

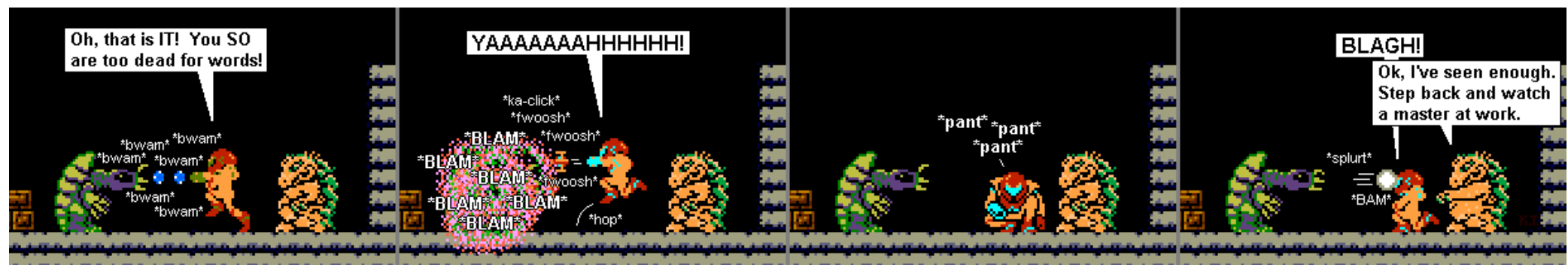
## On the road again



## Chozuglification



## When wrath fails



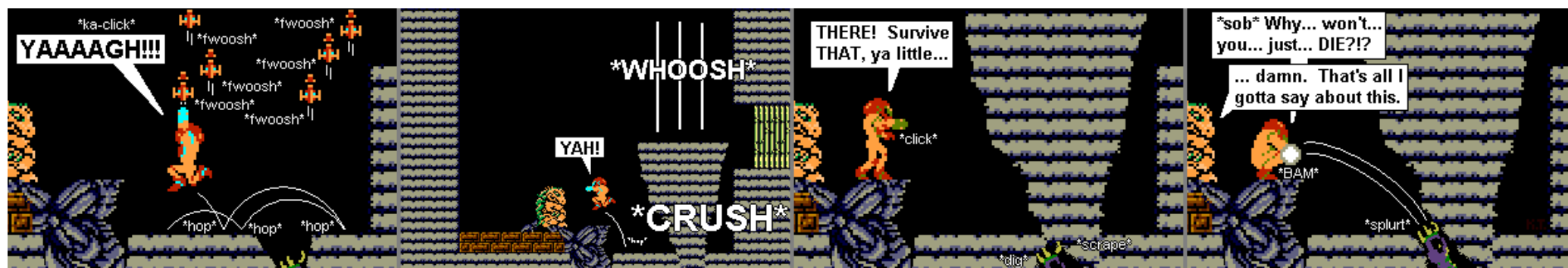
Round two... DING!



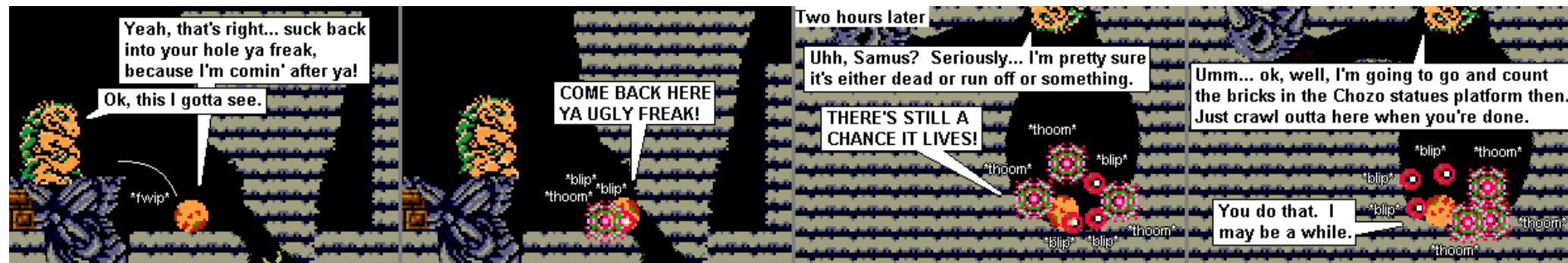
And Chozo enemy takes the lead



Stubborn (thanks Cucciolopeloso)



