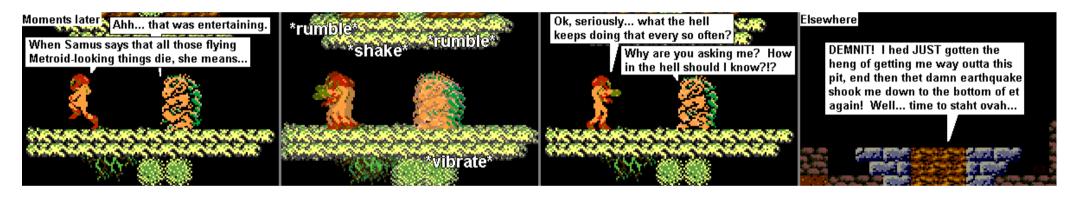


118 351-353

# Saying too much

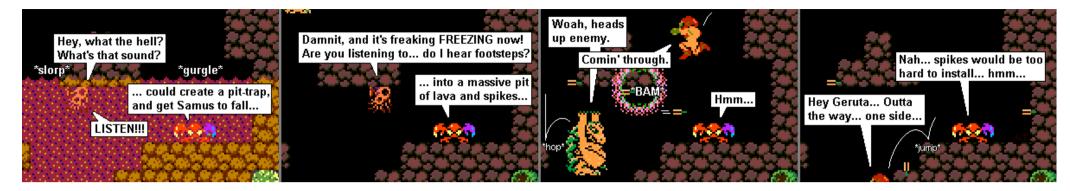


### Earthquakes aplenty

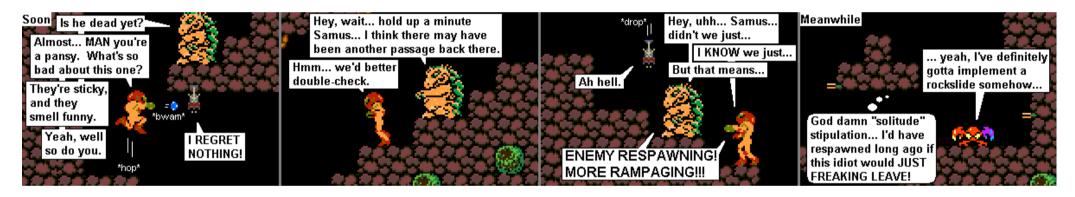


The rest of the crew

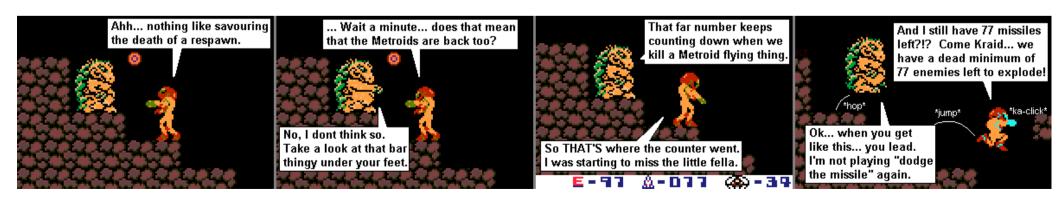




### Respawn stipulations



Fun and games



120 357-359

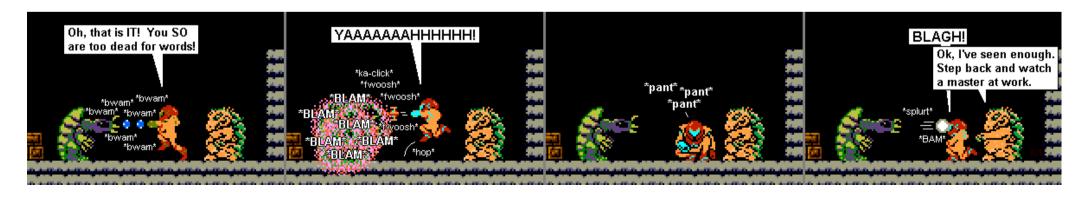
# On the road again



# Chozuglification



When wrath fails



### Round two... DING!



And Chozo enemy takes the lead



Stubborn (thanks Cucciolopeloso)



122 363-365

## Massive blastage



Samus' new game



The many joys



## Getting somewhere



Ride 'em Croc-boy



Thank you Spider-crawl



124 369-371

#### Like a rat



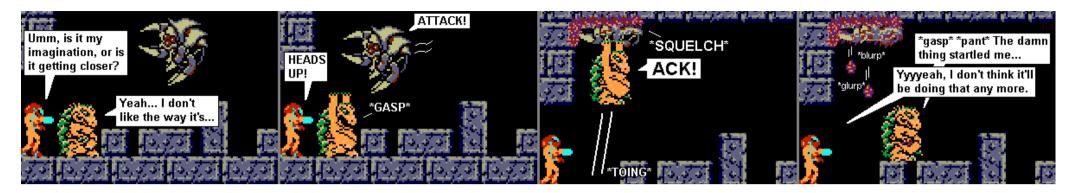
Enter the Gamma



When attacks fail



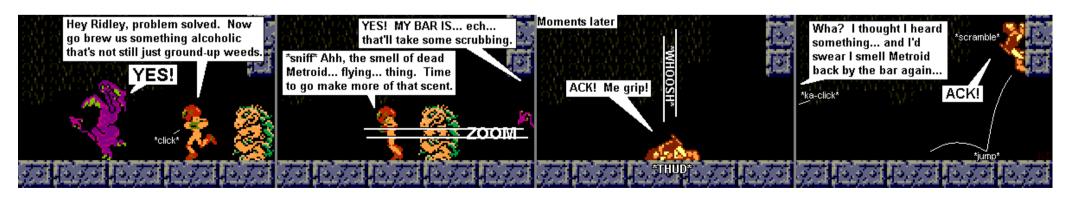
# A startled Kraid is a dangerous Kraid



Answering to the voices



We need more grip!



126 375-377

#### False alarm



Forms of entertainment



All yours



#### When retreats go bad



### Selective hearing



Bully rivalries



128 381-383

# Zeta go splortch



#### The wonderous sounds



#### Paranoid losses



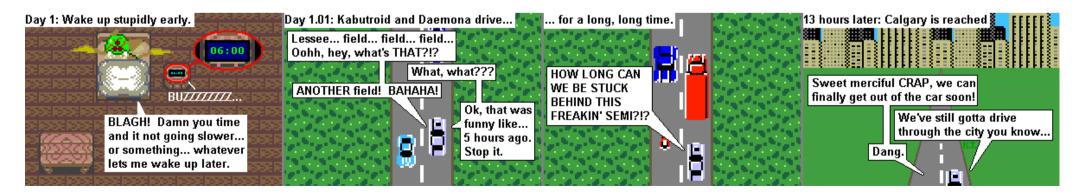
# Where's the challenge?



Little Joey



The retelling of vacation



130 387-389

## Calgary or bust



#### STUFF!



Fun with speed



## The big blue



America's ass



Unpaused or not

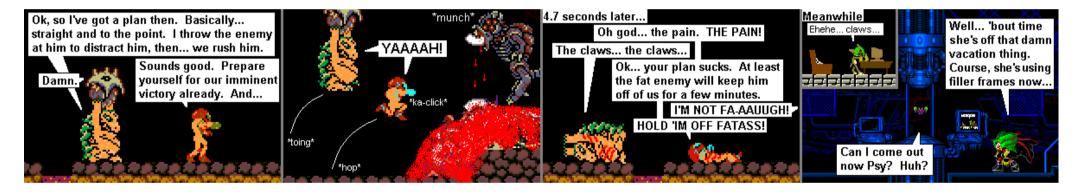


132 393-395

# Character building



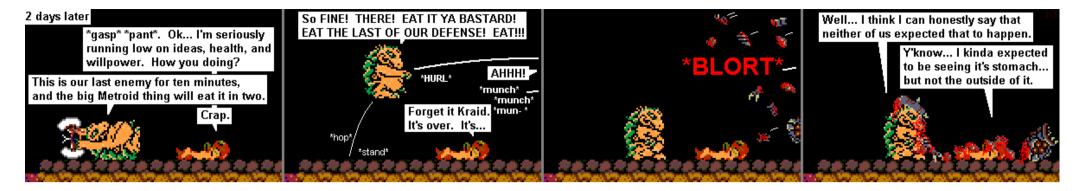
#### Beware the claws



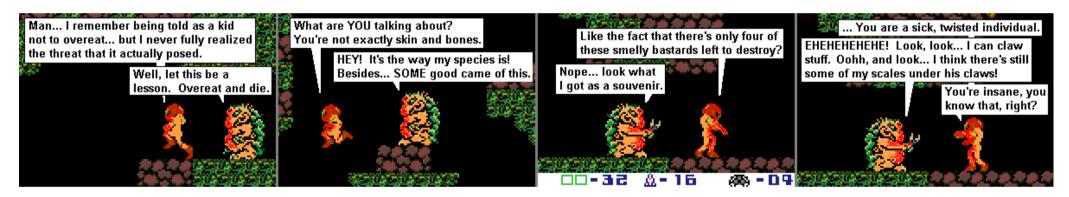
Melee AND ranged fighter



#### Overfilled



#### Souvenirs

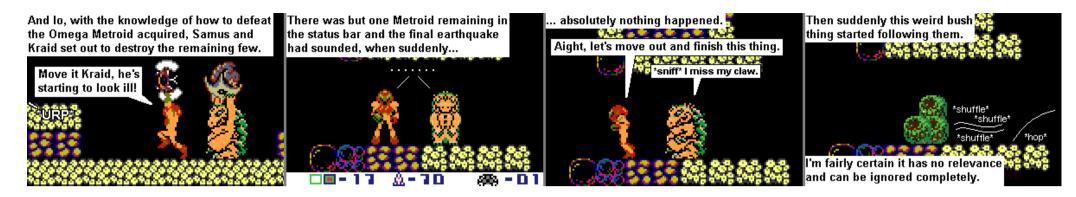


#### Metroid memorabilia merriment



134 399-401

#### Irrelevant



Misjudgement on Samus' part



Error of judgement and otherwise



# Nightmare of nightmares



The chase continues



Visibly invisible



136 405-407

#### Colossal caverns



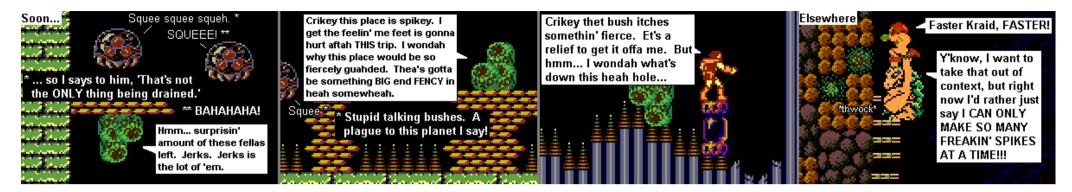
<insert whip sound here>



Top notch guarding



# Spikes all around



In spirits in spirit



A simple request



138 411-413

#### I demand a recount!



### ABANDON PLANET!



The great Metroid stampede



## Metroid physics



Definition of trust



Near heart-attacks

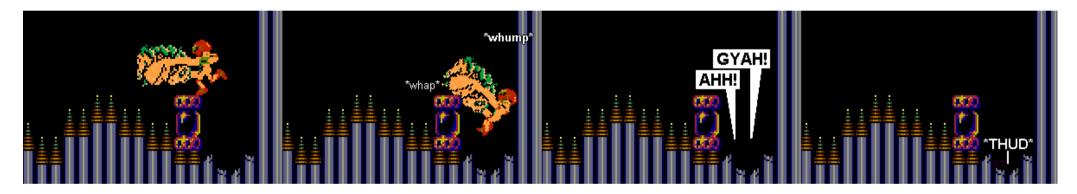


140 417-419

Leap of faith (animated part 1)



Leap of faith (animated part 2)



Forgetting something?



## Unanswered stalling



Call of the beast



FREEDOOOOO... wait, damn...



142 422-424

"Tag" X-treme



Scaredy-troid



Nappy time



## Progenodorous



The rest of the story



Saying too much



144 428-430

# Itchy trigger finger



Had it comin'



Moral dilemma



## Temporary saviour



The power of the purr



True love



146 434-436



Like a big monkey



Anger begets anger





Wall-crawler extraordinaire



No Zeela for you!



148 440-442

## Breaking the fall



Back to normal



Sweet dreams



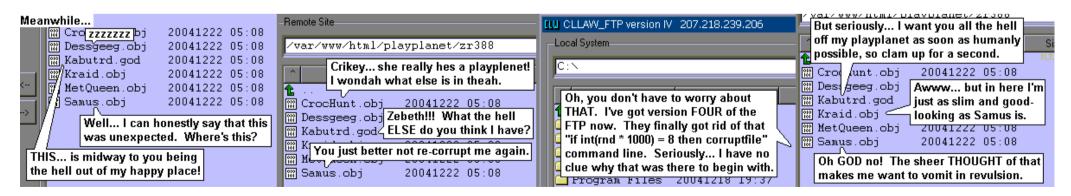
## Stupid McInsult's imminent demise



#### Still cogitating

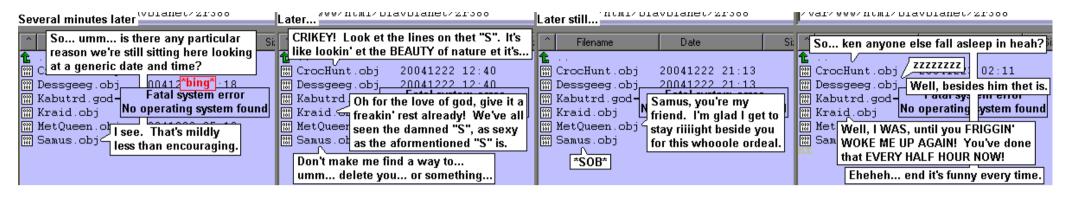


## CLLAW\_FTP IV

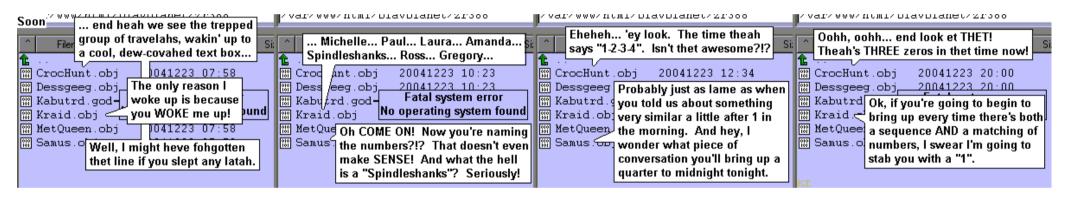


150 446-448

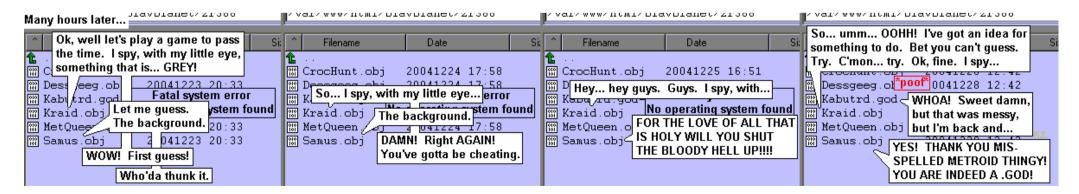
### Fatal system error



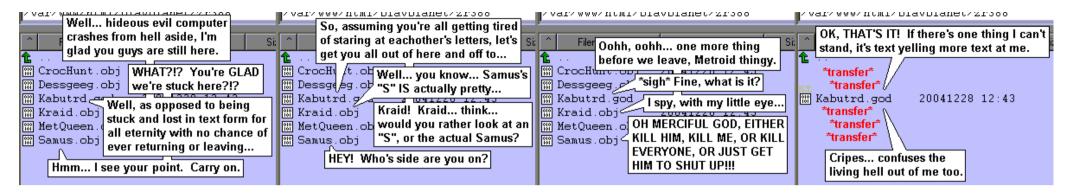
## Early boredom



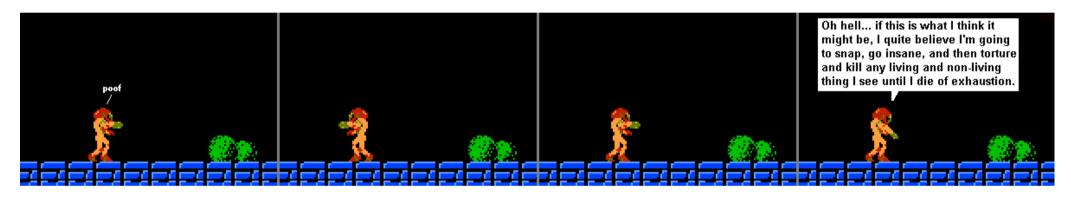
#### Terminal boredom



#### The final transfer



Familiar places



#### Not quite Kraid

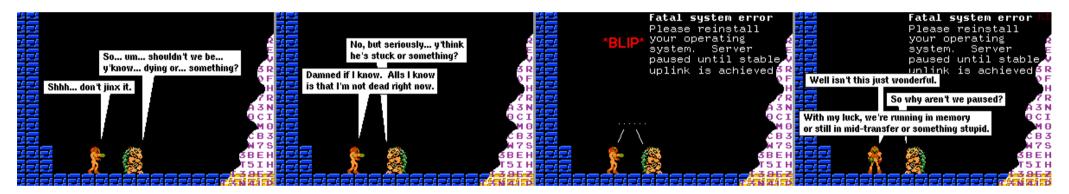


152 452-454

## Pissed off glitches



## Saved by the blip



#### Pleasurable thoughts



#### Memories



Poor sports and bad luck

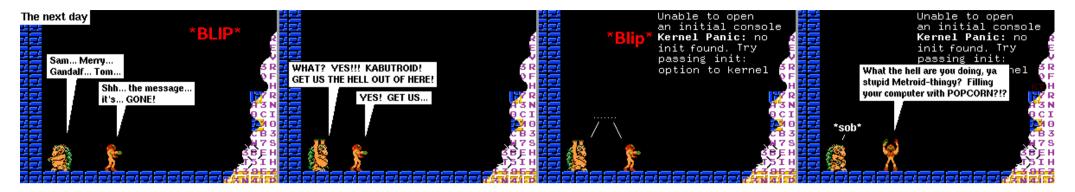


Use your imagination



154 458-460

#### Changing up



## Taking bets



#### Return of the Queen





ZORT



The monkey-butler!



156 464-466

#### Obvious questions



#### Untouched surroundings



Business is lacking



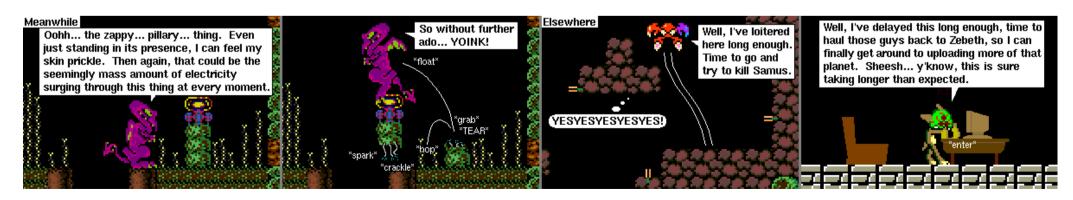
#### Formatted



### Virtually friendless



#### Homeward bound

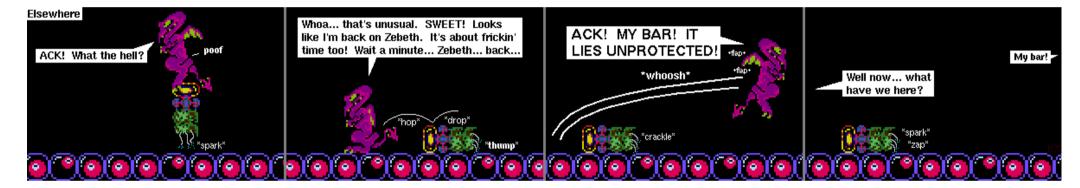


158 470-472

### Eh, screw it



## Unforeseen guests



#### Thoroughly corrected



#### FREE DRINK!



No man, no!



The new bouncer

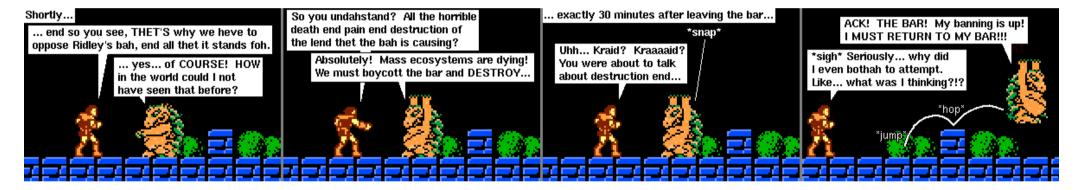


160 476-478

### Do you have the bricks?



## Heeding the call



#### Irrelevant details



## Overlords don't help



Deep-down flavour



You all knew it was coming



162 482-484

Hal's Discount Signs N' Stuff



Proud to be an ass



Get to the damn point!



#### Flashback theft



Under-jar slidey goo



Epic tale of mass proportions



164 488-490

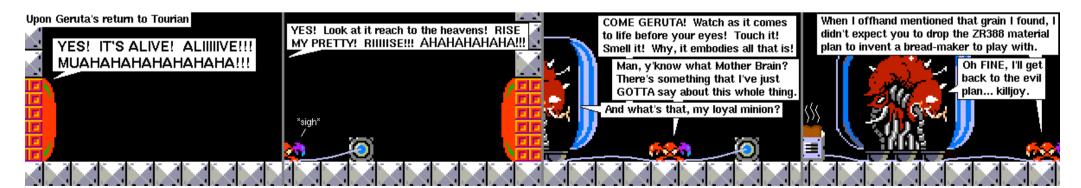
Feelin' fine



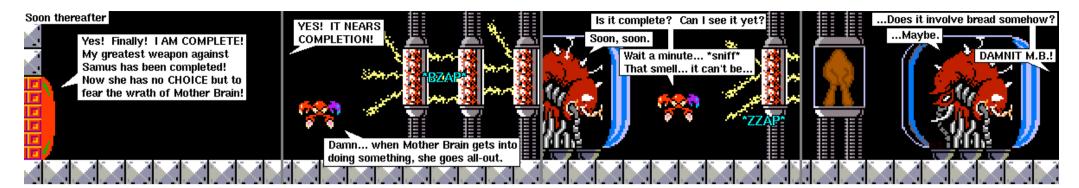
What's up?



Rise, riiiiiise!