## Massive blastage



## Samus' new game



## The many joys



## Getting somewhere



## Ride 'em Croc-boy



## Thank you Spider-crawl





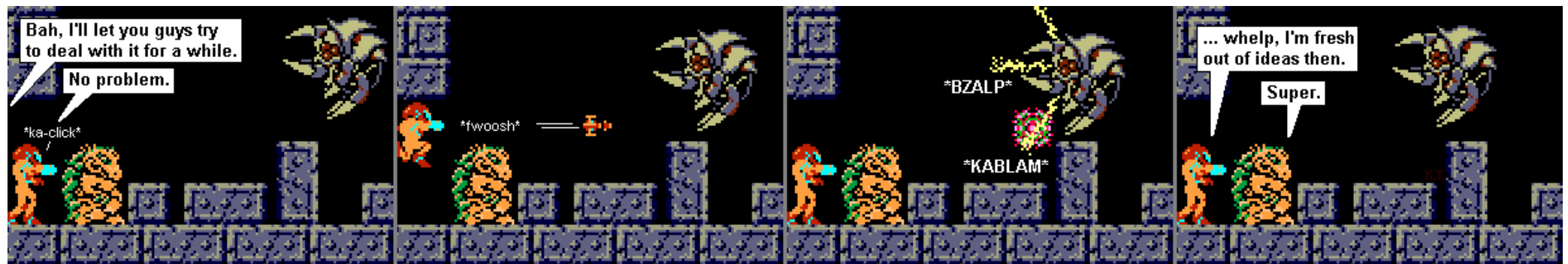
## Like a rat



## Enter the Gamma



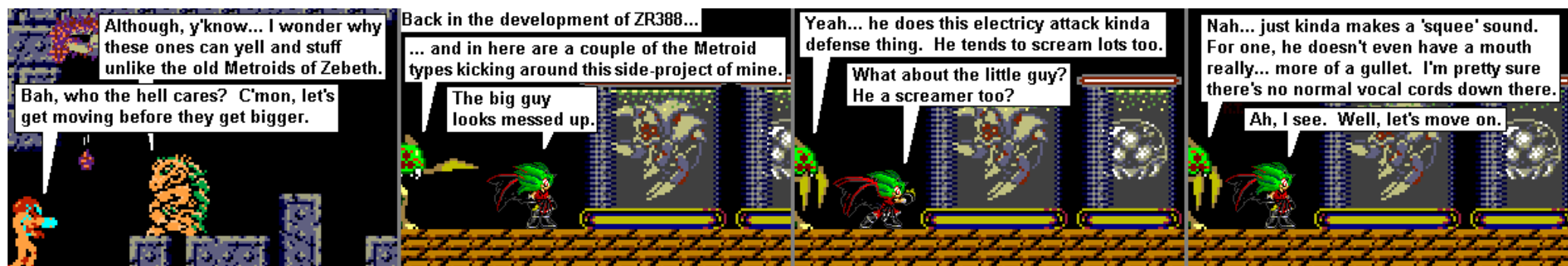
## When attacks fail



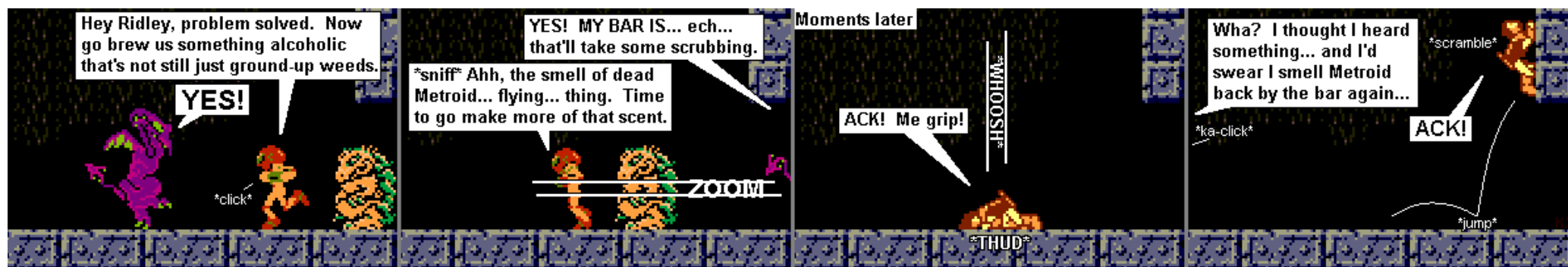
A startled Kraid is a dangerous Kraid



Answering to the voices



We need more grip!



## False alarm



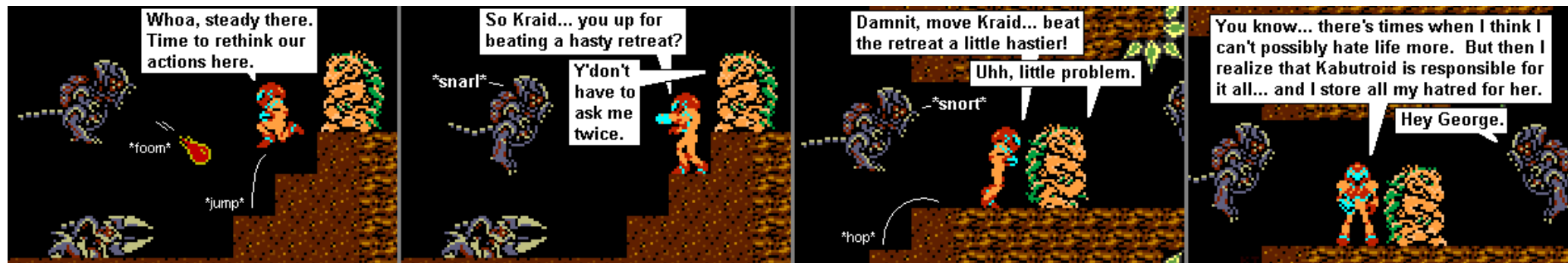
## Forms of entertainment



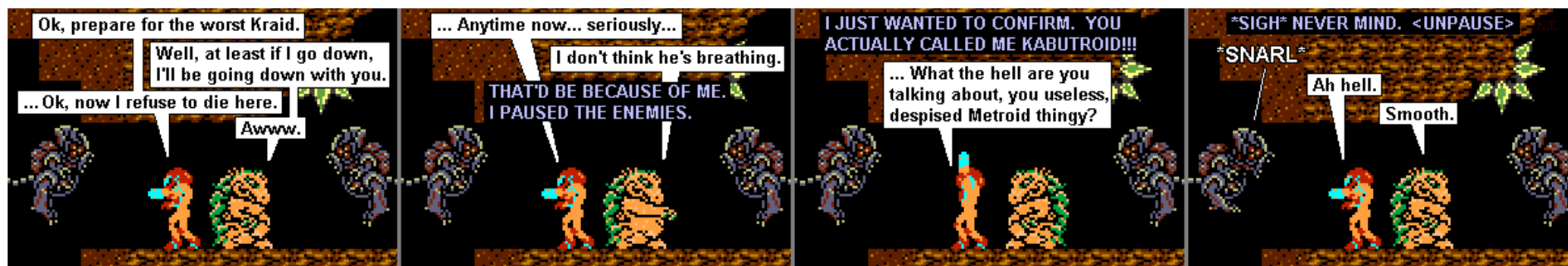
## All yours



## When retreats go bad



## Selective hearing



## Bully rivalries





## Zeta go splortch



## The wondrous sounds



## Paranoid losses



Where's the challenge?

One ignored item and much killing later...



Little Joey



The retelling of vacation



**Day 1: Wake up stupidly early.**

A character wakes up in a room with a digital clock showing 06:00. A speech bubble says: "BLAGH! Damn you time and it not going slower... or something... whatever lets me wake up later."

**Day 1.01: Kabutroid and Daemona drive...**

The character drives through a field. Speech bubbles include: "Lessee... field... field... field... Oohh, hey, what's THAT?!", "What, what???", "ANOTHER field! BAHHA!", and "Ok, that was funny like... 5 hours ago. Stop it."

**... for a long, long time.**

The character is stuck behind a semi-truck on a road. A speech bubble says: "HOW LONG CAN WE BE STUCK BEHIND THIS FREAKIN' SEMI?!?"

**13 hours later: Calgary is reached**

The character finally reaches a city. Speech bubbles say: "Sweet merciful CRAP, we can finally get out of the car soon!" and "Dang. We've still gotta drive through the city you know..."

The next few days were kinda hazy  
It involved a lot of mountain driving...

Awright! We're going so  
fast I can see through time!

\*ZOOOOM\*

No... the time  
zone just changed.

Awww....

... which resulted in a run-in with the cops

WOOH! I got his  
car! Just like in  
Grand Theft Auto!

Ok, you've had  
your fun, now  
give it back.

\*SCREECH\*

Dramatization: May not have happened

Some staying in a hotel because we got to our  
next destination too late to find a campsite

\*grumble\* \*mumble\* cop \*grumble\*  
ticket \*murmur\* speeding my ass \*growl\*

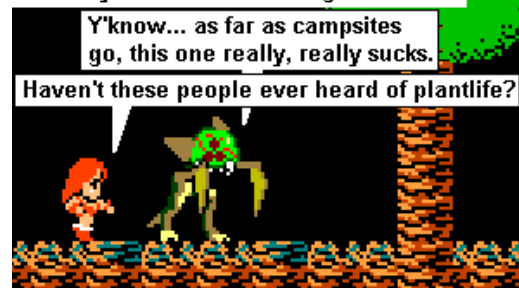
Ok... it's 3 in the  
freaking morning.  
Just DEAL already!

And eventually... we get to British Columbia

Awright! And only 14 hours  
of driving needed today.

## The big blue

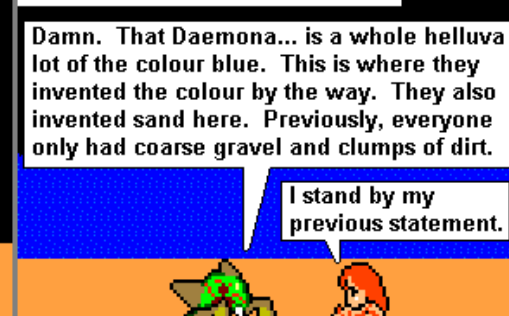
So... we slept at a really crappy campsite with only one tree since we got in so late



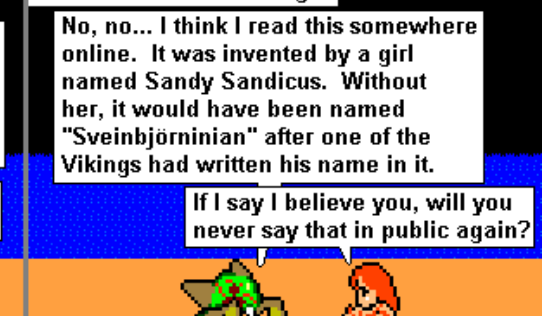
Later, we swam in the ocean



Lesson number 1 about the ocean:



In short... I'm not a biologist



## America's ass

In our visit to the United States (from B.C. to Seattle), we discovered something that kept us entertained for hours.