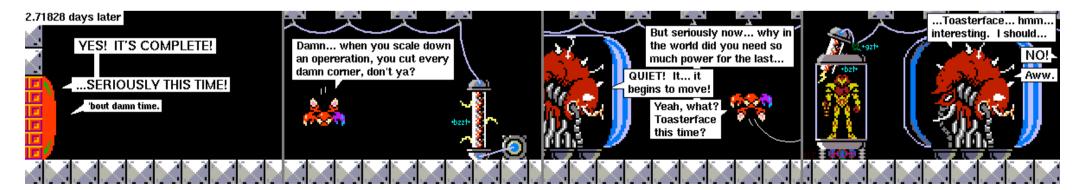
#### Diabolical creation v.1



#### Diabolical creation v.2



#### Diabolical creation v.3



166 494-496

#### First contact



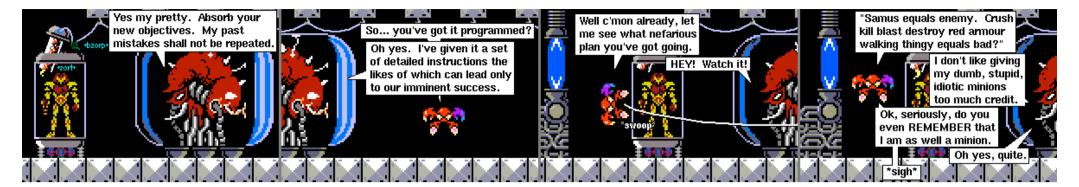
Problem solved



Set in her ways



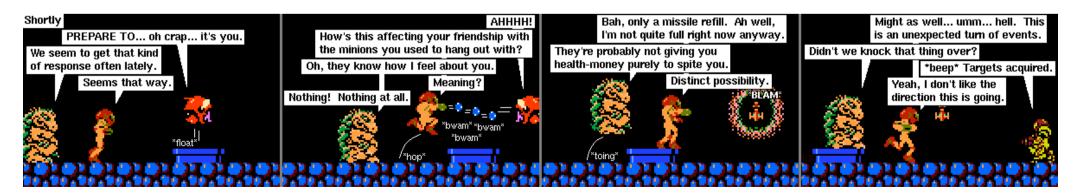
#### Still just a minion



#### Stupidity test

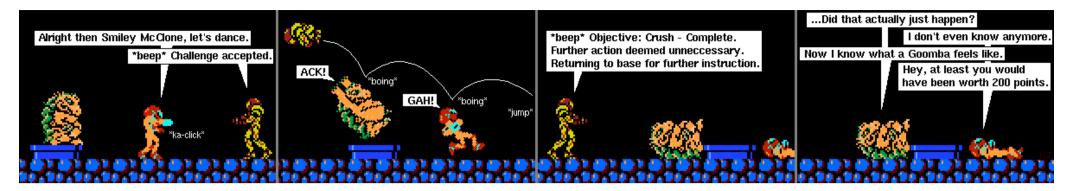


Targets acquired

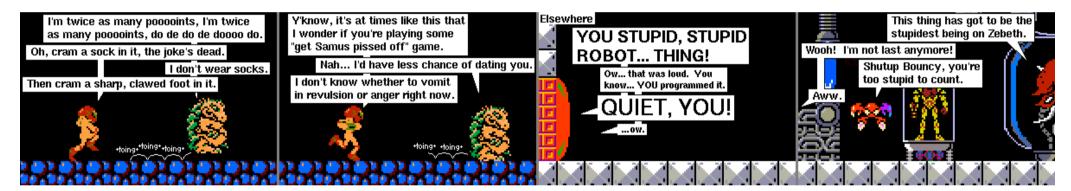


168 500-502

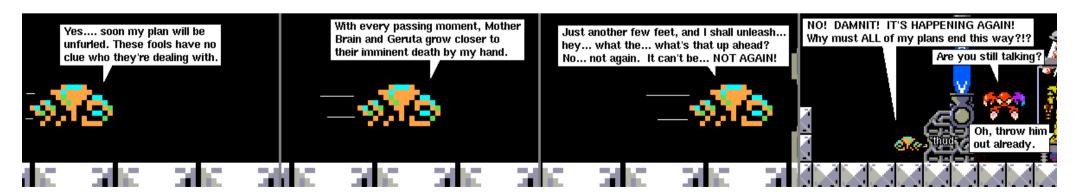
## Objective complete



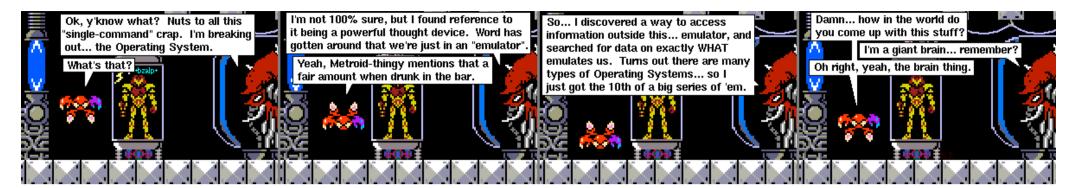
Easily amused



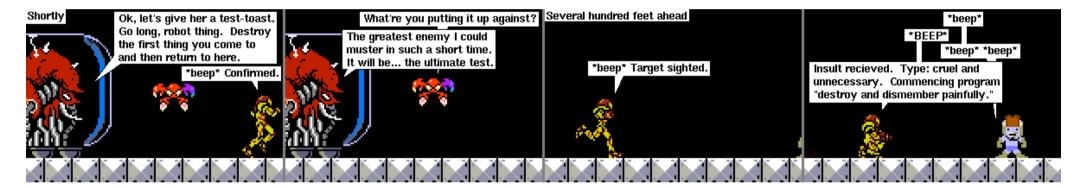
Display of intelligence



## Enter the operating system



The ultimate test



Less helpful abilities

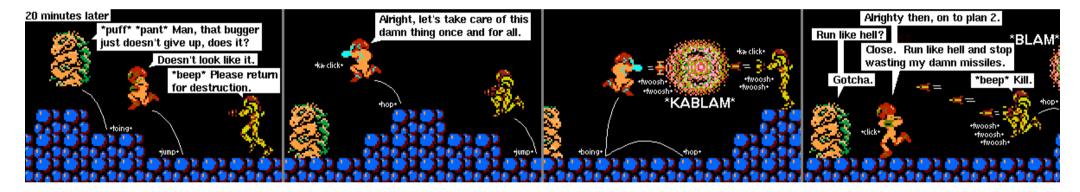


170 506-508

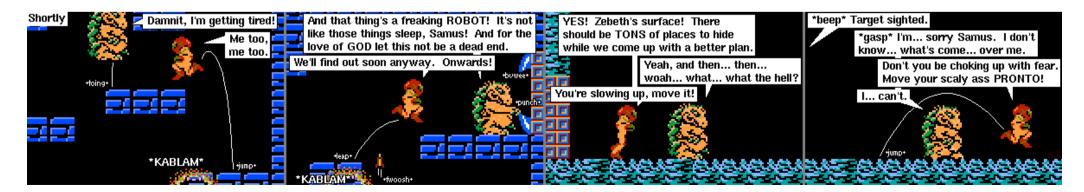
#### Retaliation



Hot missile-on-missile action



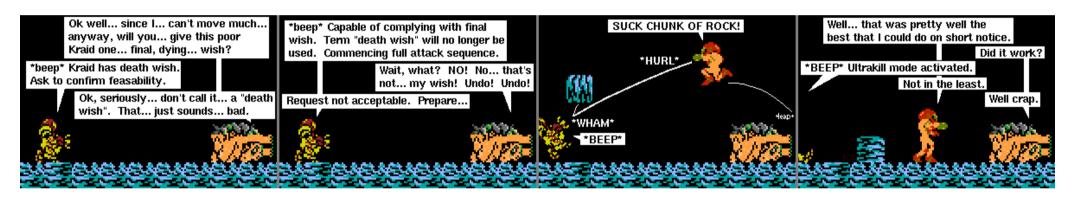
#### Overcome



509-511 171



Ultrakill mode activated



Flagrant system error



172 512-514

## Not gonna make it



Wakeup call



Bottom floor



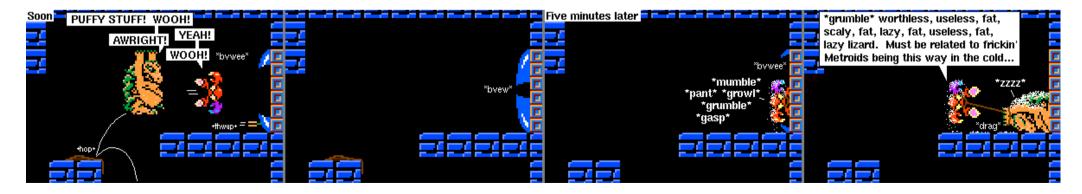
#### Hallucinations



White puffy stuff



He's gotta learn eventually



174 518-520

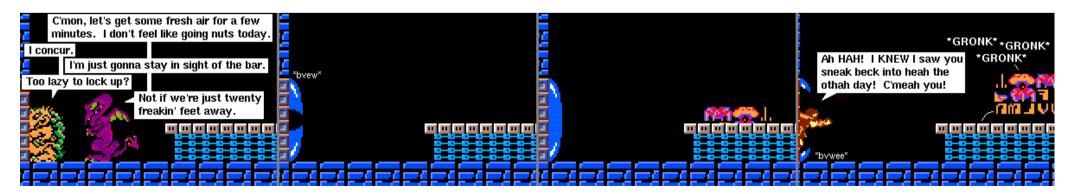
#### Snow Samii



#### Cabin-fever



# Hiding out



# Why wrangling isn't done in public



# Gronky revealed



Kraid's new fear

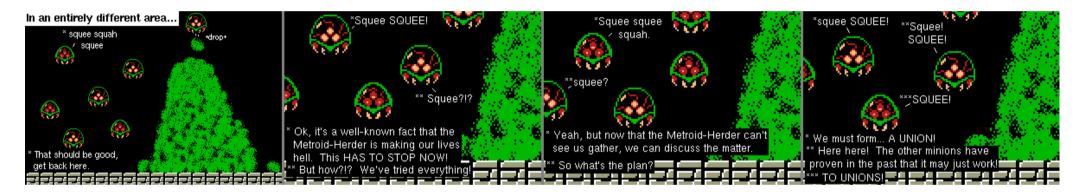


176 524-526

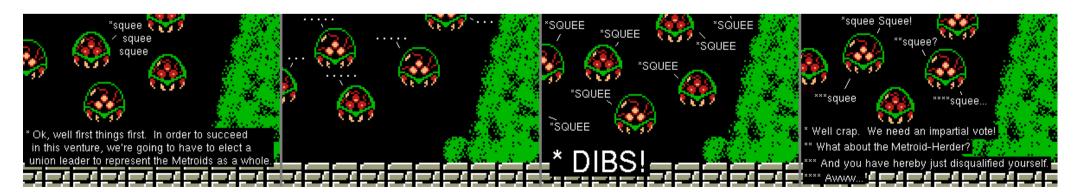
## Lack of intervention



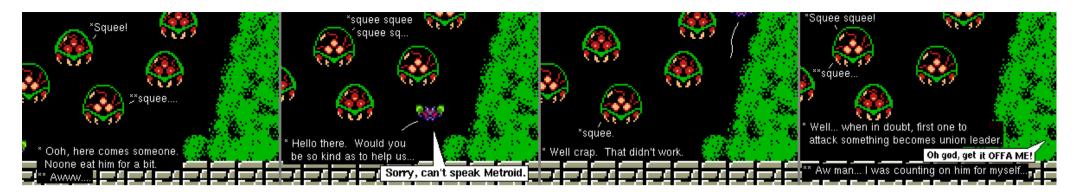
It's been a while



Impartial herding



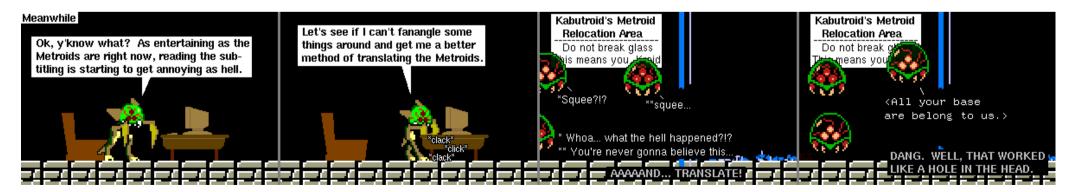
# Bad time for sightseeing



# Not again



# Language barriers

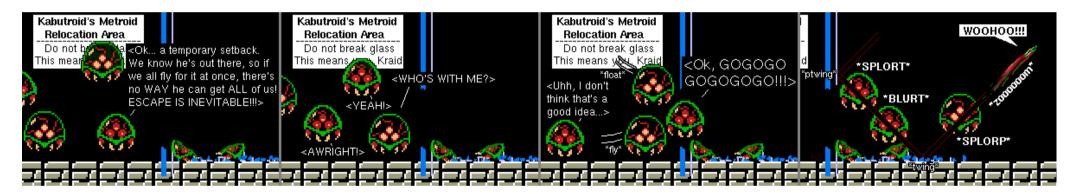


178 530-532

## Still doing his job



Safety in numbers



#### Near-Metrocide



#### Vacation or bust II

Yep... that was some sweet, sweet vacation. Why, I'm sure TONS of unexpected, plot-furthering, suspension-climaxing things have occured while I was away. Why, it's things like that that people would want to see the continuation of. Yep... definitely continuation.

BUT... first things first. I made a journal of my vacation, and I think it's time to tell the tale, as it were. It's only 10 days worth... how long can it POSSIBLY put off the further continuation of earlier occurences? That said, leave us tell the tale of this year's vacation.

# Vacation Journal Day 1

June 30: 8:30am - Currently driving. Writing this at the same time on palm pilot doesn't work. Will do when Daemona drives

June 30: 10:20am - Woke up at about 5:00. On the road by 5:30. Got McDonalds for breakfast. Left Winnipeg itself at about 6:00. Nothing but rain. Only took about 1:15 hrs to get to the "Tolstoi" border crossing, only to discover the border doesn't open until 8:00. Got to sit around for 45 minutes. Fun. Several hours into the states, and still nothing but rain. Just passed the #59 (which was ~90 km/h the second we hit the states) and the #2 hwy (which is ~110 km/h). Need to nap now, and I'm caught up anyway, so I'll write more later:

June 30: 7:08pm - Still stuck going ~90km/h. About 1 hour from Marquette, MI. where we'll spend the night. Those Red Bull energy drinks are good at keeping you awake for the drive though. Pretty much nothing but trees on either side of the road. Trees are nice and all, but after ~11 hours, it gets boring. At least there's the occasional lake to break up the monotony. And the quality of roads SUCKS in the states. Man, I thought Winnipeg was bad. That's about it for now. Probably more if I'm bored tonight. 7:30 now, so about a 1/2 hour to go until we hit the hotel.

## A driving rain... get it?

June 30: 7:58pm - Well super. The worthless towns of Negaunee & Ishpeming had a detour that looped us about 10 minutes back to the start of the towns after putting us through both town's downtowns. Damn towns. Gignored the detour signs the second time through and escaped. Because of that, I'm making a "List o' towns I hate" at the bottom of the journal for each day I run across one that mildly irritates me somehow.

List o' towns I now hate due to minor, petty annoyances: Tolstoi, MB.

Cohasset, MI. Negaunee, MI. Ishpeming, MI. Vacation Journal Day 2

July 1: 5:40am - It's currently 4:40 Manitoba time. I am strangely awake, but get the feeling that's excitement about vacation. Odds are after an hour or two I'll be dead tired. Time to go get that complementary breakfast and head out. Probably drive first since I feel more awake.

July 1: 9:00am - Driver switchover. Passed Naubinway, MI. a bit ago. Every time there's a break in the trees we can see Lake Michigan. Nice view in general. Want to swim. Think I'm better at writing in the palm pilot. Getting faster. Still freakin' ~90 km/h here. Learn to drive, ya damn country!!! At 110, we'd shave off a few hours of driving a day. Now at Brevort. Get to cross that big bridge between lake Huron & Michigan soon.

July 1: 9:26am - What the hell is a "pastie"?!? Everything here is advertising they have them.

July 1: 10:57am - Mmmmm... trail mix flavoured granola bars kick ass.

July 1: 11:09am - Bored stiff. Raining. At least the I-75 is ~115 km/h. Just saw a semi carrying lumber. The thing had 8 axles on the trailer alone! I think the total vehicle came to 42 seperate tires (most axles had duals). Damn... a 42-wheeler. The fact that I'm writing this should indicate my boredom. Well... time to play Frogger on here. July 1: 4:15pm - Just finished my second driving shift of the day. Just passed London, Ont. Home stretch until we hit Toronto. Might even still have time to do stuff tonight. Made excellent time today. Surprisingly awake for having woken up at 5:00 two days in a row now. That Red Bull must be good stuff. It says to only take one a day, and I've done 3, so that might help. And no rain for like... 6 hours now! It's a freakin' miracle! There's even this weird, warm, bright stuff hitting me that I can only hypothesize as being "sunlight".

List o' towns I now hate due to minor, petty annoyances: Gould City, MI. Saginaw, MI.

## Prepared for theft

#### Vacation Journal Day 3

July 2: 7:36am - We got into my brother's place in Toronto at about 5:30pm last night. Relaxed for a while... went to a nearby park to wander around while my bro's dog ran around. Later that evening watched the Canada Day fireworks. Helluva lot better than anything our city puts out. Staying at my bro's place in a sleeping bag for 2 nights to save money. Basically went to sleep the second my head hit the pillow. Woke up, and here I am. Not sure why I'm even bothering to keep a journal, but I'm planning to work it into the comic somehow. Not sure what we're doing later today, but I'll figure that out later.

July 2: 12:46pm - Ehehehehe... I'm currently on a subway for the first time ever. I'm sure it's boring for most, but I'm rather entertained by all this. But yeah, woke up, took a walk with my bro, as he walked his dog. Currently going to Queen street to check out the shops. Going to put this away now to avoid someone trying to steal it. That's right... if you're reading this before it's online, that means you stole it, and I'm acknowledging it beforehand. What... I'm paranoid.

#### Vacation Journal Day 4

July 3: 11:50pm - Well, you can safely assume that both my palm pilot wasn't stolen, and this will be today's only entry. Generally, yesterday Daemona and I went to the Queen street shops. We're going back to look around more on the 5th, as our feet were sore for some reason. Went to the bar "Velvet Underground" with my bro. that night. Much fun to be had. Today, we slept in and then checked into our hotel. Due to a "headache", I had a nap there. On a completely unrelated note, "Goldschläger" is awesome. Later visited Daemona's relatives and had dinner there. Got back to the hotel, and here I am now, making an entry in here. Generally, today was more of a relaxing day. Tomorrow, we stock up on food, and head to the R.O.M. But, now I must charge this thing's battery and sleep.

#### Vacation Journal Day 5

July 4: 9:40am - Ahh... sleep-in. Feeling much better. Currently killing time until we meet Daemona's grandma for brunch. Although, I've gotta say... trying to write in the palm pilot while lying on your side, on the arm using the stylus is exceedingly hard. Thank you makers of the palm for the keyboard I can just tap letters on.

July 4: 9:10pm Busy. Details tom<u>orrow.</u>

180 536-538

## Voluptuous

#### Vacation Journal Day 6

July 5: 10:20am - Yesterday was a perfect definition of "a quiet usy". Visited various relatives... shopped for food and other junk. An itemized list o' stuff will be made at the end of vacation anyway. Not that I'm sure anyone even cares, but it'll also be somewhat of a personal reminder as to what crap got suckered into buying this year. Won't be able to buy as much as if I were to go somewhere closer to home, because we had to save up money for gas and hotels and such. But eh, Daemona and I like sightseeing and the like.

July 5: 12:20pm - Ehehehehehe... I'm currently on a TRAIN! First time ever being on one. Taking it from near our hotel to downtown to see the museum and visit more Queen street shops we didn't get to visit last time. Probably note how it all went later. Although, some guy came up to us while we were waiting for the train and just suddenly started talking about his childhood in a really fast voice... and was wearing a baseball glove for no reason... kinda weirded me out... but once we got aboard, we sat away from him to avoid an hour ride of psychobabble. Ehehehehehehe... TRAIN!!!

July 5: 11:53pm - Well... you see some unusual things on Queen. street. For example, a bum kid that was holding up a sign that said "Kick me in the nuts for \$1". I'd have almost considered it if he didn't look like he'd knife me for the rest of my change.

#### Vacation Journal Day 7

July 6: 1:31pm - I'm currently crouched in the corner of a women's clothing store called "Voluptuous" behind some luggage. Yep... bras and panties are to my left, and the change rooms are a little off to the right. Don't ask...

July 6: 3:42pm - For the record... never ever ever stay at Comfort Inn. Ever. I looked at my balance to see what I'm at, and discover that they "pre-authorized" an extra \$300 withdrawal... a day early... without telling me they do this... for incidental purposes. Ok... that's 60% of the hotel bill itself (\$500). I'd have to do a helluva lotta damage to make that required. Basically, if I was unable to increase my credit limit temporarily, a mess of stores would be sending my credit card to collections, I wouldn't be able to pay for gas to drive home, and my credit history would be dead. Basically, if it weren't for my random thought to check my credit balance, my financial life would have been completely ruined, PURELY because of Comfort Inn. In case you can't tell... I'm a tad angry with them.

## Let the driving continue

July 6: 11:30pm - Well, the day turned out better. Went shopping... found some stuff I've been looking for for ages on sale. Just before we got home (actually, it was while I was waiting for Pizza Hut to finish my order. Mmm... Canadiantype pizza and cheesy breadsticks), I got a call from my roommate telling me to call the place that I was applying at for a new job. Called, and now shortly after vacation, I'll have a better, higher paying job. Score.

#### Vacation Journal Day 8

July 7: 10:59am - Woke up at 5:00am to get everything packed into the car. Had 4 hours of sleep for various reasons. Took first driving shift... was tired as hell. Slept when Daemona took would bring those suckers down onto whatever's underneath over, and here I am. The border was interesting. The guy asked them. Get some actual poles, ya cheap country. if we had any meats, so we said some sandwich meat of salami and ham, and some Pizza Hut pizza. They actually asked what toppings to check for beef (the whole mad-cow scare and all). It was "Canadian" type, so bacon, salami, cheese. I was almost tempted to say "with stuffed crust... stuffed with COW that is! and start laughing maniacally. We figured I shouldn't. Oh, and we found several "Tim Hortons" in the states! They're in Almont, Lapeer, and Flint MI. Yes... Canada is slowly taking in over the States... muahahaha!!!

July 7: 12:03pm - Is it my imagination, or is there like... 10 different types of license plates in Michigan? And another thing... what's with the traffic lights in the States hanging from set for tomorrow, we want to get in as early as possible. We an aircraft cable? One Canadian winter and the ice and wind

July 7: 5:48pm - God the middle of Michigan is useless. I swear maybe 1 in 20 towns have gas stations... and there's a vehicle for sale every 5 miles on the side of the road. How do these people have running vehicles? Do they buy brand new vehicles with full tanks of gas, then just kinda... leave them on the side of the road where they stop, put them up for sale and buy a. new one?