Seattle was being an ass, so we said 'screw it' and headed back.



The white lines in the middle of the road had weird little bumps in it. You'd really be surprised how long that entertained me for.

For the record, I now harbor a severe, undying hatred for the McDonalds near the Space Needle. Destroy the McDonalds if you want.

So... we finally got back from vacation...



Whereupon I realized that my "filler" strips were like... 10 times harder to make than the regular comic, so I wrapped up the last few comics really quickly and cut-and-pastilly, purely so I could get back to the actual comic.



## Unpaused or not





## Character building



## Beware the claws



## Melee AND ranged fighter



## Overfilled



## Souvenirs



## Metroid memorabilia merriment



## Irrelevant

And lo, with the knowledge of how to defeat the Omega Metroid acquired, Samus and Kraid set out to destroy the remaining few.



There was but one Metroid remaining in the status bar and the final earthquake had sounded, when suddenly...



... absolutely nothing happened.

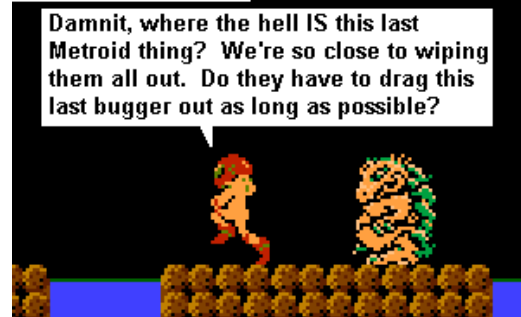


Then suddenly this weird bush thing started following them.

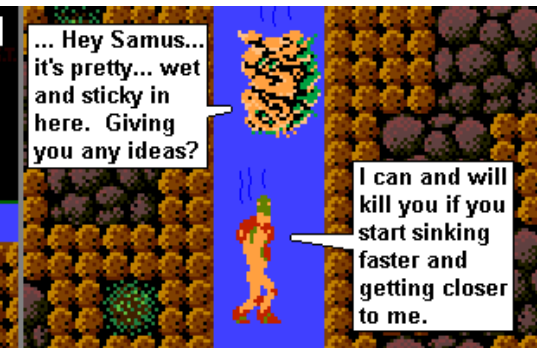


## Misjudgement on Samus' part

Several minutes later



## Error of judgement and otherwise



## Nightmare of nightmares



## The chase continues

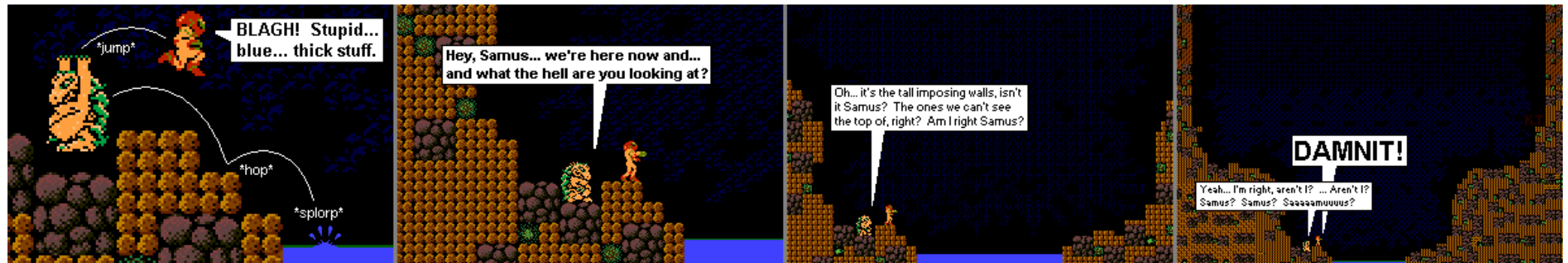


## Visibly invisible





## Colossal caverns



<insert whip sound here>



Top notch guarding

**Several minutes later**



## Spikes all around



## In spirits in spirit



## A simple request



I demand a recount!



ABANDON PLANET!