July 7: 8:20pm - Going to sleep early. Getting our wake-up call at 4:00am tomorrow morning. With about 14 hours of driving can just trade off driving shifts more than usual. Just one more day of driving.

List o' towns I now hate due to minor, petty annoyances: Munsing, MI.

## You're a poké-freak when...

## Vacation Journal Day 9

July 8: 4:16am - Ugh... we start driving off at 4:30. I got first shift. Let's see if I stay awake at the wheel. Also, they never gave us a wake-up call. Good thing I set the alarm.

July 8: 10:51am - Ehehehe... just passed "Pokegama Dam". I'm gonna go pull out my super rod and catch me a Dratini :D. In other news... we're taking shorter shifts. Just finished driving shift two. Slept entirely through my first break. Well, at least going home, we switch from Eastern time zone to Central, so we saved an hour instead of losing it on the way out.

July 8: 2:35pm - Wooh! Making excellent time. Now about an hour to the Canadian border and metric speed. From there, it's a comic. Let's see how it turns out. about another hour until we're back home. Soon... soon. Have been pumping energy drinks into myself to make up for the early, early wakeup time. Red Bull bottle-type, Red Bull cantype, and Bawls. Still tired. Daemona's taking the last drive.

July 8: 3:34pm - Got searched at the border. Nothing happened that we didn't expect, except the guy was kind of a prick. Now seeing speed limit signs saying 100, and crappy road patching jobs. Ahh... back in Manitoba. Also, bah... stupid cellphone. It's supposed to work anywhere in Canada. It didn't have signal the second we crossed the border at the most obscure, isolated border crossing in Manitoba, if not Canada! I want my usage from anywhere! :P

July 8: 7:45pm - I am currently starting to turn this journal into | Vacation Journal Day 10

July 8: 9:55pm - Well... I've now caught up to current time. I'm currently adding this directly into Kolourpaint, inside of comic 541. Won't update this online though. Still have to do the summary and list of items that will occur tomorrow. BUT... I need sleep bad, so it's time to go and get some of said sleep.

List o' towns I now hate due to minor, petty annoyances: Superior, WI. Duluth, MN. Gowan, MN. Lake Bronson, MN.

Tolstoi, MB... again

July 9: 11:24pm - Well, back on the palm for the final entry (Daemona's using the computer). Today, we went out on a "back from vacation and need to buy food because we left the fridge bare"run. Filled our fridge, and then went to Daemona's family's place for dinner. Mmmm... chinese food. About to watch the movie "Donnie Darko", so it be time to finish this epic journal with the list o' stuff obtained. Although, approximating how much space this text will take, I get the feeling that'll be inside the final "Vacation or bust" comic.

#### Conclusion



#### The need to feed



## Tired of complaints

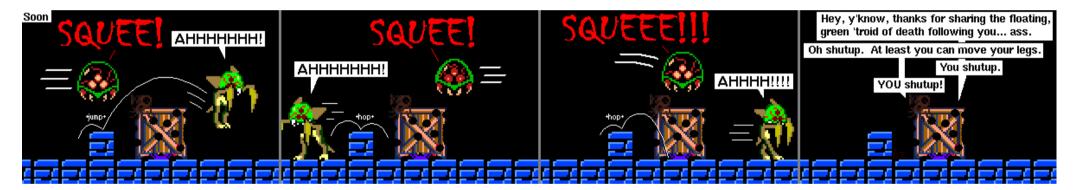


182 542-544

#### A woman scorned



# Coveted goods



## Unwanted guests



#### Cold Metroid death



Partial autophobia



Forgotten secrets



184 548-550

## Sudden realizations



## Plausible deniability



Grief of loss





Ocular difficulties



Telling it like it is



186 554-556

## Dangerous tests



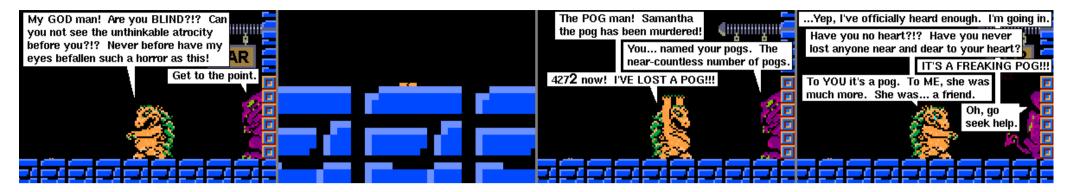
## Women problems



## Samantha!



## A great loss



#### Abomination!



# Ruined jokes



188 560-562

#### Priorities 2



## Security systems



Sneaky, tricksy Ridleyses



## Almost too easy



## Random notes



The better offer



190 566-568

## A better plan



Falling on deaf ears



Reasons to leave



# Drifts of fury



# Poor baby



Know-it-all



192 572-574

# When plans fail



No silver lining



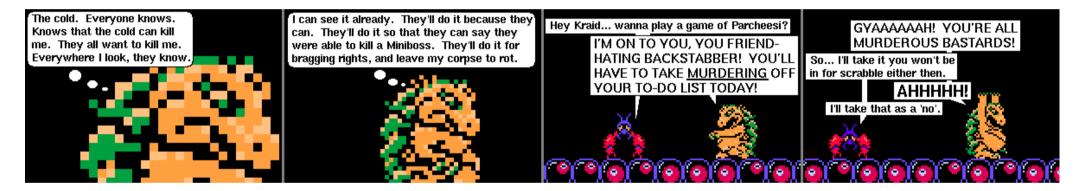
Just not working



## Sweetening the deal



#### Paranoid delusions



## Automatic response



194 578-580

## Things to get



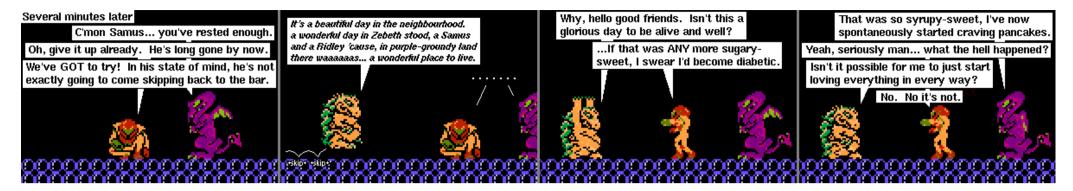
No privacy



Can it really be???



## A beautiful day



Feigning sarcasm



# Naked testing



196 584-586

## I hacked it apart



## 17th century humour



## Forgotten problems



## Why minions are minions



## Incoming hordes



On the spot pricing



198 590-592

## Revelations



Lessons not learned



## On the other hand...



# Disgusting tasks



# Instant wake-up call



## If you don't cooperate...



200 596-598

## Interruptions



## Alternate choices



# Taking bets



599-601 201

## First prize



# Prepare for battle!



Outside the box



202 602-604

## Tabasco stomach-buster



Potential damage



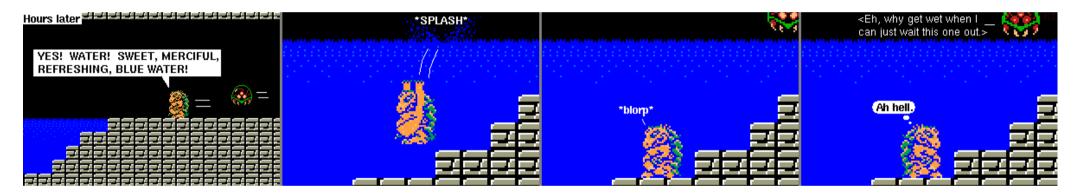
We meet again



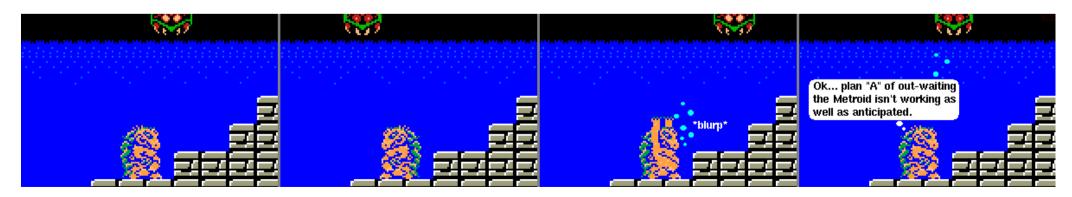
## The silent tail



# Troubled waters

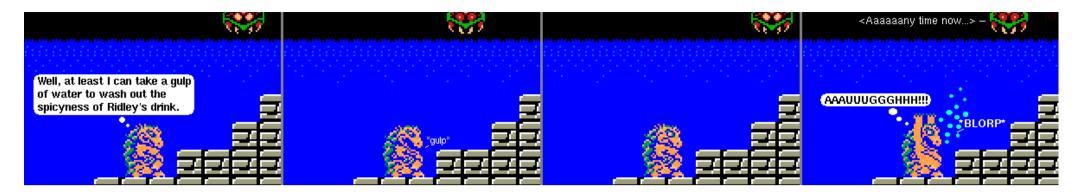


Time for plan B



204 608-610

# Tabasco and water don't mix



Wrong place, wrong time



Distracted by food



#### Gotta love that sound



Menial jobs



Shoulda taken the job



206 614-616

#### More food!



Similar thinking



Screams of frustration



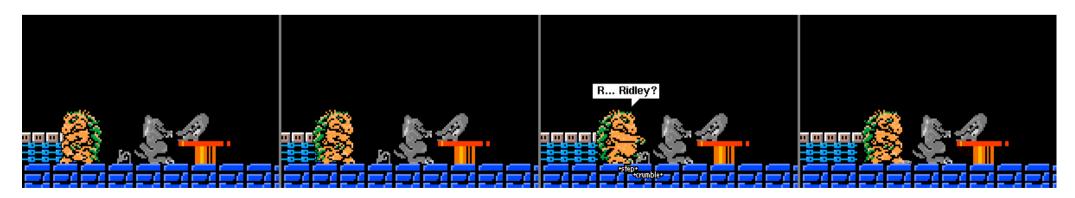
# Slow progression



Turn of events



It sinks in



208 620-622

## No longer nameless



There can never be enough



Score one for Geruta



#### A slim chance



## Cause and effect



Not taking things well



210 626-628

## Long-necked help



# Minionsploitation



Drinks getting drinkeder



629-631 211

## He just never learns



## Still learning



Bitch, whine, complain



212 632-634

## I always could



The powers that be



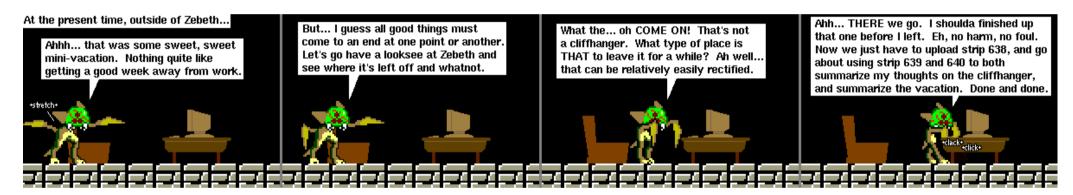
Better late than never



## Dishpan wings



#### Vacation or bust 3.1.1



#### Vacation or bust 3.1.2



214 638-640

### More is better



Painful memories



Offer not accepted



### Mental disturbances



Not quite feeling better



Killing the dead



216 644-646

#### A new situation



The noble minibosses



A quick detour



# Something's different...



Horking up attention



Fat-assed interruptions



218 650-652

#### Reflections



Finding Samus



Current score



### Back to the suit



Family emergency

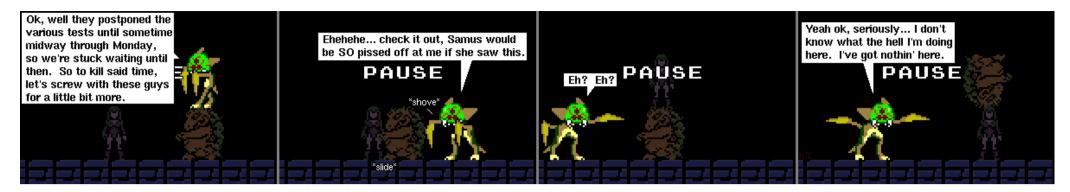


Emergency filler 1



220 656-658

# Emergency filler 2



# Emergency filler 3



# Emergency filler 4



659-661 221

## Half-open doors



## So very screwed



#### Solutions found

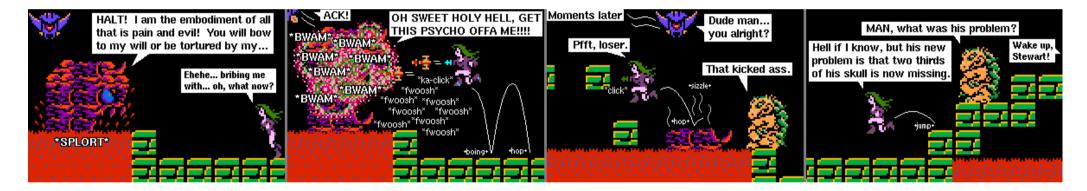


222 662-664

#### Denied



Embodiment of evil



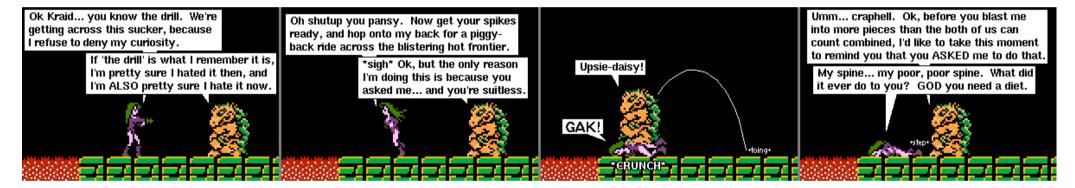
Dangerous areas



#### More fun ahead



# Suitless strength



# Brobdingnagian



224 668-670

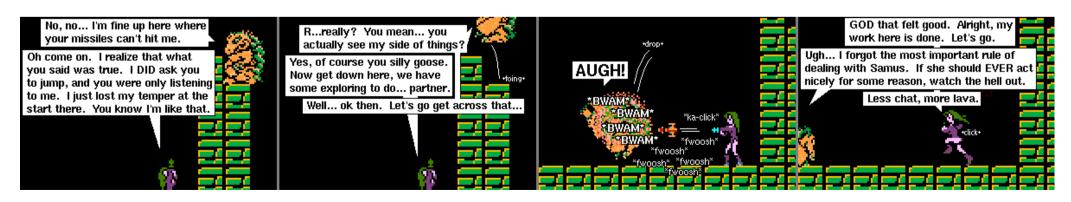
### One step at a time



## Lack of planning



### A lesson relearned



#### And a lesson lost



# A helping hand

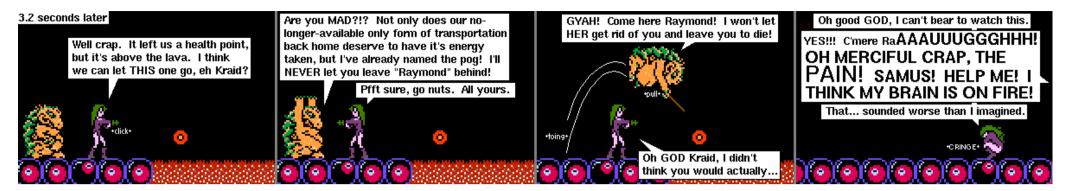


# **Ingrates**



226 674-676

## Saving Raymond

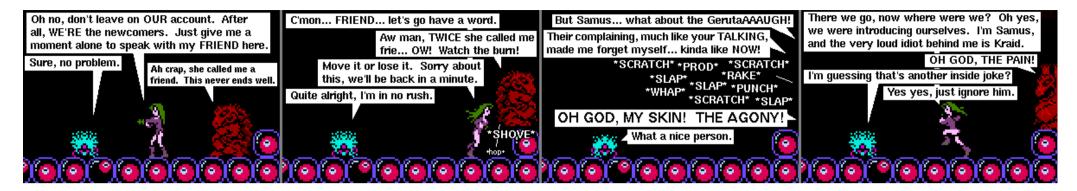


#### Monstrous losses

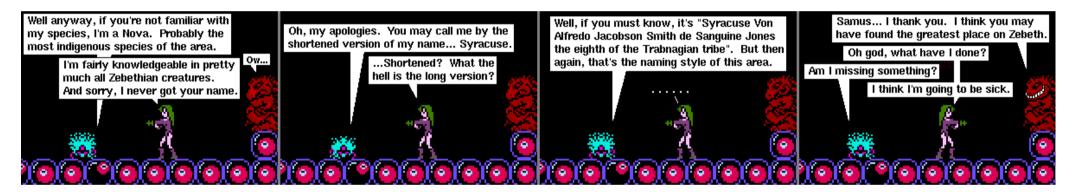


### Different pages

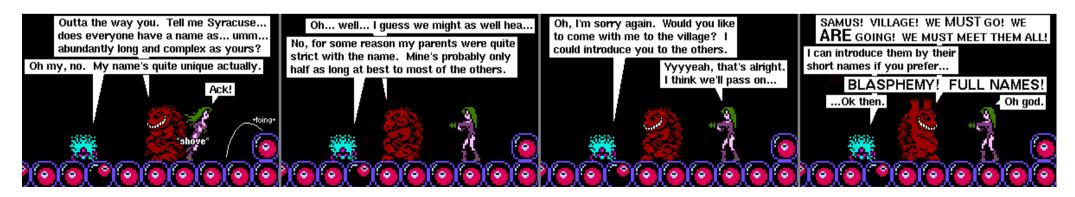




A new best friend

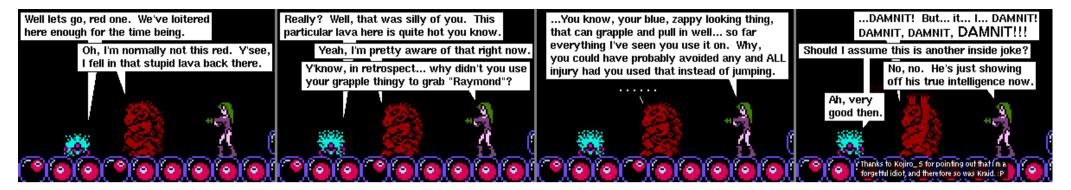


The more, the merrier



228 680-682

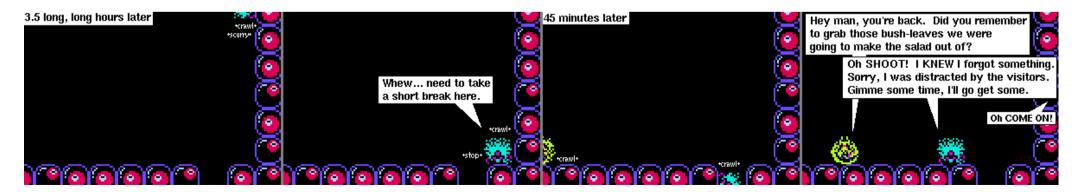
## Forgetful idiots



Waiting for the host



Forgotten jobs



## It just keeps going



## Look closer



The Energizer tribe



230 686-688

#### The trio strike out



## A quick nap



### Too much noise!



689-691 231

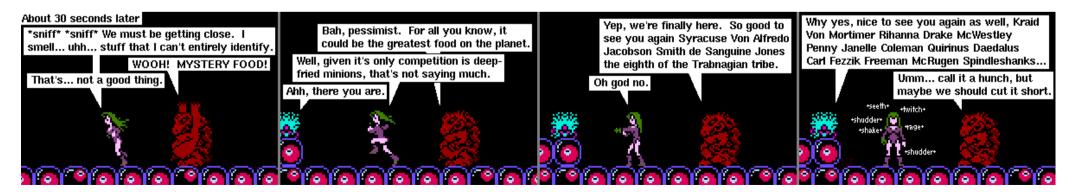
#### McMacbeth



Farthings and scourpads



# Long greetings

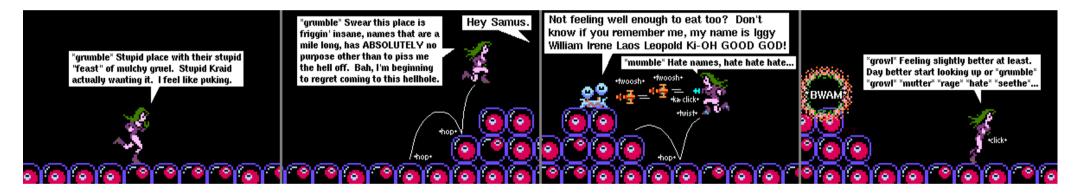


232 692-694

# A feast fit for kings



The limit is reached



Don't worry, be happy



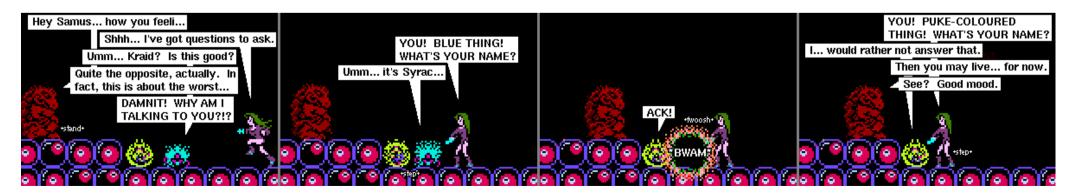
#### Reassurances



#### Useless wishes



### Good answer



234 698-700

## Not all that great



# Slowing down Samus



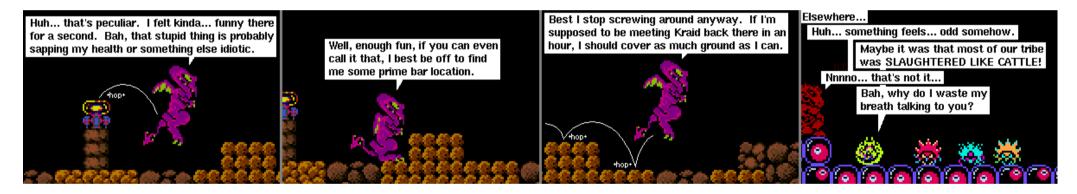
### A new leader is born



## Killing boredom



#### Disturbances



Back to bar-attempt 1



236 704-706

# Finding the bar



A moment of silence



Ups and downs



707-709 237

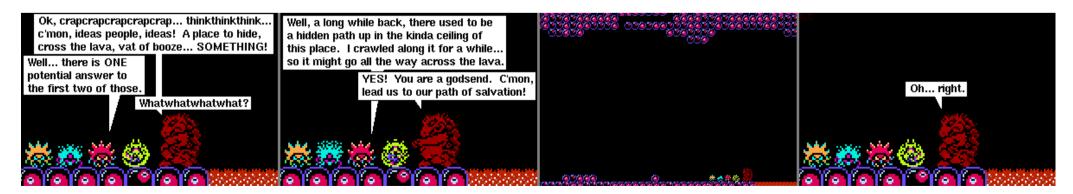
# Little help?



Running out of time

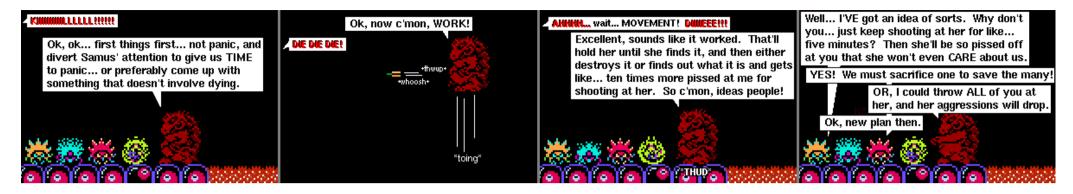


A path too far

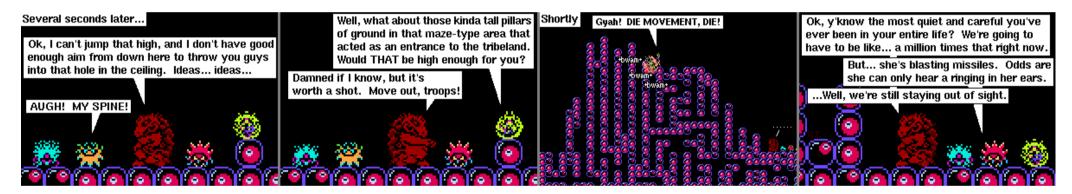


238 710-712

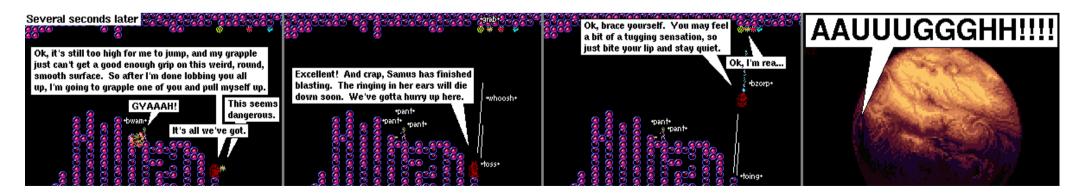
## A temporary distraction



Just a little careful



### Noone can be TRULY ready



713-715 239

## Might have heard it



# No sympathy



A super Nova

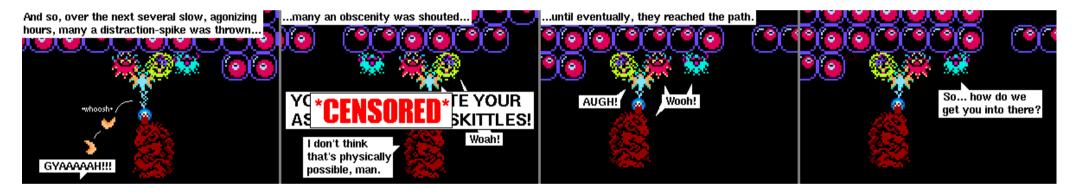


240 716-718

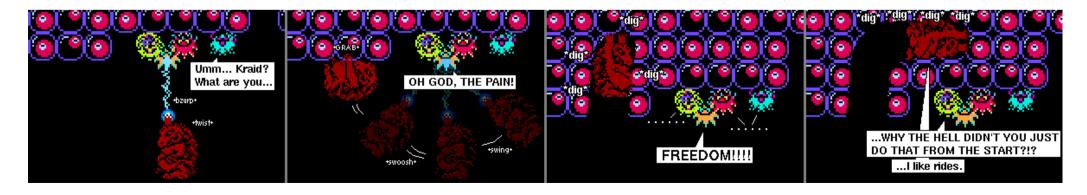
## Getting better



The path to freedom

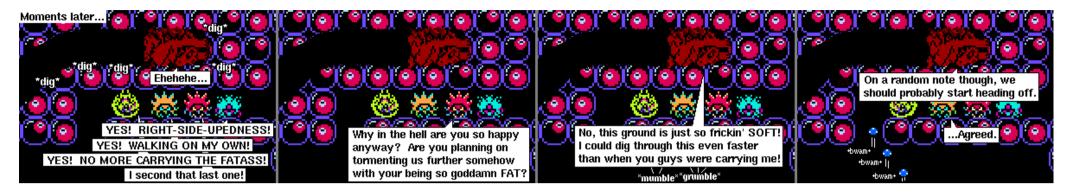


I like rides



719-721 241

## Moving along



Wrong place, wrong time



False hope



242 722-724



More in hiding



# Nothing new

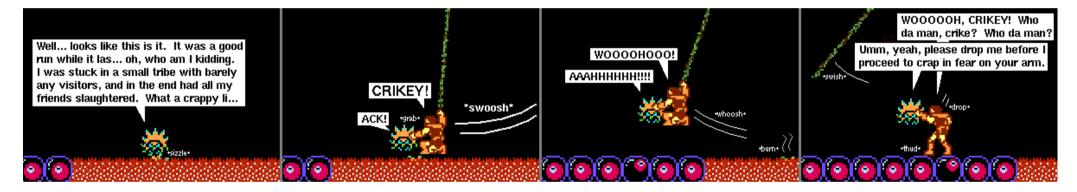


725-727 243

# Damned either way



Up and away!



## A little bit of luck



244 728-730

## Climbing to success



We'll just follow them



News flash!



731-733 245



That annoying frog... thing



HOLY CRA... oh wait



246 734-736

## Totally knot



## Segued!

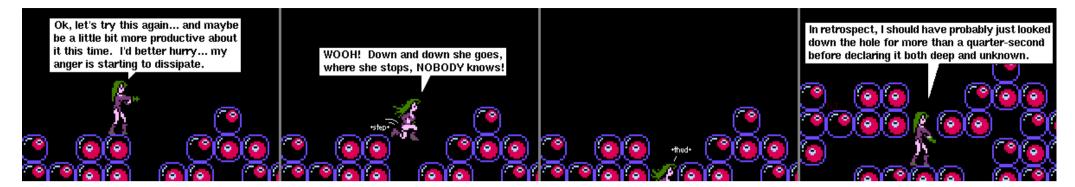


# The deep unknown

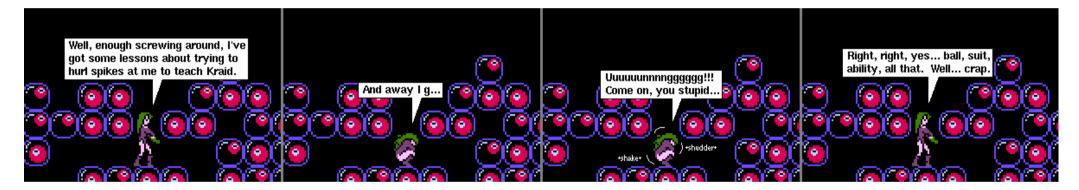


737-739 247

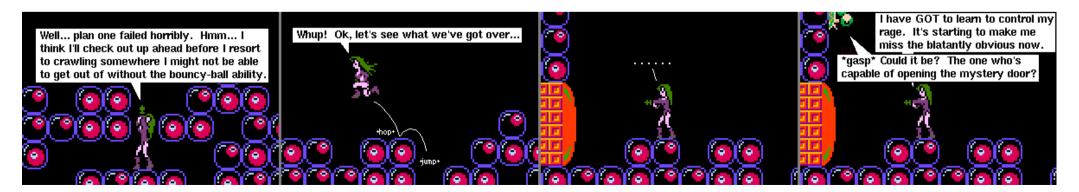
# If only Kraid heard that



Minor problems



Anger management needed



248 740-742

# Join today!



S'alright



Back in business



743-745

## Gettin' back in the mood



# Something weird going on



# Underwhelming



250 746-748

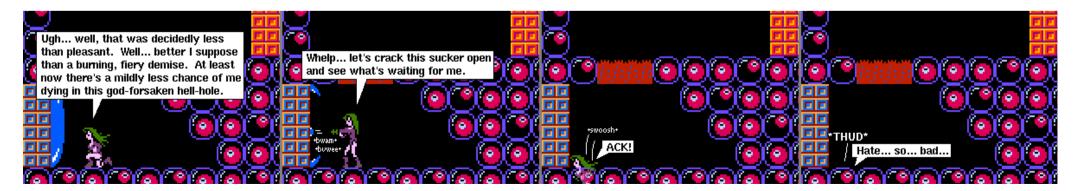
## Rash decisions



# Hatred for everyone!

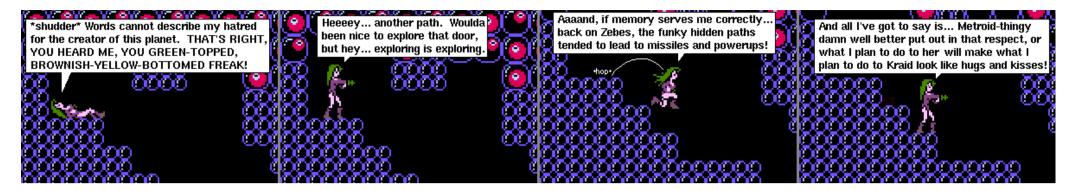


## Decidedly better



749-751 251

# Hidden paths



## Profanities



Friggin' dead ends



252 752-754

## Take a hint



# Safe landing



## A long drop

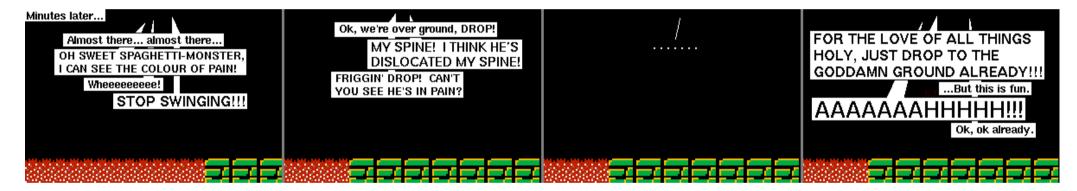


755-757 253

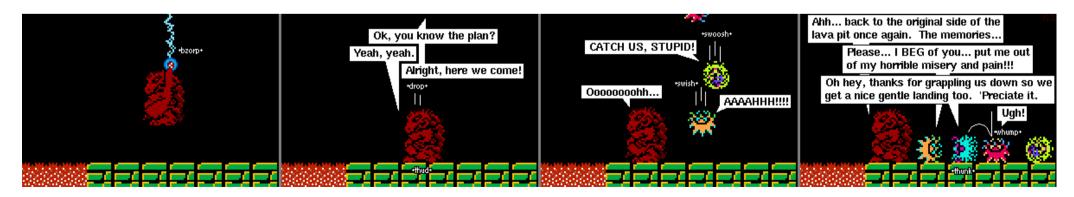
## More fun



Can't get enough



A gentle landing



254 758-760

## Suddenly silent



## A horse of a different colour



Being a burden



761-763 255

#### Attention whores



Back at the bar



The real Kraid



256 764-766

## Smellin' of Kraid



## Back to the beginning



## Blackmail



767-769 257

# Descriptive descriptions



## Voices



# No killing!



258 770-772

## A rare delicacy



# A friendly goodbye

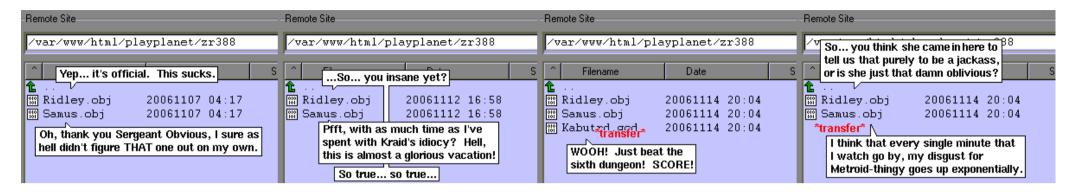


## CLLAW\_FTP IV 2



773-775

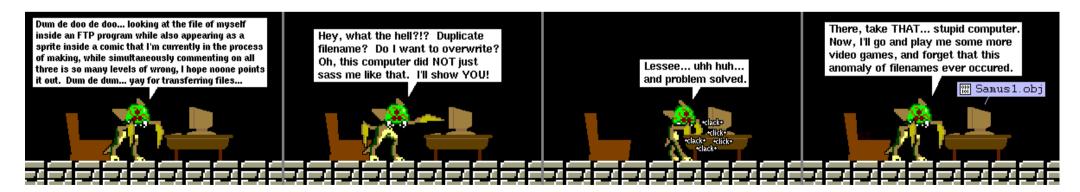
#### Vacation time



### Patience



Totally not plothole-filling



260 776-778



# Doing unto others



Words were spoken



779-781 261

## Incoming bitching



## Just stating things



Sproingy relaxation



262 782-784

# Iffy at best



## Εh



## Evidence needed



785-787 263

## The planet is saved!



# Goodbye bait

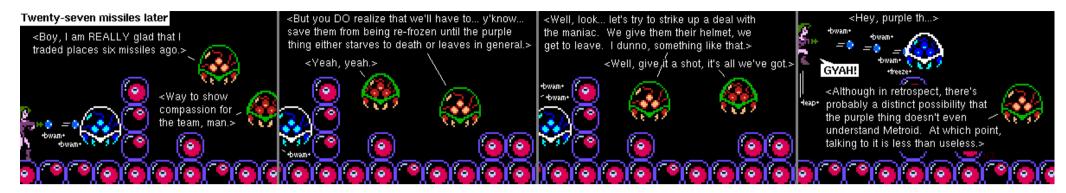


#### Samus the masseuse



264 788-790

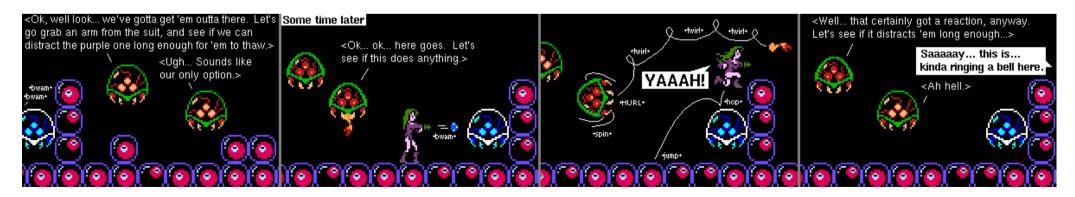
# Damn hindsight



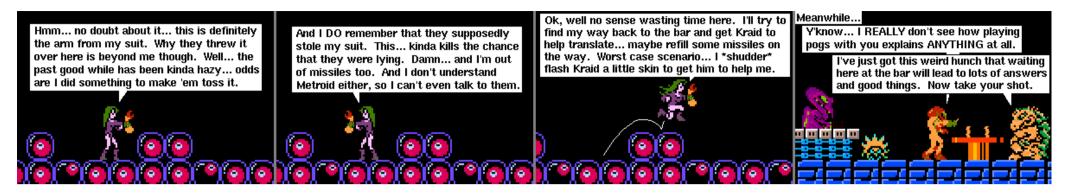
# Cubular thoughts



#### Memories



791-793 265



# Pwnership



#### Destructible blocks



266 794-796

## A temporary reprieve



# Funky surprises



#### Near misses



797-799 267



What indeed



Check it out!

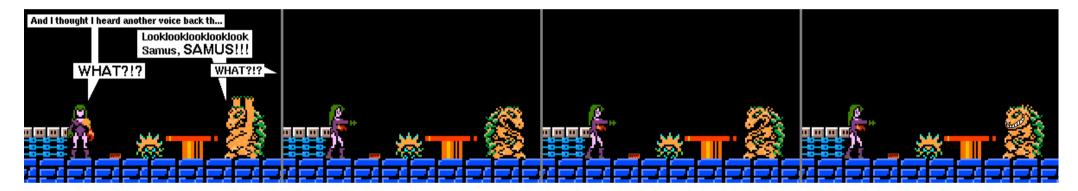


268 800-802

### Just concentrate



# A happy Kraid



## Twice the fun



803-805

## It wasn't meant to be



## Better than missiles



Good times



270 806-808

# Blame the cheapass



Places to be



A bad place to talk



809-811 271

#### A little too drunk



Taking the long route



Slake your thirst



272 812-814

## Forgotten omnipotence



### Yet another loss



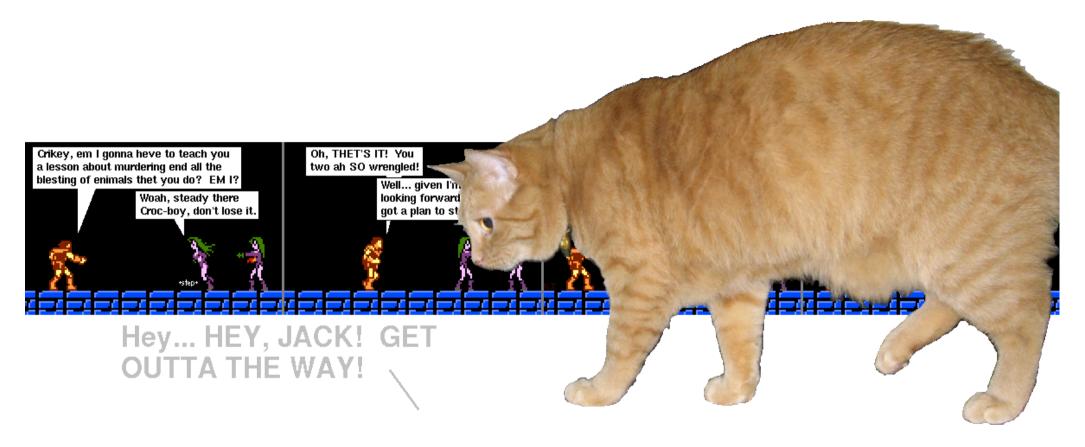
A secret in the book, say it ain't so! Except that unlike the source code secrets of the website, this one is completely visible. Also moreso brought about by the extralarge comics of the next several pages, but where better to add some secret text? Aw yus, convenient secret ("secret") text location!

So I hope you're all having a wonderful day wherever you are. Stop and smell the flowers every so often, listen to the birds sing, take five minutes out for yourself every now and then, you deserve it.

So have a beautiful day everyone, drink your water, and have an incredible time with the rest of the comic! Take those five minutes if you want right now tho. Convenient spot after all ^\_^

## Kabutroid

815-816 273



Oh hey, we've got a few under-comic spaces to fill here. Thank you Jack, you're making things a little extra interesting in here!

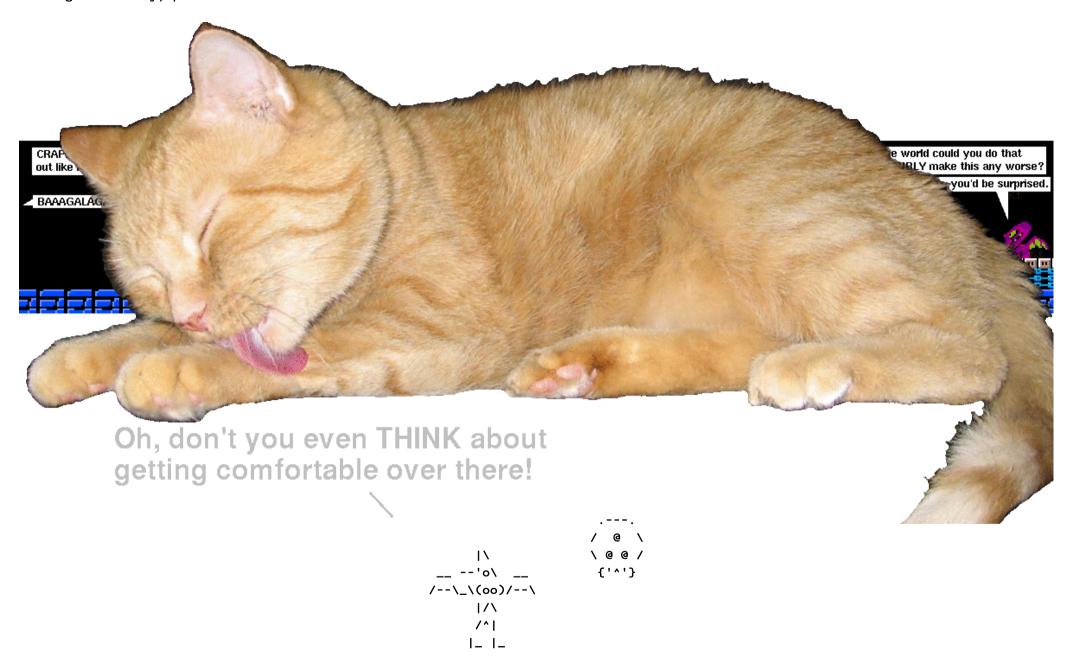
I've heard people say that they've loved the under-comic text on the website, and unfortunately there wasn't enough space to add those into Printable Zebeth, so we can take these few moments to do exactly that.

Lol, I'm not even sure what I was thinking when I added the cat into here, probably a spur of the moment kinda thing that amused me.

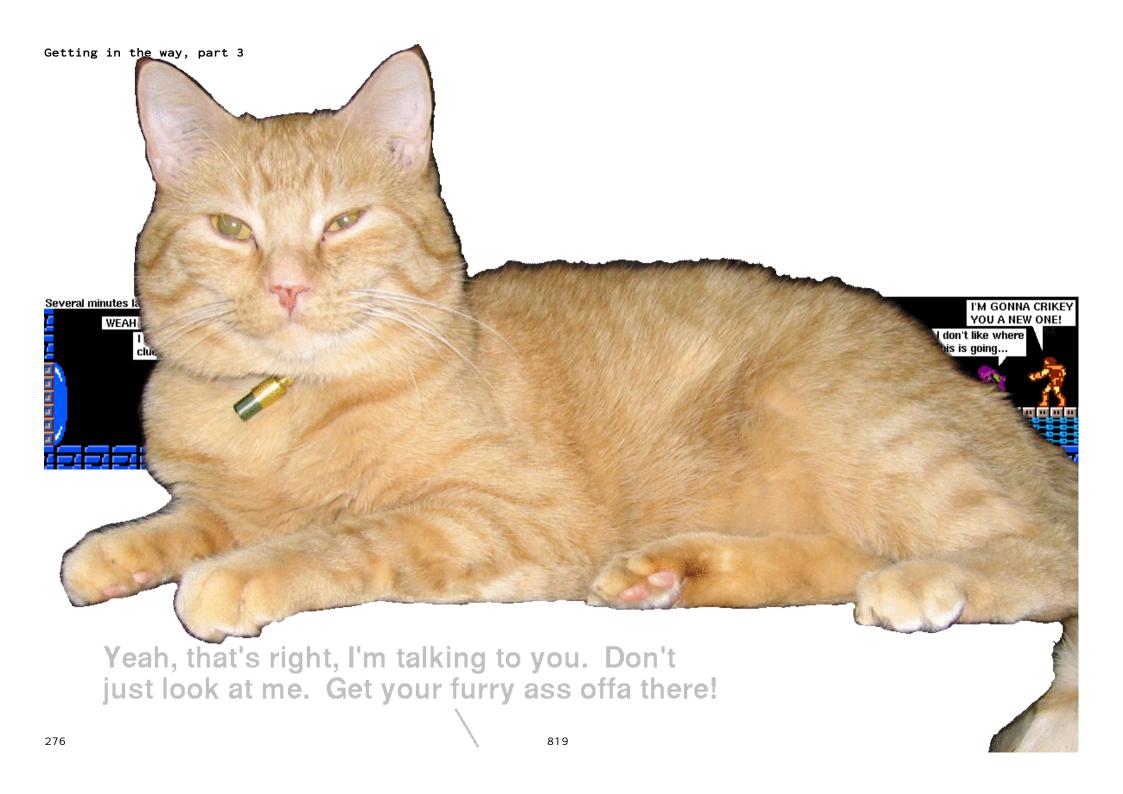
...alright, cool stuff, on with the comic!