The great Metroid stampede





## Metroid physics



## Definition of trust

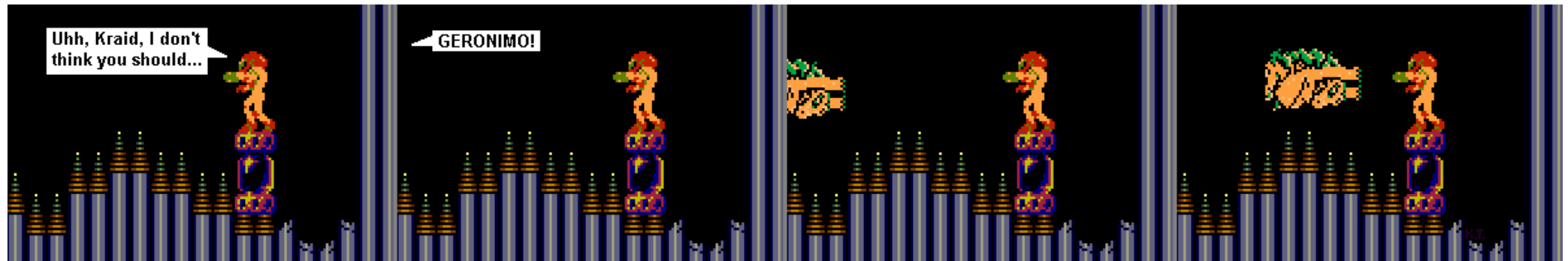


## Near heart-attacks

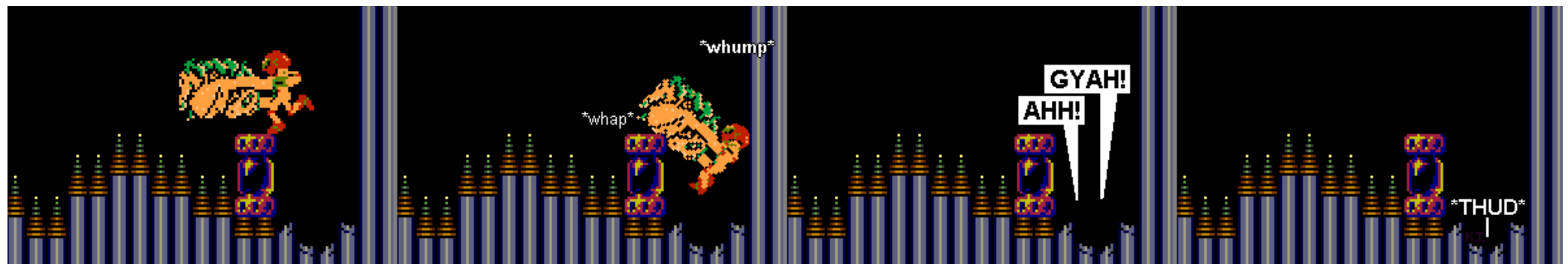




Leap of faith (animated part 1)



Leap of faith (animated part 2)



Forgetting something?





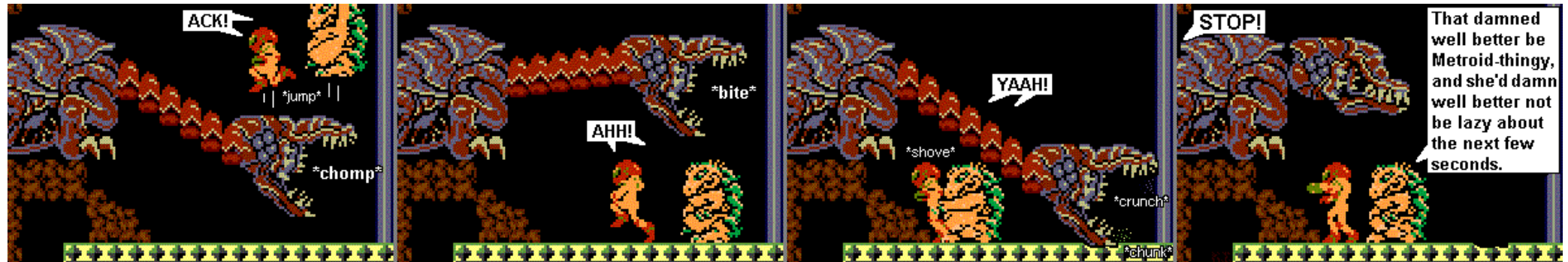
Call of the beast



FREED00000... wait, damn...