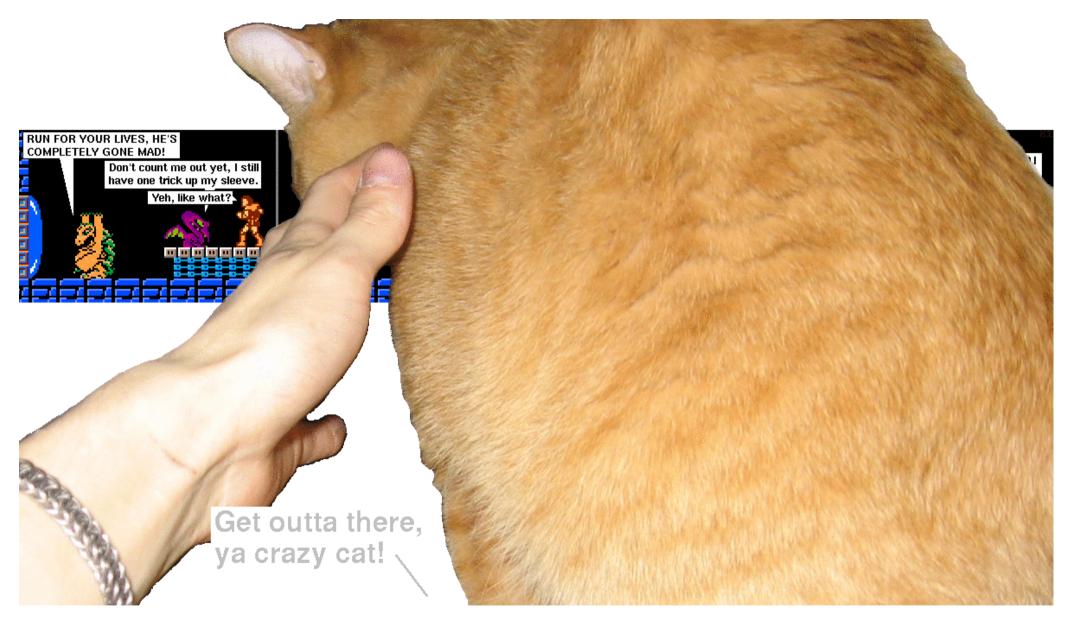
274 817

# Getting in the way, part 2



818 275





I loved that cat. Good meower, nice and vocal. I love a good noisy cat XD

820

## Back to normal... almost



## Everyone loves Gronky!



Improved slide

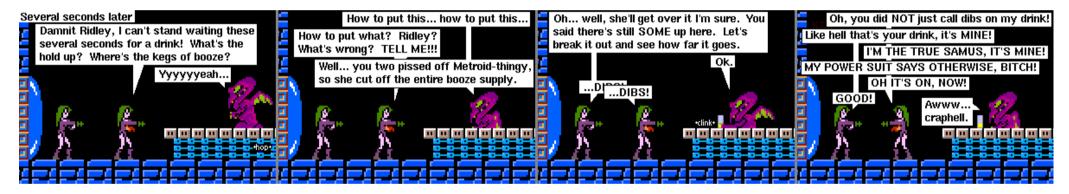


278 821-823

# A bit of punishment



# Catfight!



It's on



824-826

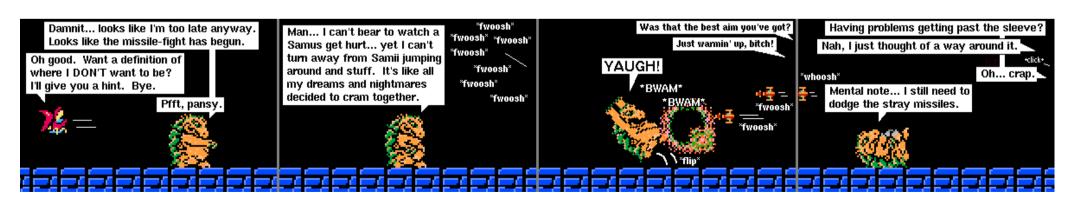
#### One track mind



### A dream come true

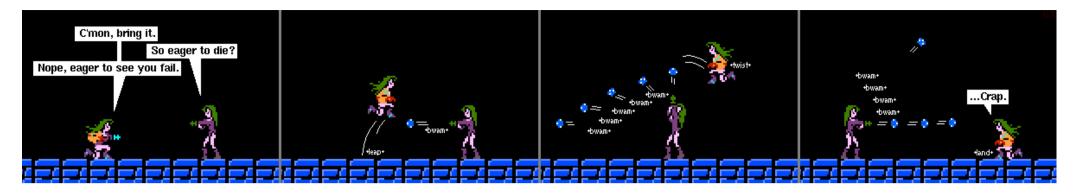


Oh right... those

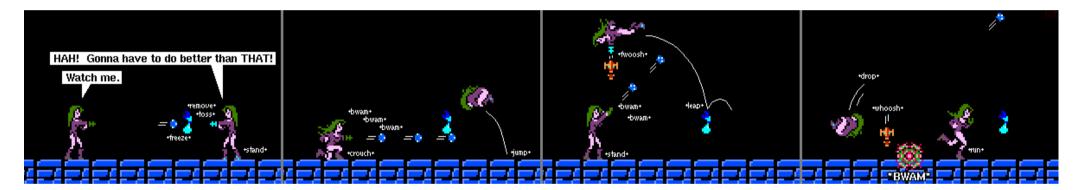


280 827-829

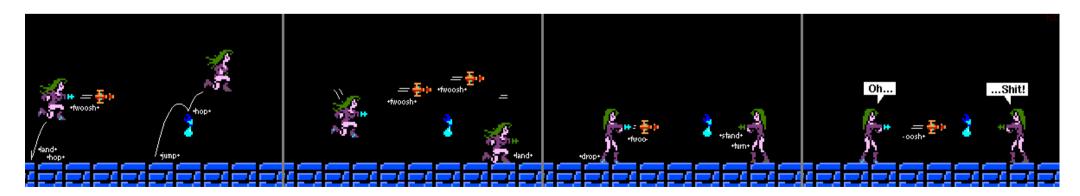
# Evasive action



# Necessary sacrifices



Impending doom



830-832

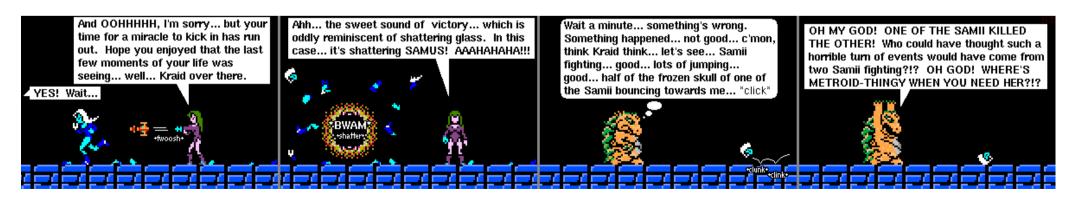
# Battle for ownership



Don't blink



Out of miracles



282 833-835

## Kinda busy at the moment



# Absolutely nothing



Nothing to see here



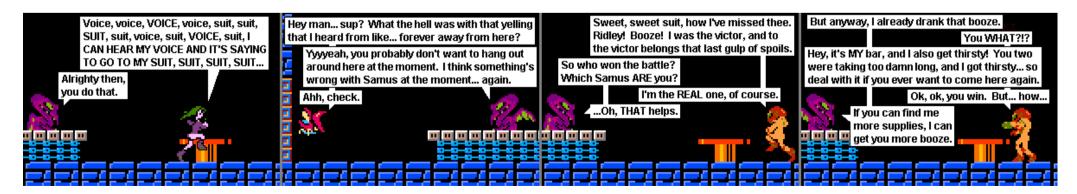
# A beautiful day for a walk



Keeping a clear mind



To the victor goes nothing



284 839-841

### In search of booze



Won't be a problem

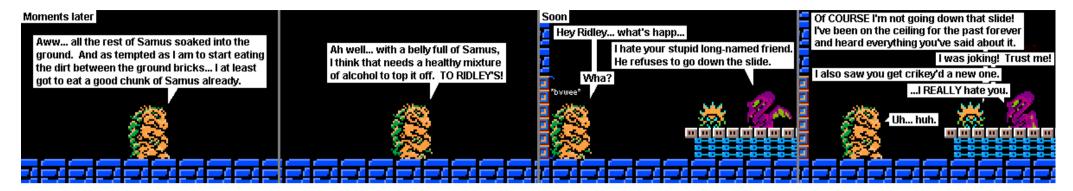


A mouthful of Samus



842-844 285

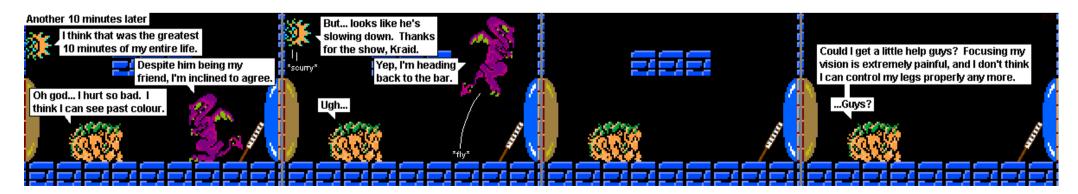
### Long-time listener



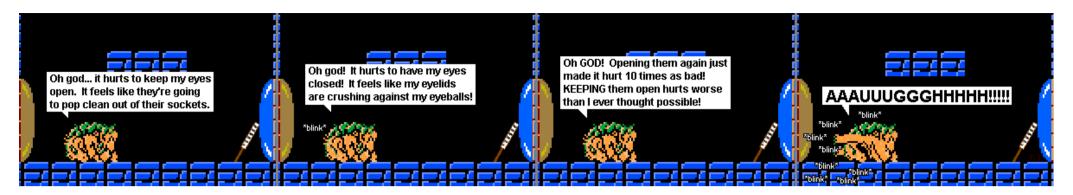
A soft spot for booze



Show's over



286 845-847



Making a game of it



Lost on purpose



848-850 287

#### Distracted



### Eternal nightmare



# **Pogged**



288 851-853

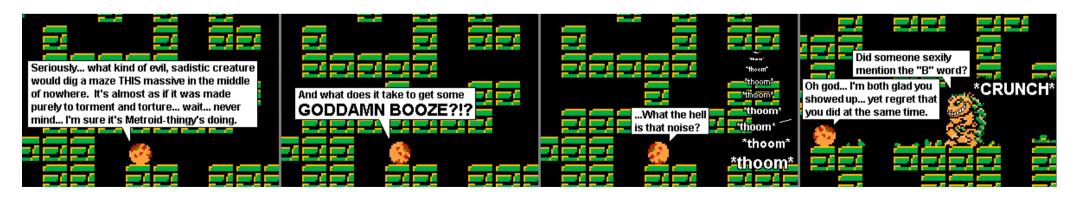
#### Too much information



### In search of Samus



The magic word



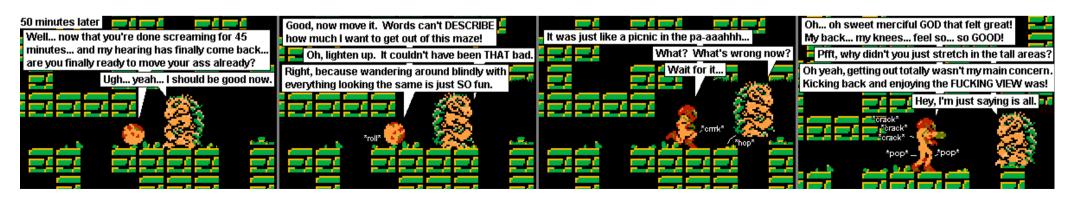
# A minor delay



Great ideas



A walk in the paaaaaaw, yeah



290 857-859

### Vacation Nightmare Or Bust III



The pleasure of working



Just one more employee?



### Geocaching for the win



### Cresselia brightens my day



### An upgraded pause



292 863-865



Money for higher grades



Let there be light



#### Remember this lesson



Long lost friends



#### A minor mistranslation



294 869-871

## Needing a plan



# Tumblejerks



For no good reason



### Looking for answers



Just not getting it

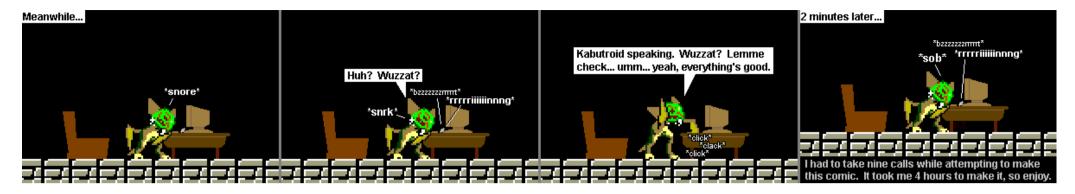


**Priorities** 



296 875-877

# Being on-call sucks



### A reward for hard work



### A little bit more reward



878-880 297

# Sleep is for the weak



Not a good pillow



Good news, bad news



298 881-883

#### Attempt #2



#### Unnatural barriers



### More timing issues





# Backup threatening power



### Slow and steady



300 887-889

#### The obvious answer



Killing time



Melia munchies



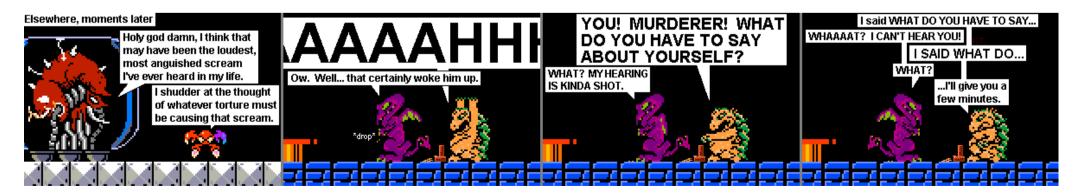
#### Boredom kicks in



### Last resort



### Overreact much?



302 893-895

## Distant happiness



Wakeup call (also two filler strips skipped)



## Explanations



896-900 303



Just one more hill



It's a good sound

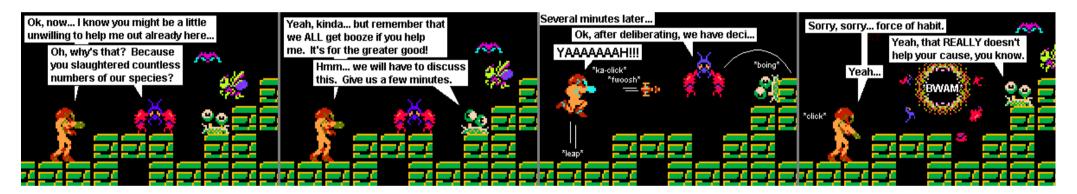


304 901-903

### A new problem arises



Lacking in P.R. Skills



Her generosity knows no bounds



## What good is a slide?



The buzz of money



### A little too busv



306 907-909



Bored with the old toys



Time for some fun





You are what you eat



Minion soup (five more skipped filler strips)



308 913b-923



Race to the finish



Time for a lesson



#### Noone can be THAT cruel



Now THAT'S a taunt



Anything for a profit



310 927-929

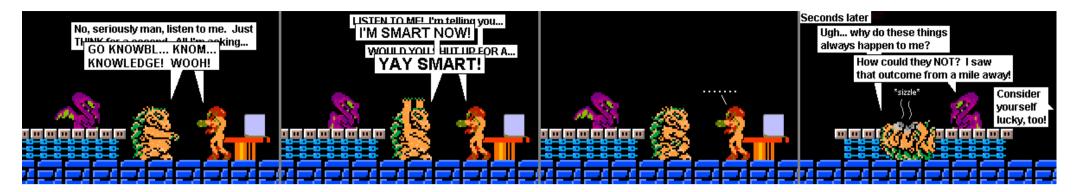


Not-so-fond memories



Knowledge is power





An acceptable answer



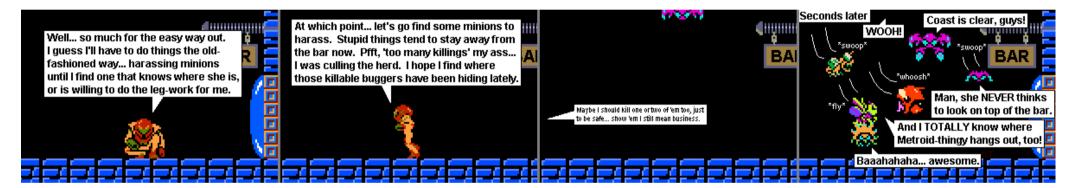
Finding another way



312 933-935



## The secret gathering spot



### Where indeed



## Zirgu Diena?



Not quite undisputed



It might actually work...



314 939-941

### ...But that's debatable



Complete faith in M.B.



Samus' lucky day



942-944 315

### Help from above



Crocomire Hunter's new quest



No time for an exorcism



316 945-947

#### Not all that worried



Gotta give credit where credit is due



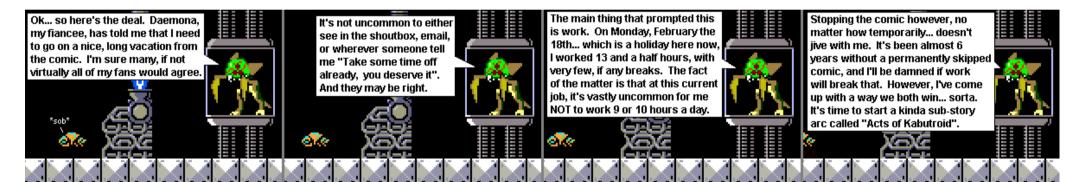
Too much enthusiasm



### Just a little childish



# Vacation intro part 1

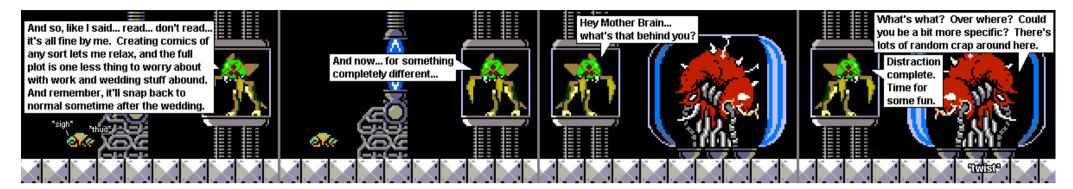


### Vacation intro part 2

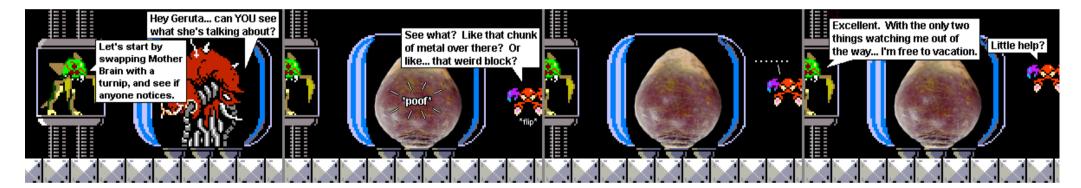


318 951-953

# Vacation intro part 3



# Turnip-based shenanigans



Alone with your thoughts



954-956

### Daemona - 1, Kabutroid - 0



Online gaming at its finest



No love



320 957-959



## A picket for peace



#### A little bit distracted



960-962

## How I feel today



## I totally do!



### Not causing problems at all



322 963-965



A little more stirring (skipped "magic trick" video)

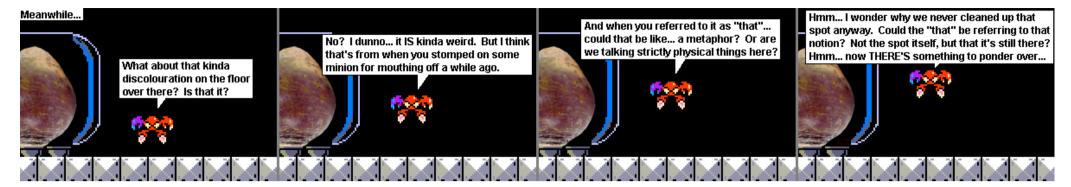


Lack of pog

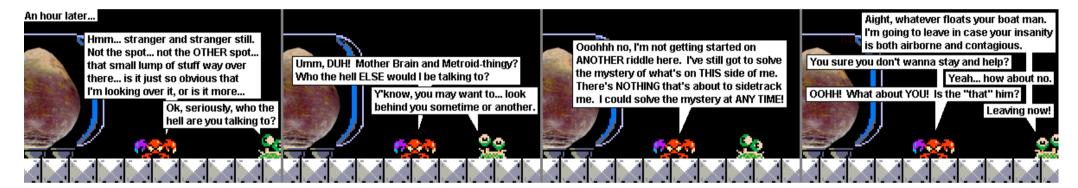


966-969 323

## A spot to ponder



One problem at a time



Somewhere safe



324 970-972

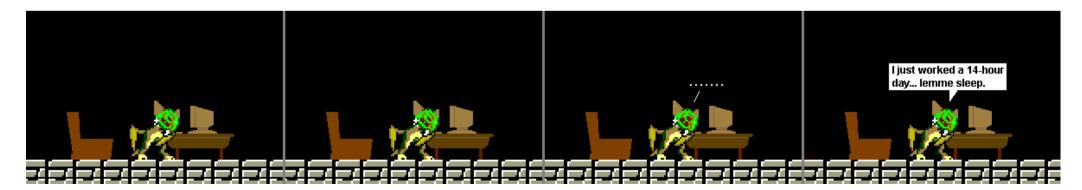
### A hard lesson learned



The reality of weddings

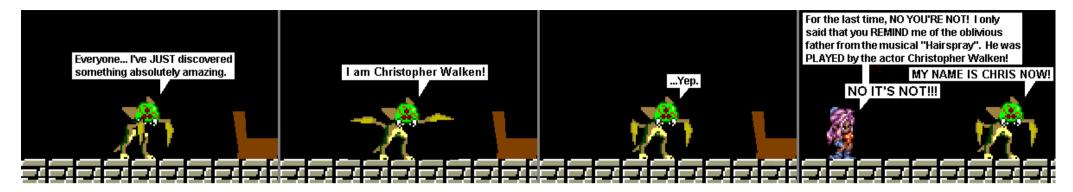


The reality of my workplace



973-975

## I am Christopher Walken



Not doing his job



Out to lunch



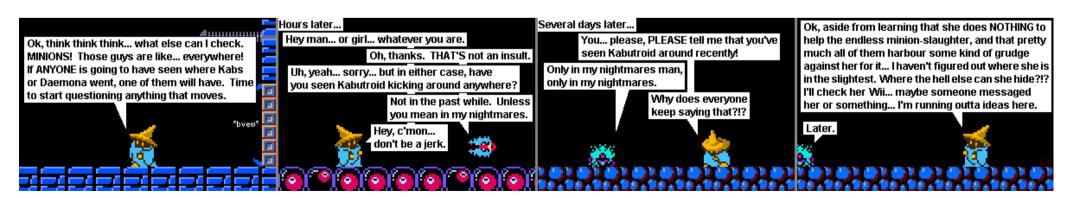
326 976-978



You don't want to know

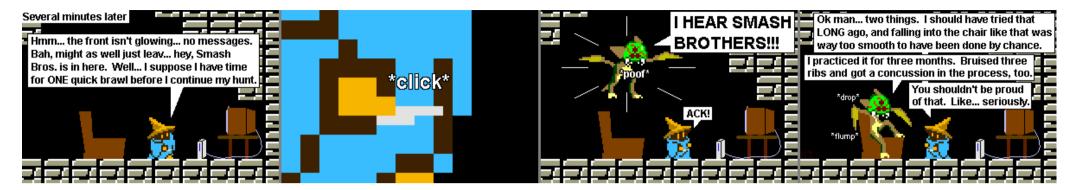


The price of being useless



979-981 327

## Hindsight is always 20/20



## Hypothetical occurances



## It's a fragile wall



328 982-984

## A few highlights



The awesome stranger



### A slight mistake

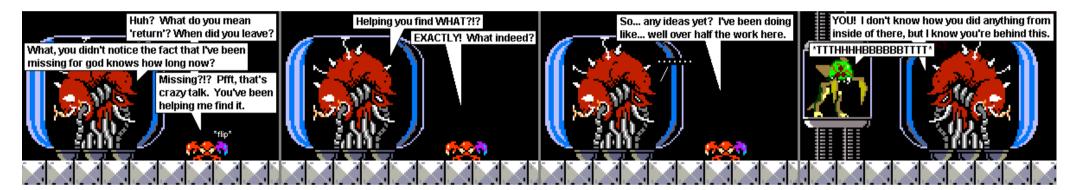


985-987

#### Back to normal



### Still looking



## Schrödinger's rock



330 988-990

### Croc's mob



#### No worries



Drown your sorrows in mayo



991-993

# Everyone should do it



Slowing things down



# An epiphany



332 994-996

# The wrengling song



Not quite heartbroken



Probably nothing

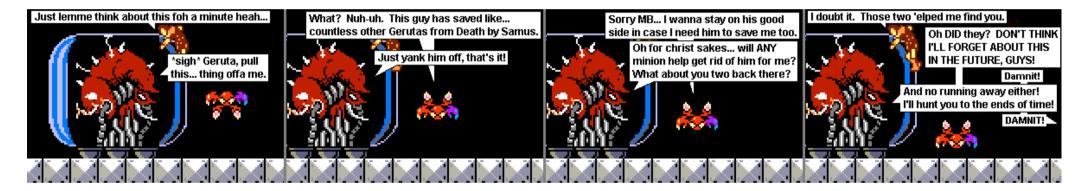


997-999

## A valiant attempt



Like a woodtick



## I think it's stuck



334 1000-1002



Just answer the question



Most boring battle ever



1003-1005

#### Distracted



Coming to conclusions



## Nothing new



336 1006-1008

#### Too delicious



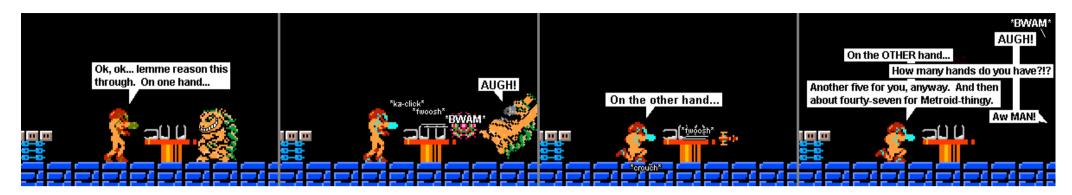
### Hate enough for everyone



#### Too much information



1009-1011 337



Still hoping



Maybe tomorrow, I'll want to settle down



338 1012-1014

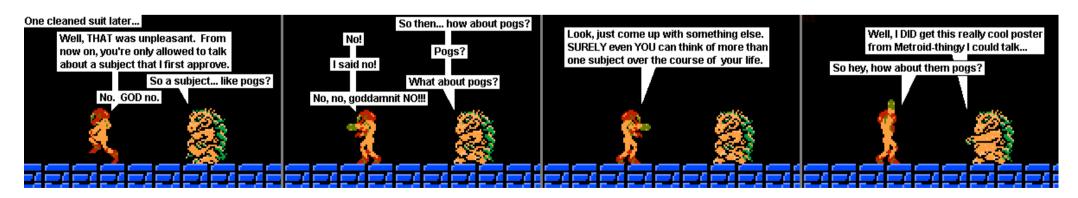
## The horrors of drinking



#### A sudden visual



### No other subjects



1015-1017 339

# A loophole



A new friend



A splitting headache (nine skipped filler strips, where this green guy's head was accidentally lopped off by Kabutroid)

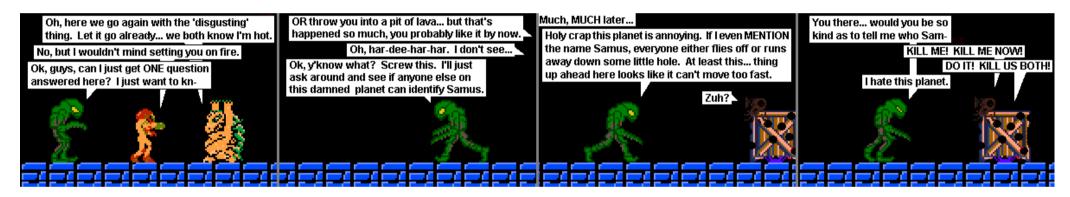


340 1018-1029

### Petty disputes



Never an easy answer

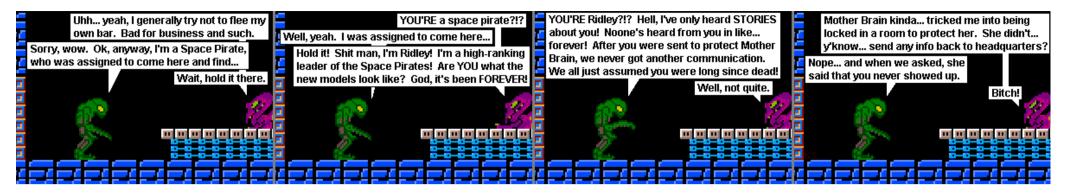


Miracles can happen



1030-1032 341

## Leader of the pack



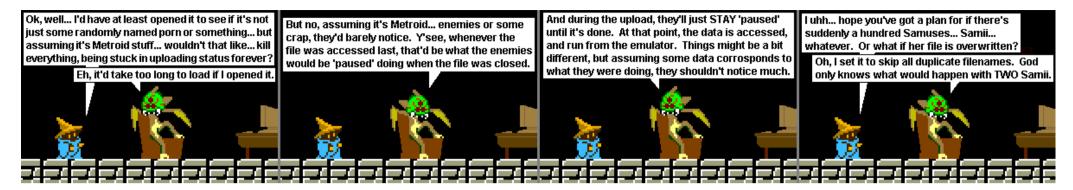
#### The new model



## Random crap



342 1033-1035



Not the best memory



The friendly leader



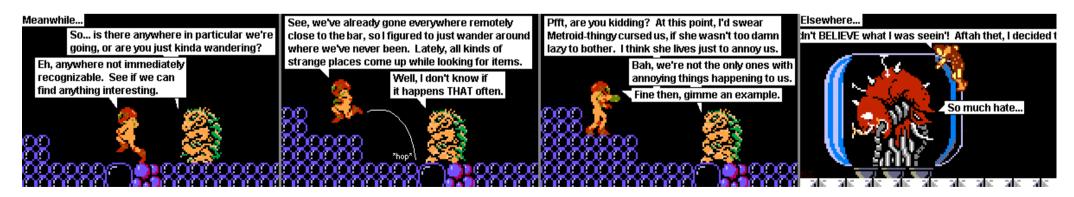
1036-1038 343



Attack the ref at your own risk



### Minor annoyances

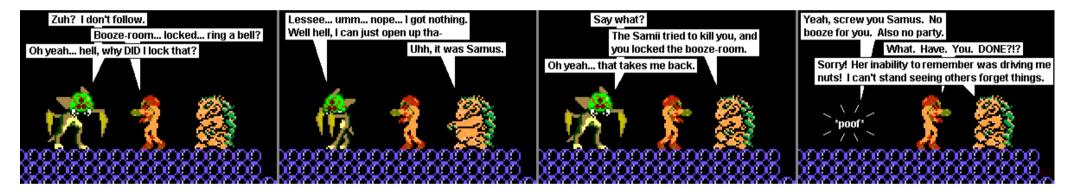


344 1039-1041

## Party time!



Just being helpful



Gotta have a hobby



1042-1044 345

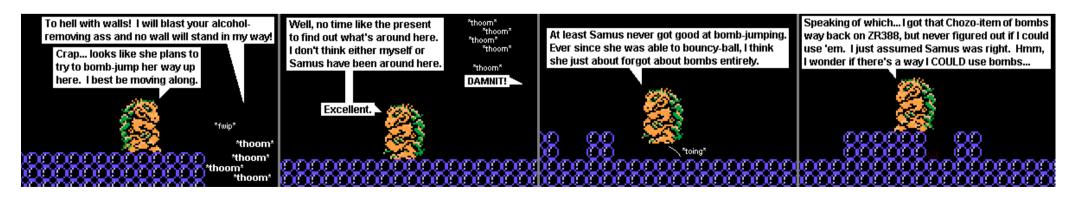
## Slip of the tongue



What to do...



A long forgotten item



346 1045-1047

#### Just about there...



Time for something else



A mean trick



1048-1050 347

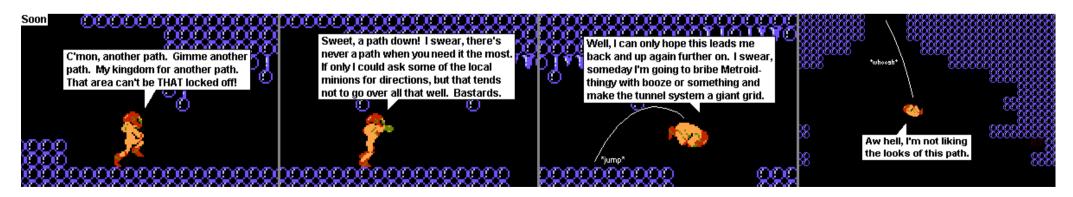
## Can't find good help



Died a little



### An alternate path



348 1051-1053

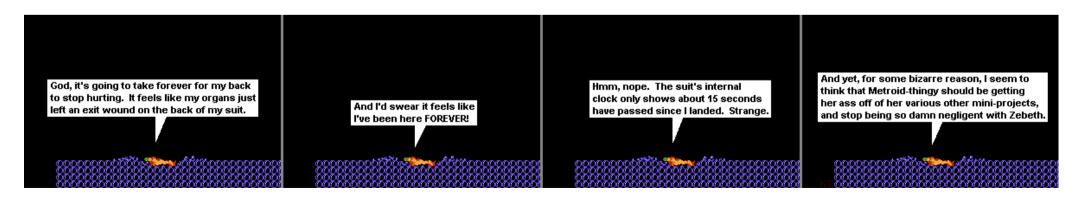
## Tired and lazy



#### Touchdown



What she said

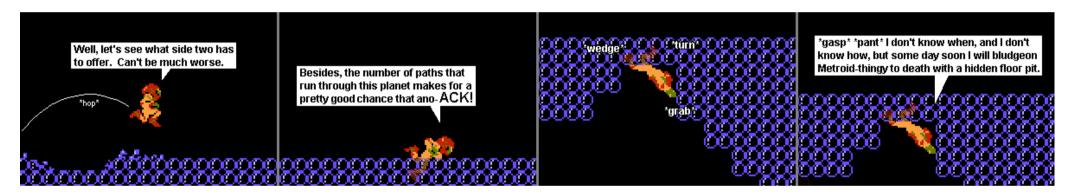


1054-1056 349

## A long way from home



Quick reflexes



It's been a while



350 1057-1059



When in doubt, use brute force



Not a one-man job



1060-1062 351

#### Polite conversation



## Good enough



### Festively plump

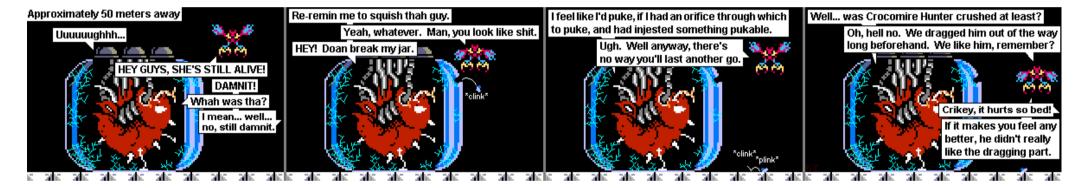


352 1063-1065

### Needs more planning



## Strong glass



Almost wrengled



1066-1068 353

#### A minor distraction



Just kidding



Drinks and a show



354 1069-1071



Wave beam for the win



Where are they now

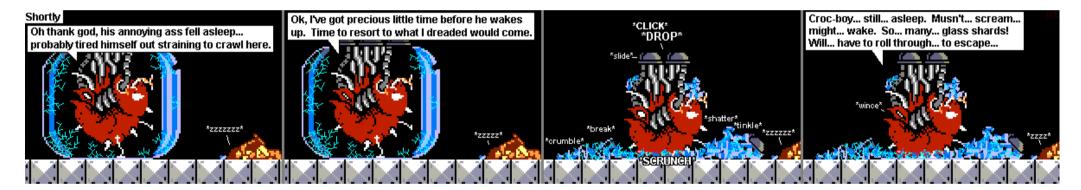


1072-1074 355

#### Back to business



From worse to worst



Still partying



356 1075-1077

### Wakey, wakey



#### Brunch



#### Peace and quiet



1078-1080 357

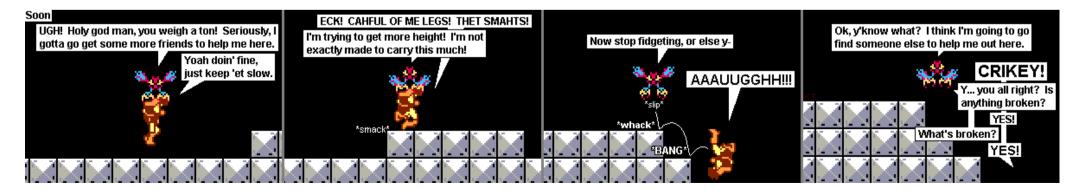
#### Shoulda heard him out



Just a little help

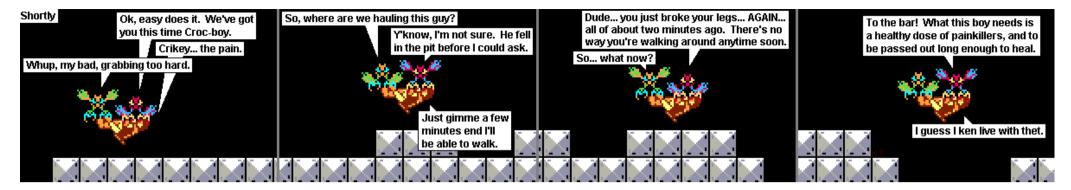


Stop fidgeting



358 1081-1083

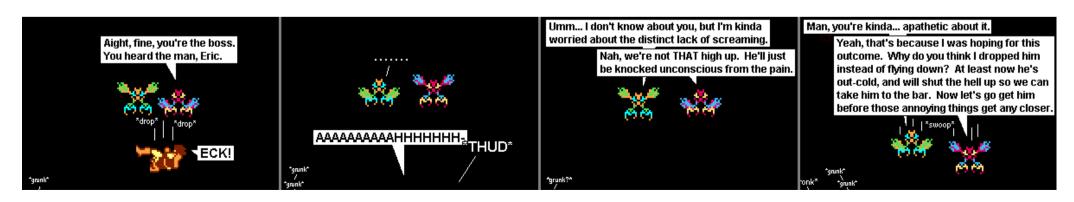
## Time for painkillers



#### Determined to see



Making the job easier



1084-1086 359

#### A fair reward



### Gotta profit somehow



# Been busy



360 1087-1089

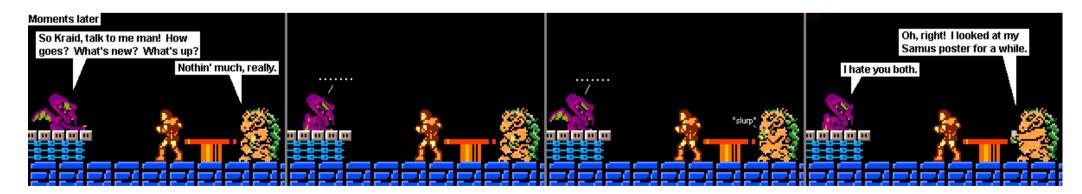
#### Cabin fever



Foiled yet again



Just can't win



1090-1092 361

### Had enough



One track mind



Finally got a lead



362 1093-1095

### A change in scenery



Getting somewhere



Only following orders



1096-1098 363

### They meet at last



## A simple question



Just a few more



364 1099-1101

## A helping hand... brain



So very close



Better late than never



1102-1104 365



Up up and away

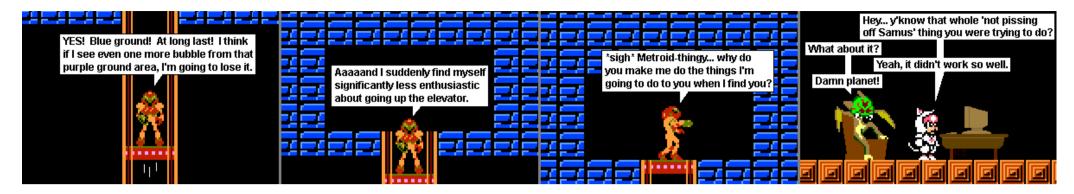


Kabs' favourite key



366 1105-1107

#### So close



Not this time



At least it worked



1108-1110 367

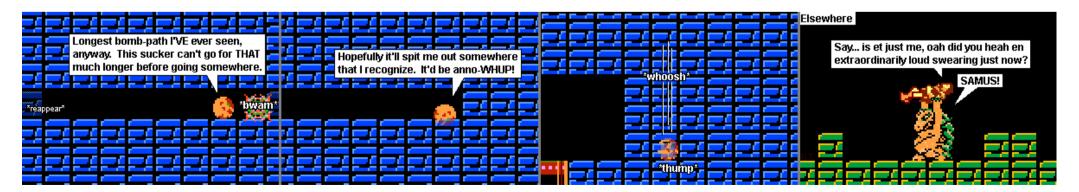
### Back to basics



#### Slow going



## Damn planet



368 1111-1113

## Damn computer



Yay for Linux



## The path continues



1114-1116 369

## Selective hearing



Trying something else



Comin' through



370 1117-1119

# Goodbye clear thinking



Better safe than sorry



Much to clean



1120-1122 371

## Always the optimist



#### An ultimatum



Always a good incentive



372 1123-1125

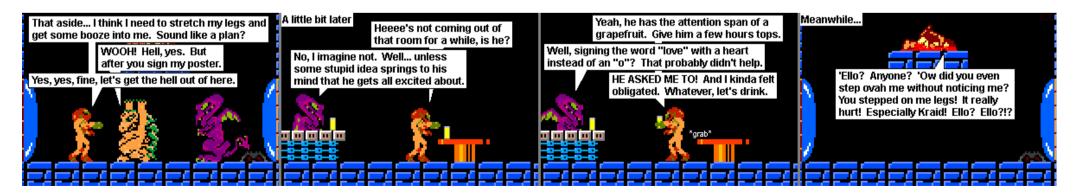
## She DOES have a point



A man of his word

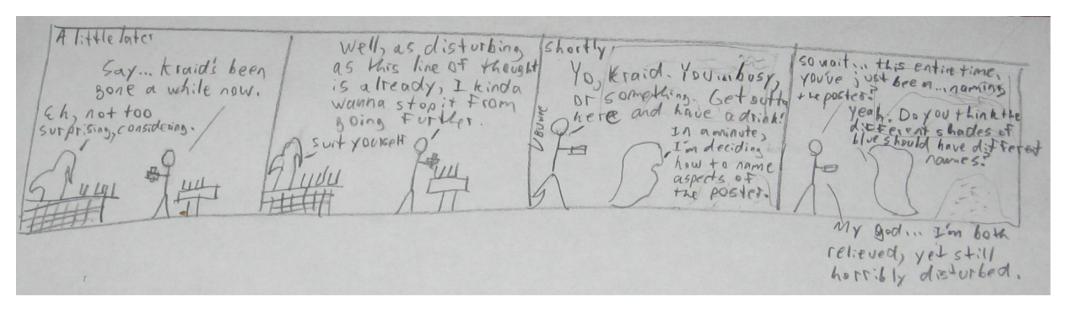


Might be a while

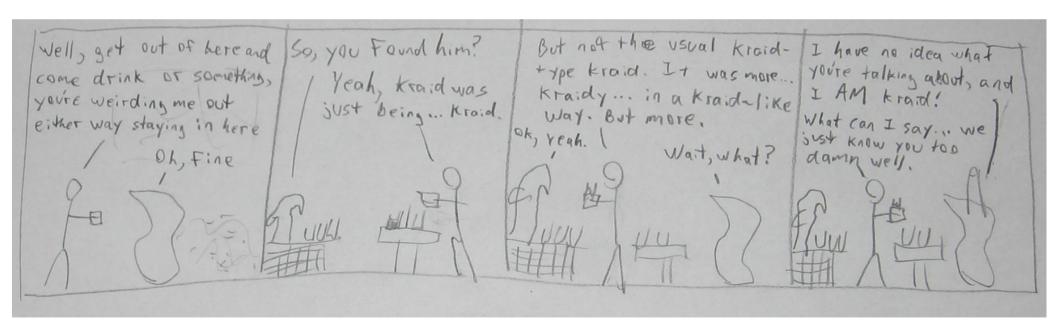


1126-1128 373

## Unexpected disgust

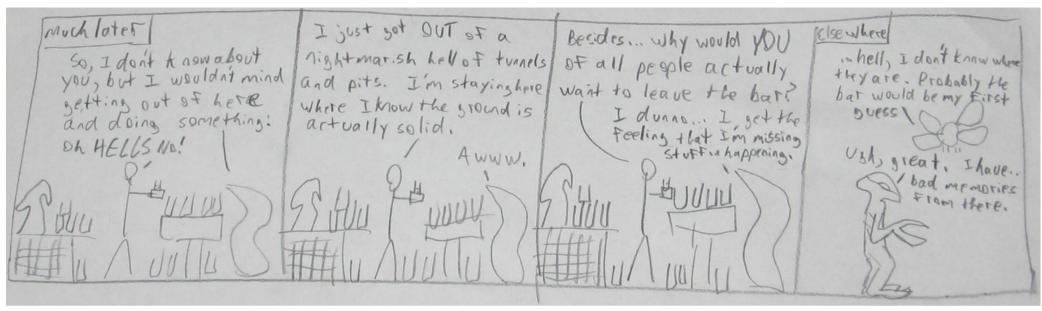


### Known too well

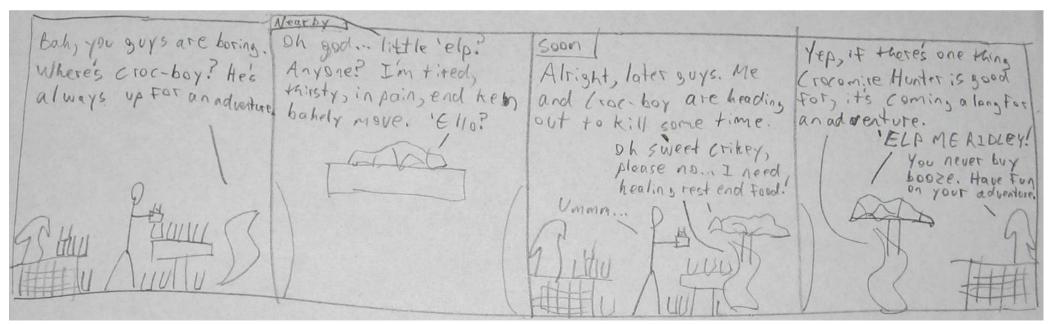


374 1129-1130

# Staying put



### Adventure time!



1131-1132 375

## Couldn't find my pencil



Something right in the world



Oh woah, you get to see what Zebeth looks like when it's still in notepad form! These are generally what the crew looks like on paper, kinda stick figure blobs more or less, but \*different shaped\* between them! And of course now, I can say that I've inked a comic strip \*snicker\* \*snicker\*.