## "Tag" X-treme



## Scaredy-troid



## Nappy time





The rest of the story



Saying too much

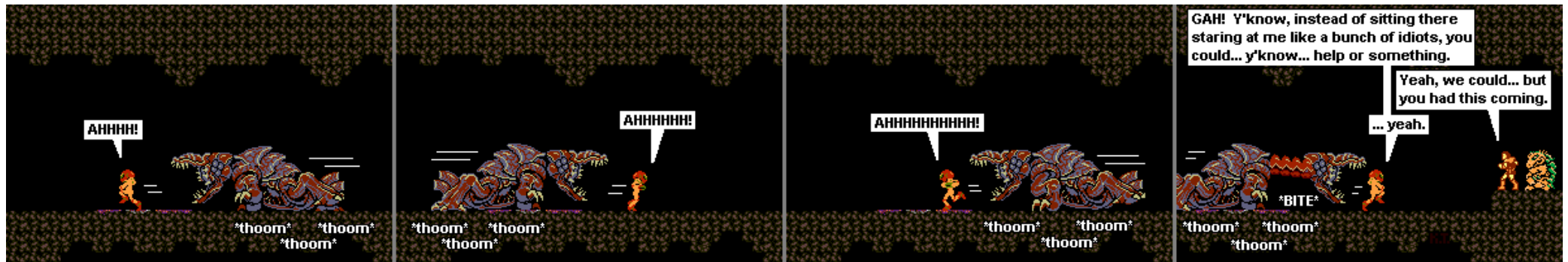




## Itchy trigger finger



## Had it comin'



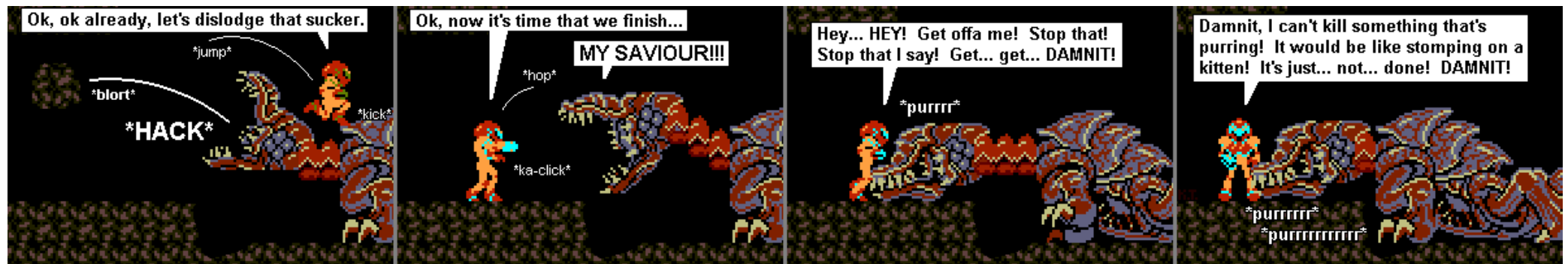
## Moral dilemma



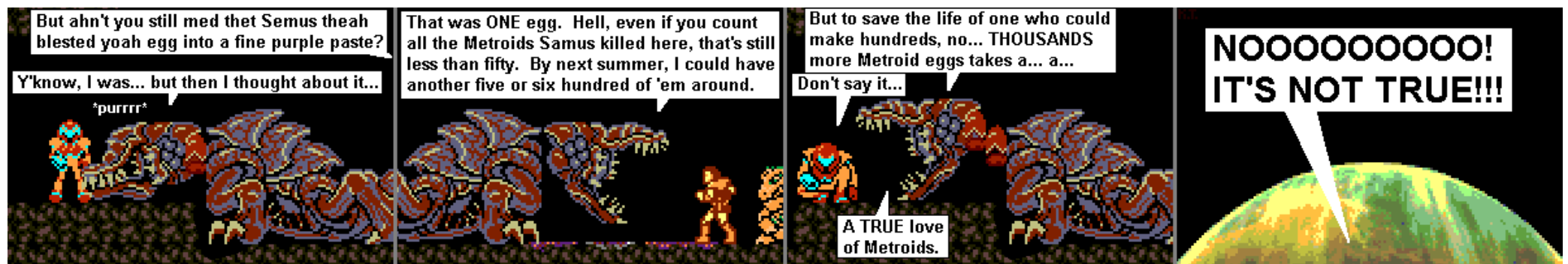
## Temporary saviour



## The power of the purr



## True love





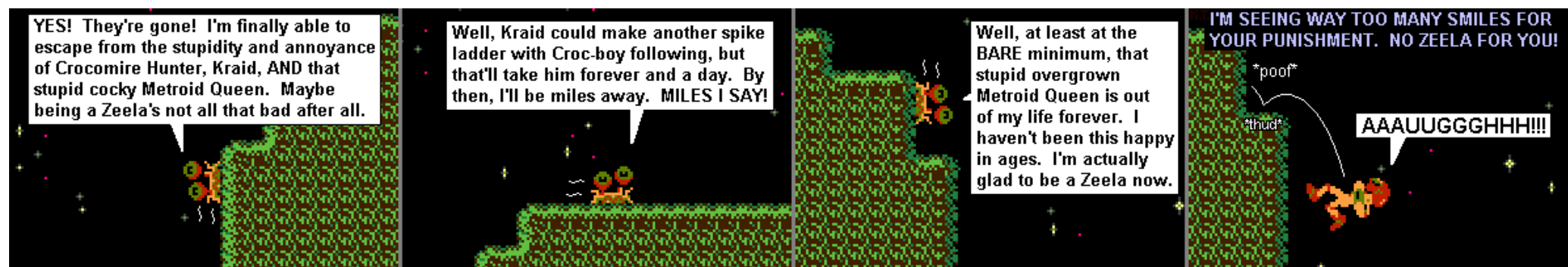