I'm a bit glad that a few hand-drawn prototype comics found their way as full strips while the computer was acting up, just to show the build process. Yah pen or paper, whatever I have on hand. If the idea is there, I'll get it down (or even the notepad app on the cellphone, get them word bubbles typed)!

376 1133-1134

### Not adventurous enough



Still not adventurous enough



Too good of a story



1135-1137 377

### Time for some cleanup



Finally indeed



#### Peace and quiet



378 1138-1140

#### Question answered



Ignorance is bliss



#### So close...



1141-1143 379

### They never learn



Croc-boy never misses



Celebrate good times



380 1144-1146

#### Not the fondest memories



#### Punishment served



Not a soft landing



1147-1149 381

## A sudden glimpse



Can't be THAT bad



### TMI



382 1150-1152

#### Dark times



#### Success!



What type are you?



1153-1155 383



### Desperate promises



Return of the Trabnagian



384 1156-1158

### Important things first



Not the best ice-breaker



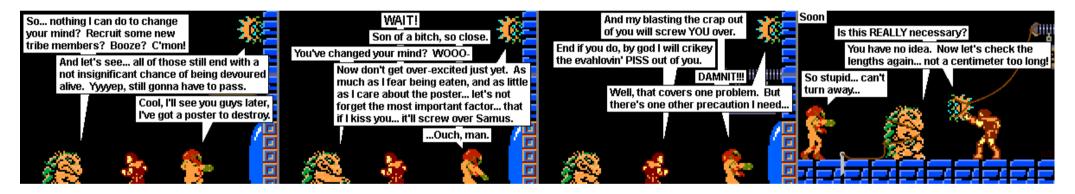
#### A difficult choice



1159-1161 385



The deciding factor



The valley of the shadow of death



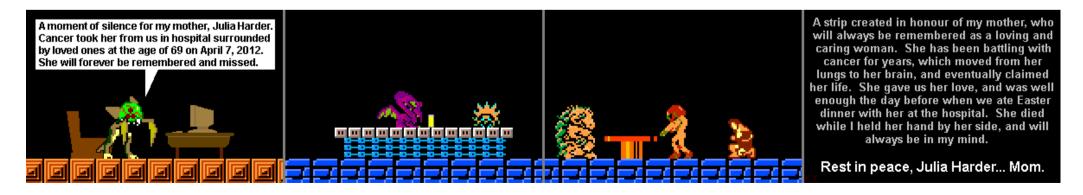
386 1162-1164



A quick recap



A moment of silence



1165-1167 387

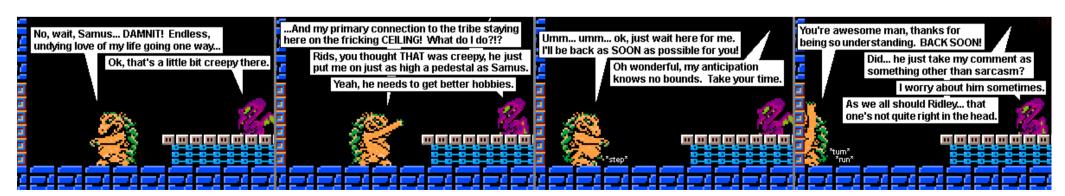
### Time for another greeting



Still not forgiven



Getting a little creepy



388 1168-1170



An acceptable offer



Always been there aka: Post-Mexico strip 1



1171-1173 389

### Girly drinks aka: Post-Mexico strip 2



A figment of the imagination



Just trying to help



390 1174-1176

## He gots memories



Finally complete



Old school



1177-1179

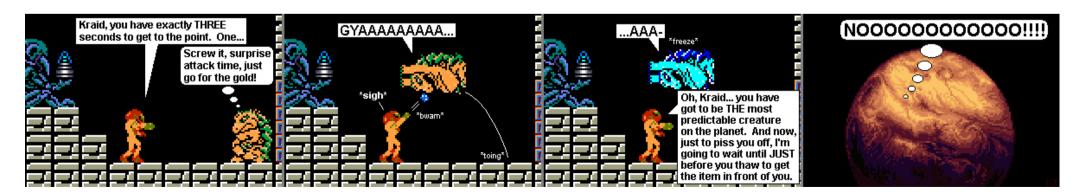
# Kraidly intuition



It was almost a good plan



Go for the gold



392 1180-1182

## Compelled



A bit unexpected



Nightmare scope



1183-1185

## A cruel taunting



Never give up



Totally not holding a grudge



394 1186-1188

## Disturbing visuals



# A required fix



# Good enough

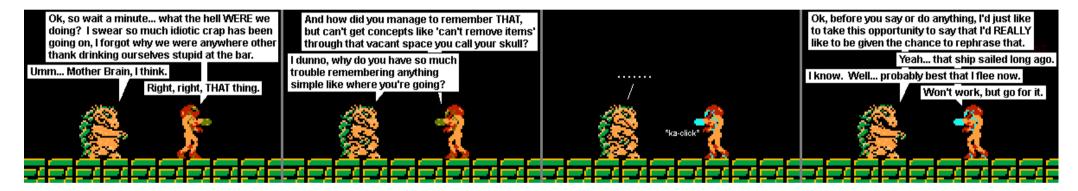


1189-1191 395

## Never again



# A quick recap



# An awesome plan



396 1192-1194

What the hell just happened



Not all that smart



What the hell again?!?



1195-1197

## So close...



## Nature's pockets



# Wrong answer



398 1198-1200

## A one-sided agreement



## A horrifying concept



## Responsibility sucks

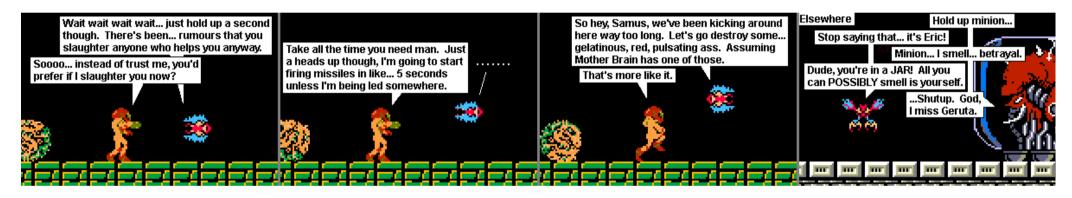


1201-1203 399

## **Enlisting Floaty**



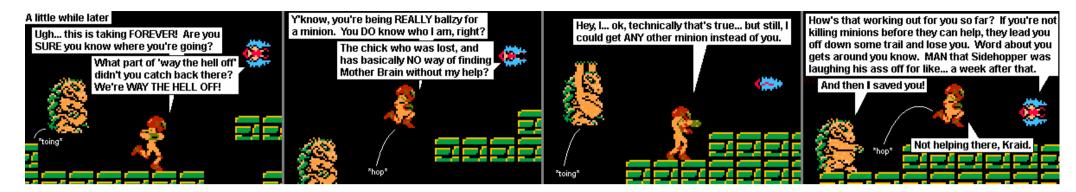
# Betrayed



Remember the important stuff



400 1204-1206



#### Ground rules



It's a secret to everybody



1207-1209 401

## Let's do this thing



# Goodbye green



## Goodbye green v.2



402 1210-1212

## No respect



#### Ouch!

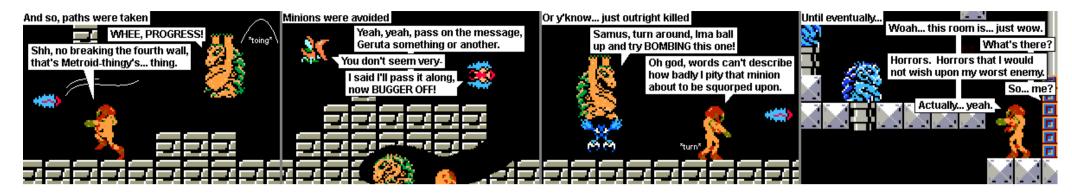


He had it coming



1213-1215 403

## Sweet, sweet progress



# A rare opportunity



## A new path



404 1216-1218

# Getting closer



#### A stellar defense



The plan



1219-1221 405

# Sounds legit



#### About time



## Insolence

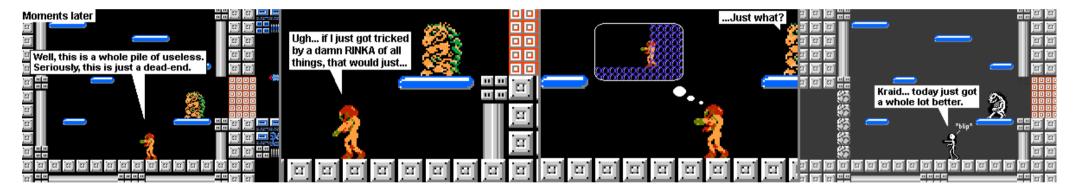


406 1222-1224

## Meet the Ambassador



The day's looking up



Still the same



1225-1227 407

## She knows



## Back to business

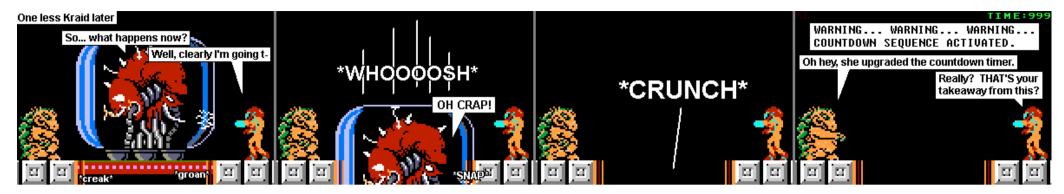


## Thwarted



408 1228-1230

# Oh hey...



No love lost



May as well



1231-1233 409

#### What are the odds



# A better route appears



## I found something



410 1234-1236

## Go big or go home



## A minor setback



### A new sport



1237-1239 411

## Just to be a jerk



Know thyself



Shouldn't have asked



412 1240-1242

# Found something



# Party crasher



There's plenty more



1243-1245 413

# Hated her from the beginning



Nothing better to do



Let's go play!



414 1246-1248

## ...Found it



Time for some fun



Workplace abandonment



1249-1251 415

## Savour the flavour



## Almost dead



# 3, 2, 1



416 1252-1254

## Pulling through



# Workplace disruptions



Time for action



1255-1257 417

# Mission accomplished



Oh, I didn't mention?

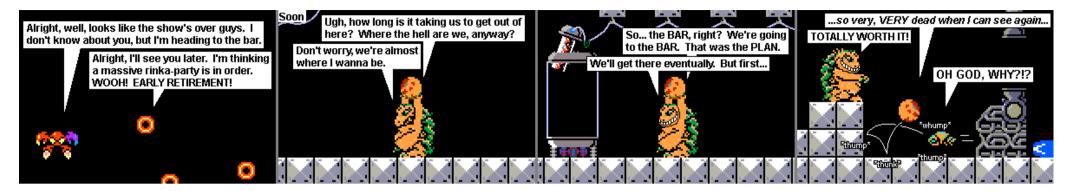


Only one option



418 1258-1260

# First things first



# Pretty obvious



## Party time



1261-1263 419

## Time to leave



# Unexpected changes



## I calls it like I sees it



420 1264-1266

Is life done kicking me yet?



Things to do



About time, really



1267-1269 421

## This place is awesome



But is it better



Never satisfied



422 1270-1272

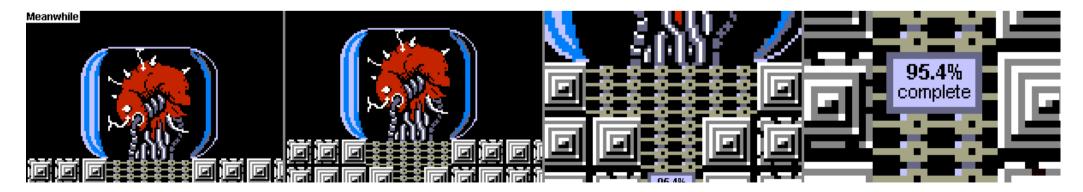
Tannis, for short



# Boxy

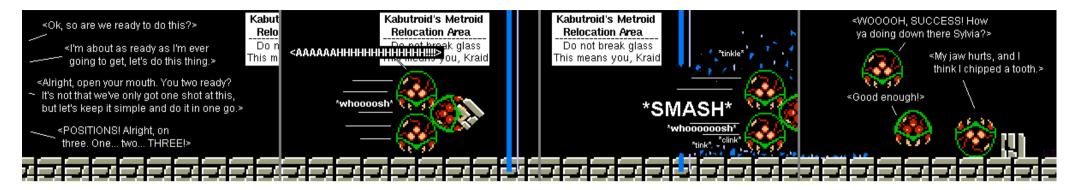


## Near completion



1273-1275 423

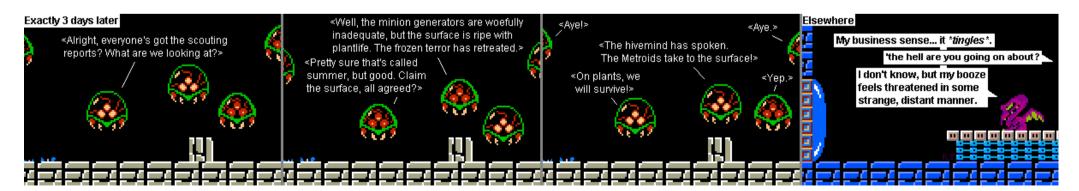
## The Metroids



# Only Sylvia



## Retreat of the frozen terror



424 1276-1278

## Heading topside



Drastic measures



A bit held up



1279-1281 425

## Make it better!



Good luck with that

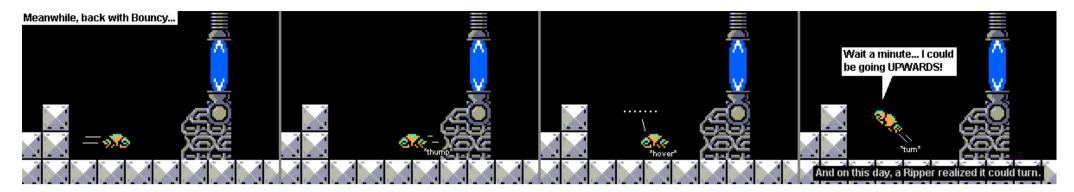


Drinkin' time



426 1282-1284

### A realization sets in



How to feed the Metroids



Another hunt begins



1285-1287 427

# Unusual specialities



Tasty enough



Nevah trip



428 1288-1290

# Minion scrapings



# Shutup Kraid

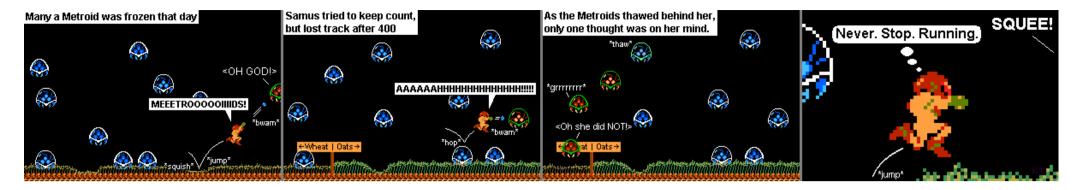


The great freezing

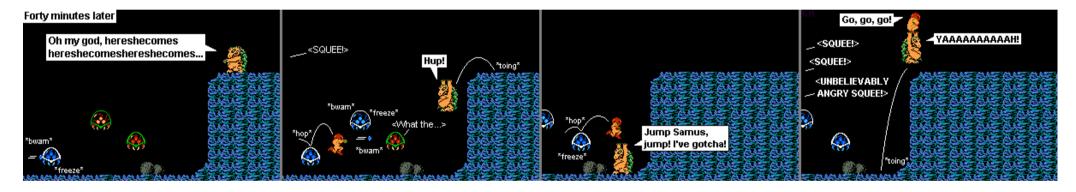


1291-1293 429

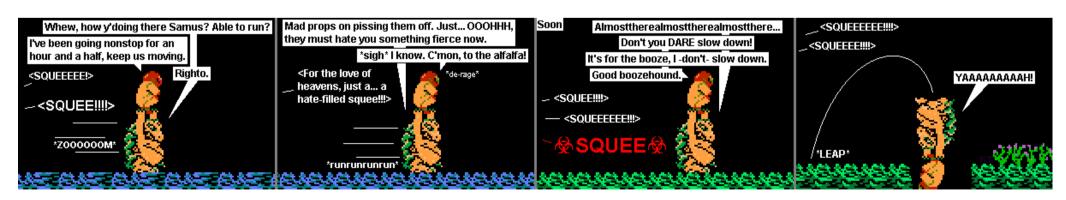
### Never stop



Go, go, go!

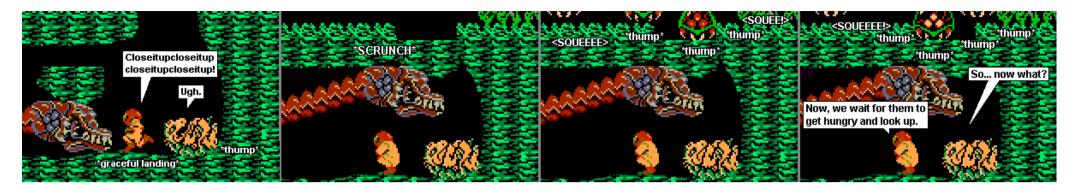


### A hasty escape



430 1294-1296

### And now we wait



### It settles down



TO THE BAR!



1297-1299 431

### Sixteen marathons



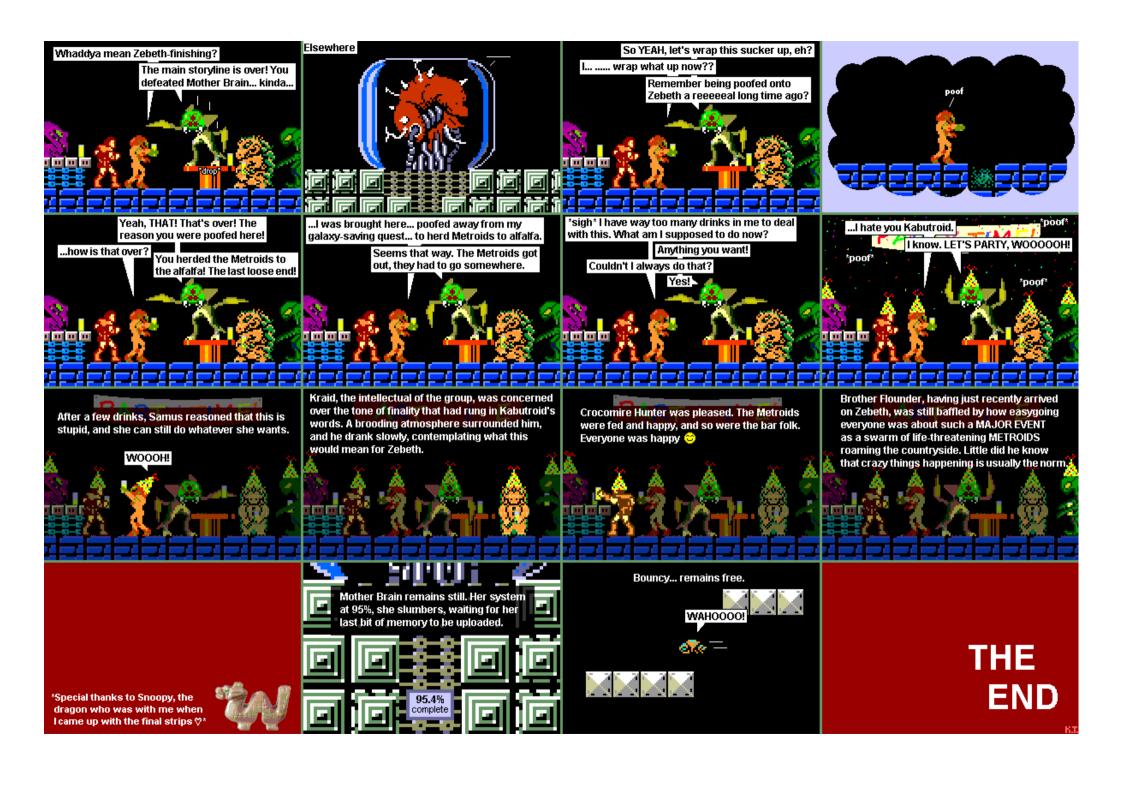
First five are for me



The End



432 1300-1302



# 

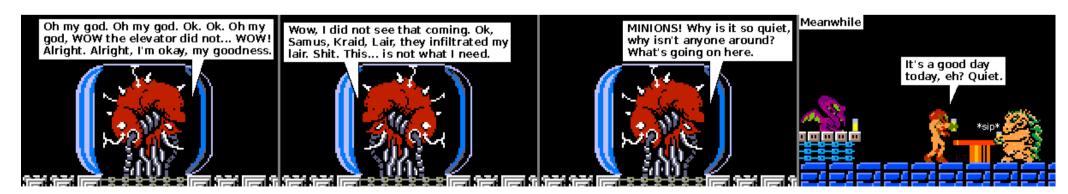
And thus we come to the reawakening of Zebeth, the ongoing epilogue, started October 6, 2020.