## Solidified X virus



## Wall-crawler extraordinaire

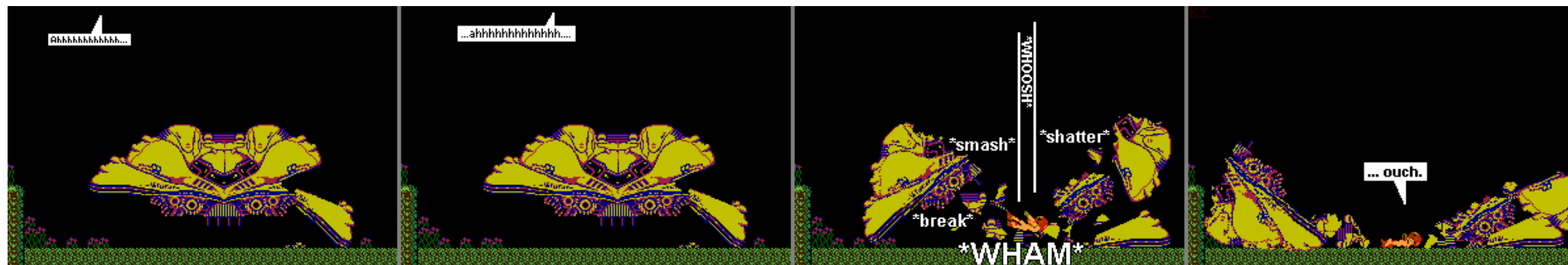


## No Zeela for you!





## Breaking the fall



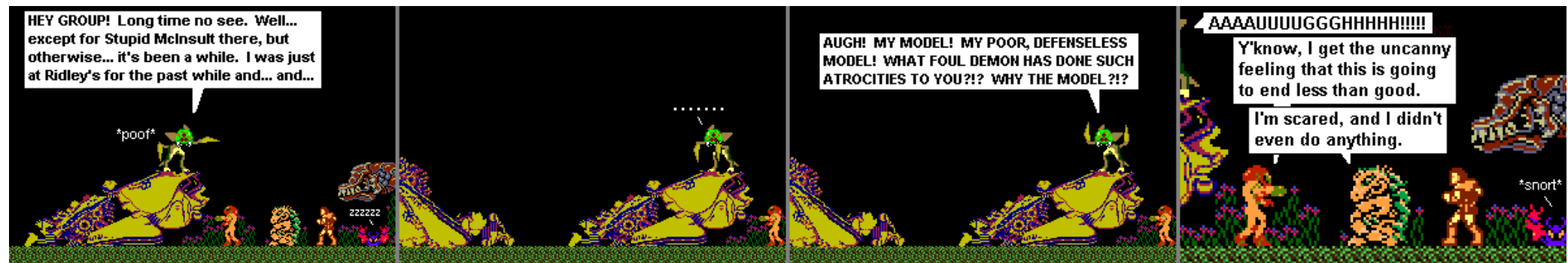
## Back to normal



## Sweet dreams



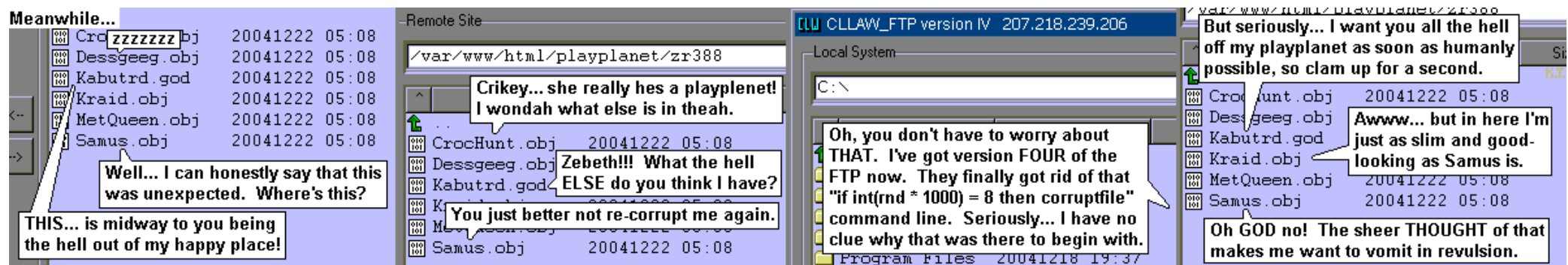