From here, comics will continue being added, ideally, for the rest of my life. This comic has become my baby, my child, and as long as I'm still capable of making more comics and updating the website, then it shall be done!

Expect random antics from the regular crew, fun stuff happening, and presently, Mother Brain's return.

Your friendly neighbourhood Kabutroid

What's going on

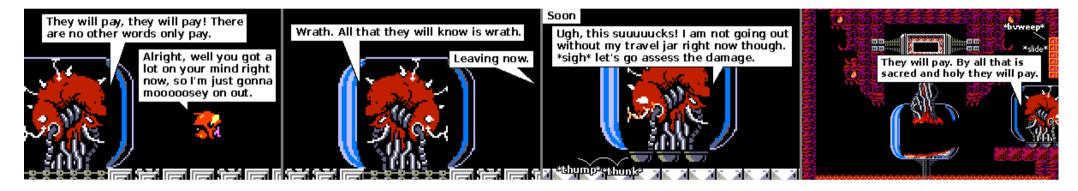


1303-1304 435

# Not even remotely



# Assess the damage



# And then....



436 1305-1307

### Life on the farm



The sorghum



The sorghum (bonus ending)



1308-1309 437

# Hillin' potaters



Let's feast



Let's feast (bonus ending!)

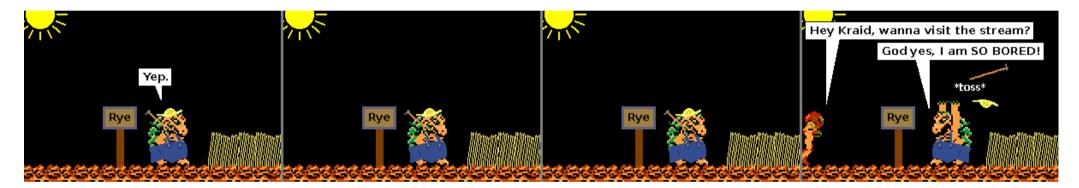


438 1310-1311

Farm life



The stream



# Ahhhhhhhhhhhh



1312-1314 439

# The armouring



### WE'RE MARRIED!



### Finally

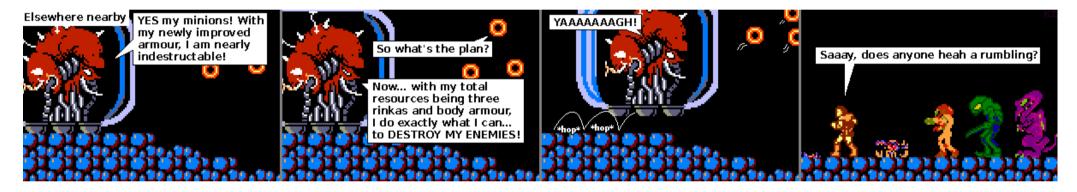


440 1315-1317

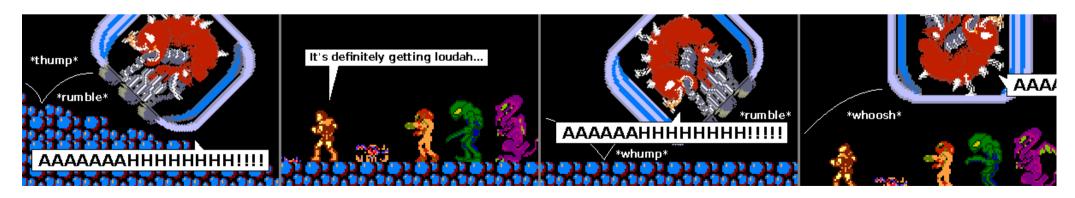
# Grunky molted!



### Resources



### Attack 1

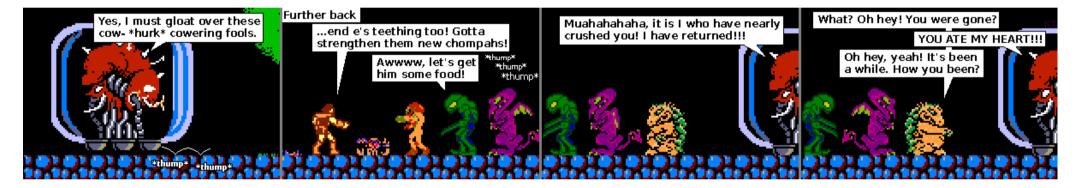


1318-1320 441

# Important things first



Oh hey, it's you!



Just kinda scooch by here...

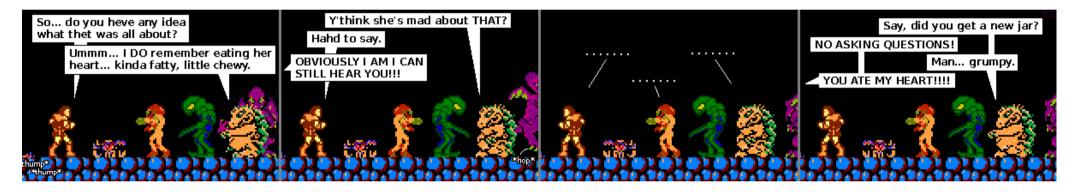


442 1321-1323

# Advanced planning



# NO ASKING QUESTIONS!



We must plot!



1324-1326 443

They will know



Maximum arsenal



Ultimate power!



444 1327-1329

# You think escape is possible???



Maybe we should talk to her



She hates me the least



1330-1332 445

# Do you need to talk?



I had nothing to do with it!



Oh you did not!



446 1333-1335

Shh.



Kraid's origin?!?



The Lizardoth



1336-1338 447

# It's... much worse



### I must see



Get rid of it!



448 1339-1341

### Even more handsome



# The perfect being



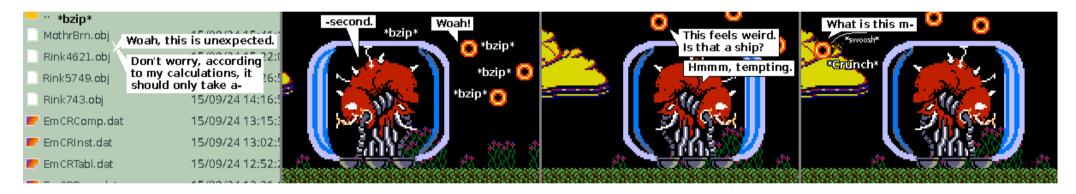
### Overcoming obstacles



1342-1344 449



What is this?



It's only a model



450 1345-1347

# Big brain



There we go



Dungeons & Dragons



1348-1350 451

# Find that gold!



# You enter the basement



### A puzzle?!?



452 1351-1353

# Bard008?



Rocks fall, everyone dies.



Logistical problems



1354-1356 453

# An interesting development



Just sleep through it



When's next session?



454 1357-1359

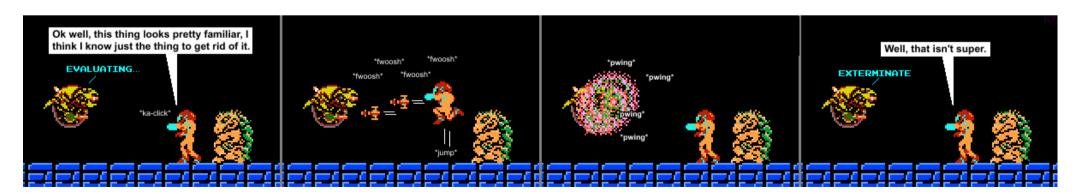
# Can we play yet?



Go, my pretty!



Pretty familiar

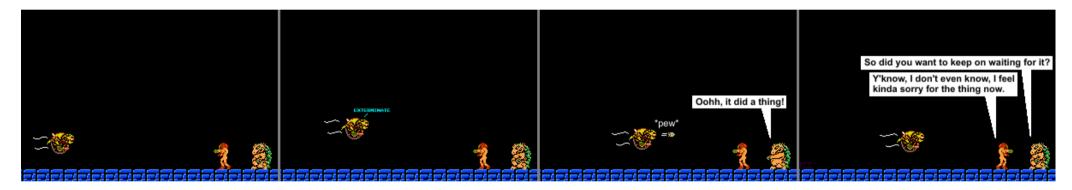


1360-1362 455

# Use the ice beam!



Maybe once it builds momentum

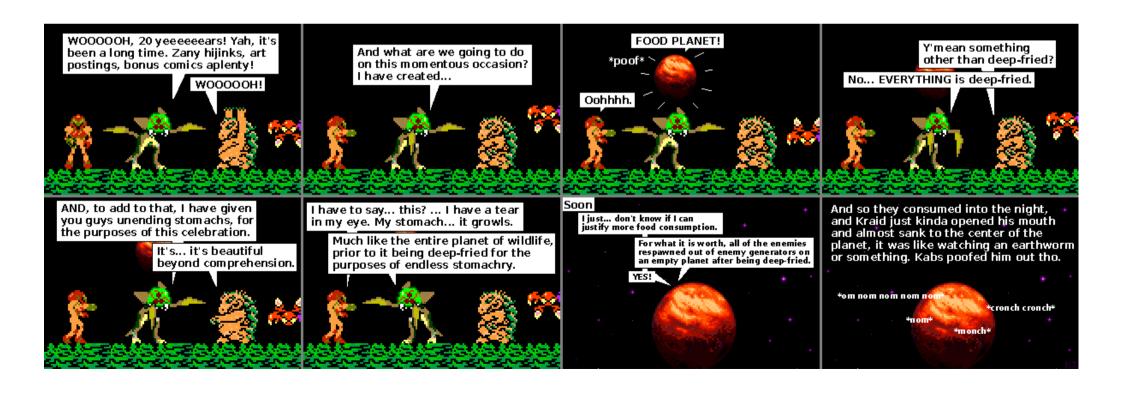


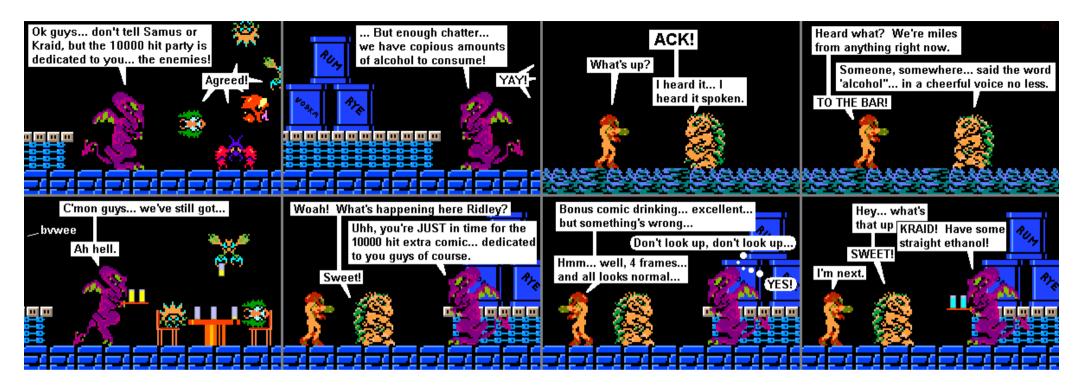
..more comics to follow!

456 1363-Ongoing

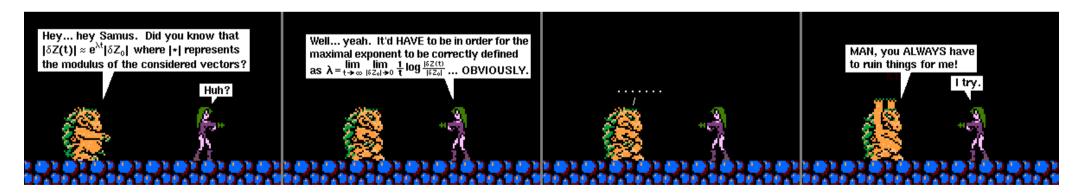


# Bonus Comics!





Fun with Lyapunov

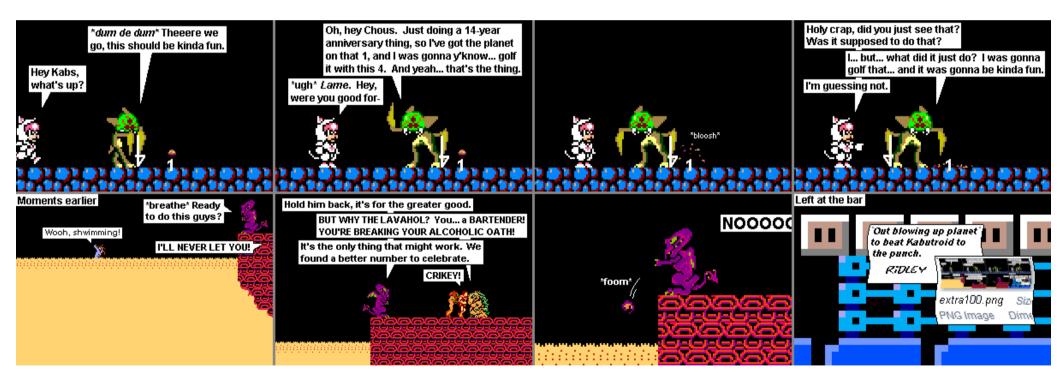


Milestones and math, two of the greatest things there are!

Extra 4, 46 b2



14 year anniversary



And friend appearances make their way into the comic every so often too.

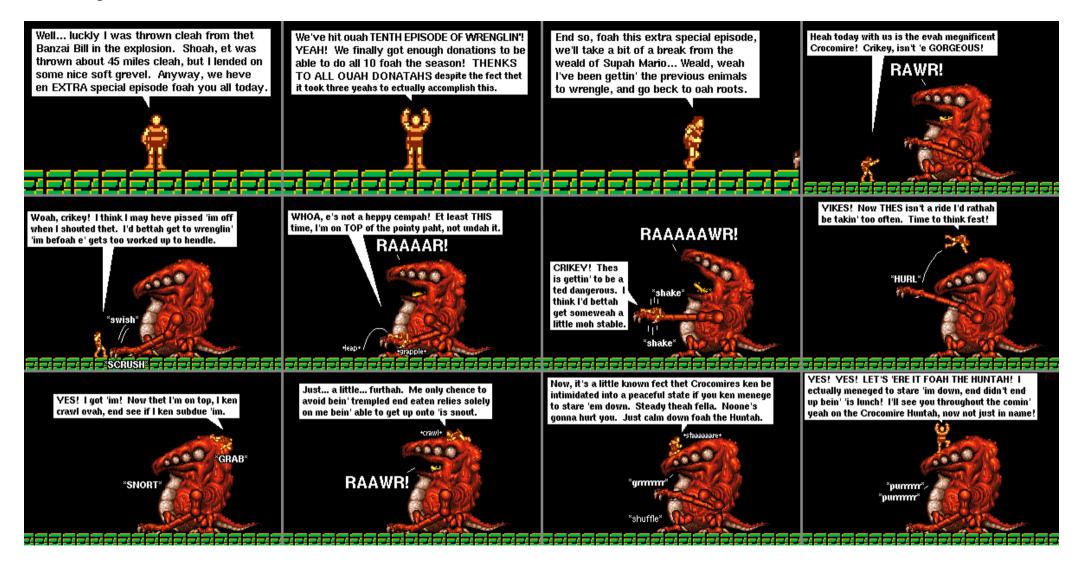
Extra 18, 100 b3



THE TRANSCRIPTION IS COMPLETE!



Ahhhh, Crocomire Huntah, always in trouble. And of course we have fellow sprite comic authors and our Subsector friends Hiroshi and Lady Icy!



And the one time that Crocomire Hunter wrangled a creature flawlessly. Naturally, he had to wrangle a Crocomire, it's his namesake!

Following, art and some guest art, all of the incredible things that make up the website. Thank you everyone, and visit <a href="https://zebeth.co.uk">https://zebeth.co.uk</a> for more!

























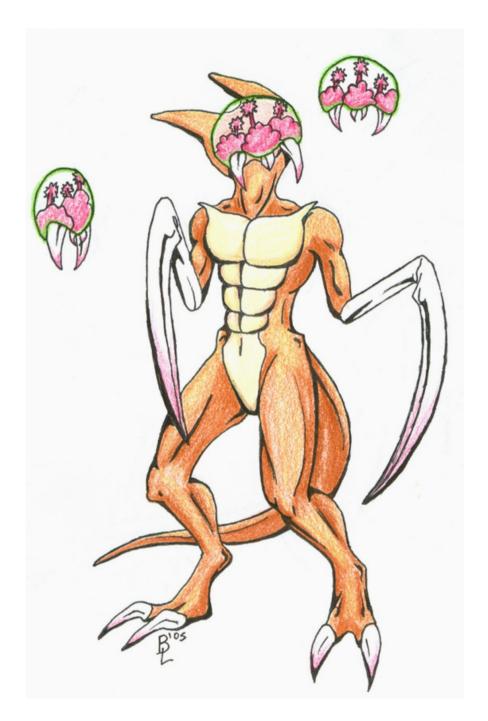
















Kabutroid guest art by Cyrus, The Creature with Three Faces and Two Brains, Art, art, art - Real Zebeth 75



### About the author

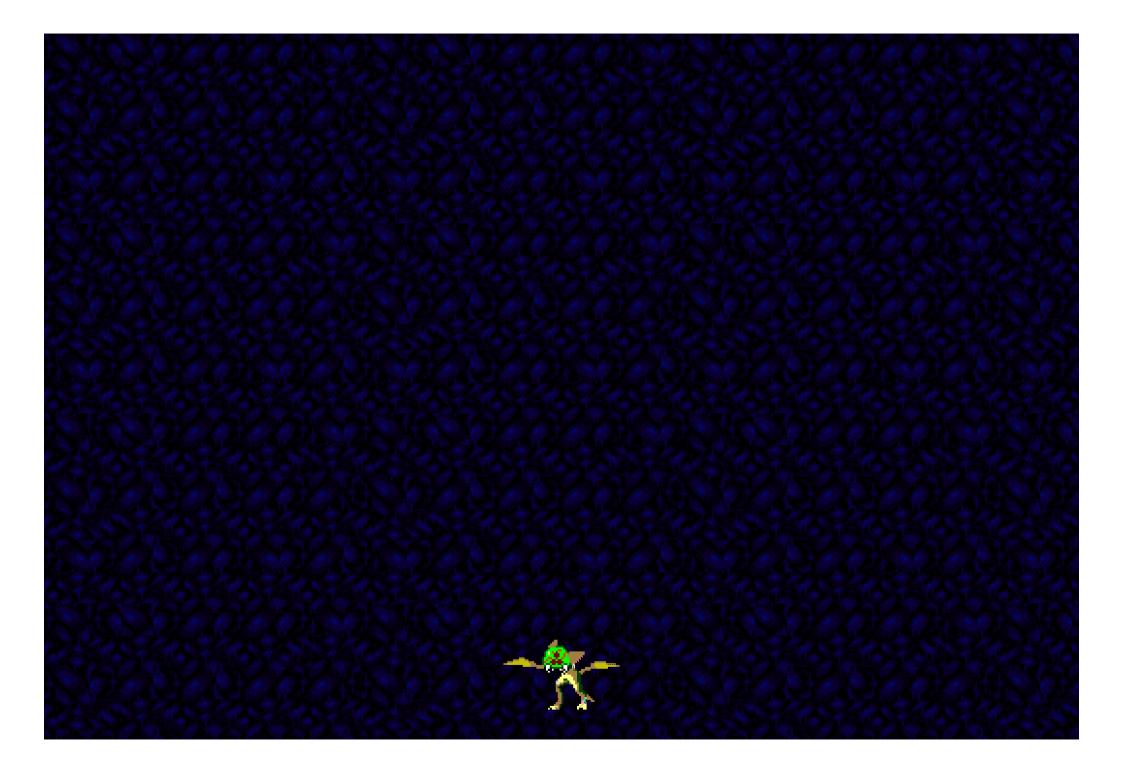
KatieLynne alternately grew up in the middle of a field or the middle of a forest. Somehow, this imbued her with creativity... evidently having nothing to stare at other than the clouds or the trees for decades gets your creative juices going, who knew? I began building things from the get-go, getting my foundations from my dad, who constantly had little gadgets and inventions around the house, or random creative endeavours such as an intricate lamp made entirely out of steel welding, or innovations to improve ready-use things. Always in the basement surrounded by jars of bolts, nails, screws, tools, and just about everything a tinkerer could want. Of course, I helped him in his workshop, or repairing the car engine, or rebuilding a 1950's tractor, or just puttering around.

From this humble start came my own creations, a chainmaille glove made entirely from coathanger wire, using nothing but a picture in my mind and two pairs of needlenose pliers. Prior to that though, and foretelling of my future skills, I was already writing simple Basic programs on the Vic20, following through to writing my own levels for Qbasic Nibbles on Windows 3.1. I wrote many a story, from back in elementary school to on the old typewriter, to every step along the way, creating, programming, writing, building, always in a state of creation. And when the creativity didn't beckon, the outdoors did.

Living in a field was unusual. There was technically other houses around, but we would see our neighbours themselves maybe... 3 times a year, from 100 yards away. You wave and go back to your own thing, it was more a gathering of homesteads than a village (technically a hamlet). My grandmother, where we spent any summers or holidays off from school, was even more secluded in the middle of a forest, with the nearest neighbour being a quarter mile away, and like all country folk (hayseeds like to I call us), trying to identify who is inside of each vehicle you see on the road, on the rare occasion you see one.

And at some point, I came up with Planet Zebeth. Amidst playing my favourite video game series (Return of Samus is the best, go spider ball!), my mind conjured up a storyline that it knew would take over a decade to create. And, on Windows 95 at the time, we began our quest, still running by way of the ongoing epilogue. The trials and tribulations of life, computer crashes, and friendships and marriages all take place in this comic, now over 20 years running, and it continues to document my life and art. And no lol, I still have no plans to change from making the comic 8-bit, that's here to stay. Embrace the pixel!













Trim, fold, and laminate as needed