## Stupid McInsult's imminent demise



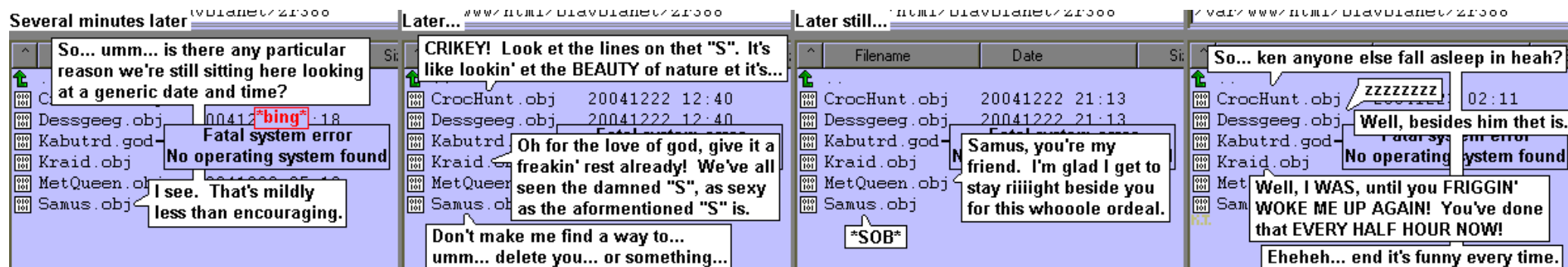
## Still cogitating



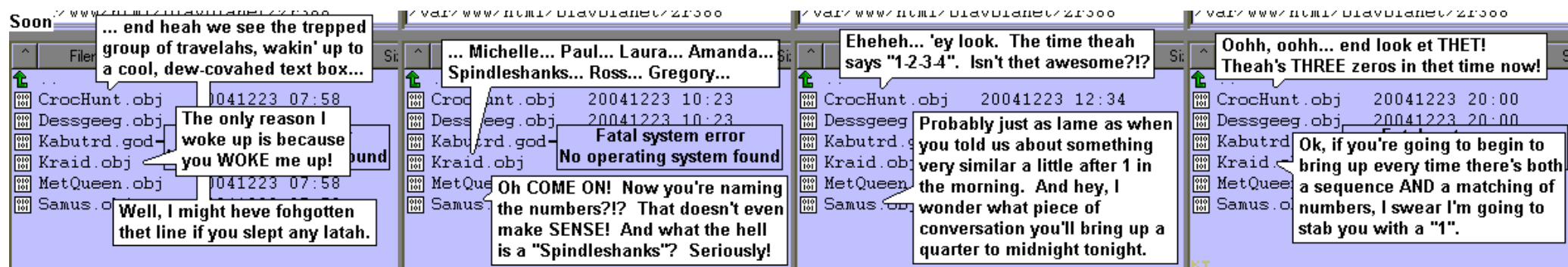
## CLLAW\_FTP IV



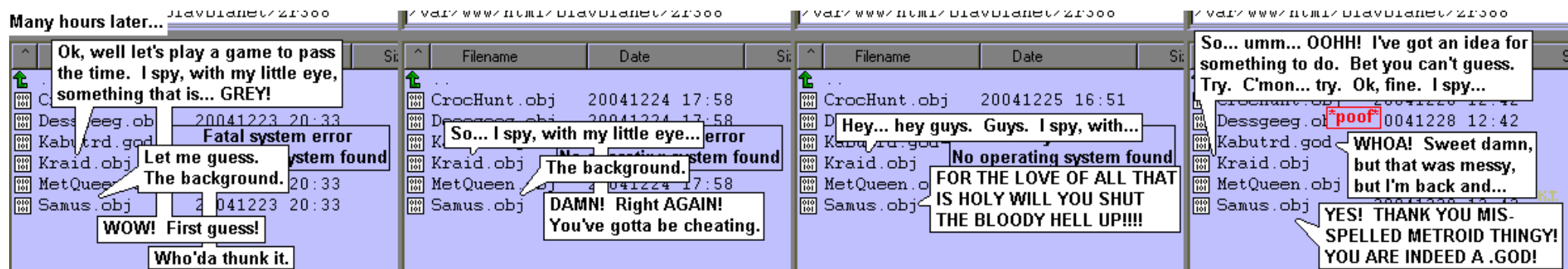
## Fatal system error



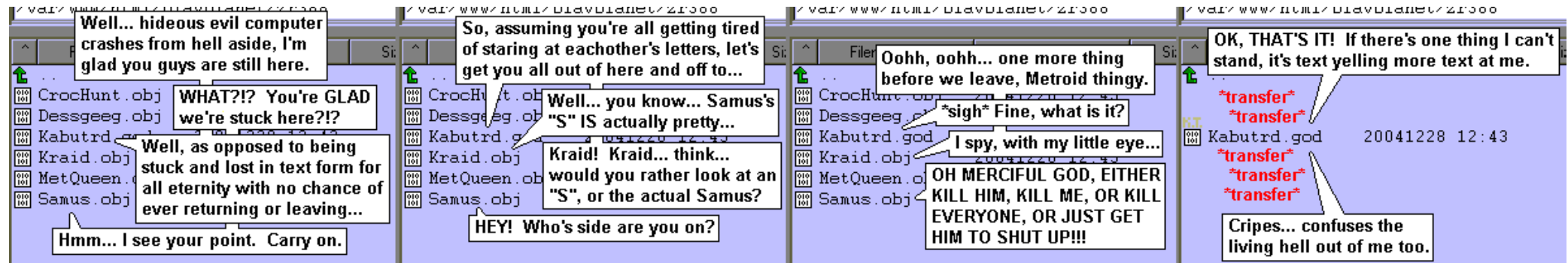
## Early boredom



## Terminal boredom



## The final transfer



## Familiar places



## Not quite Kraid

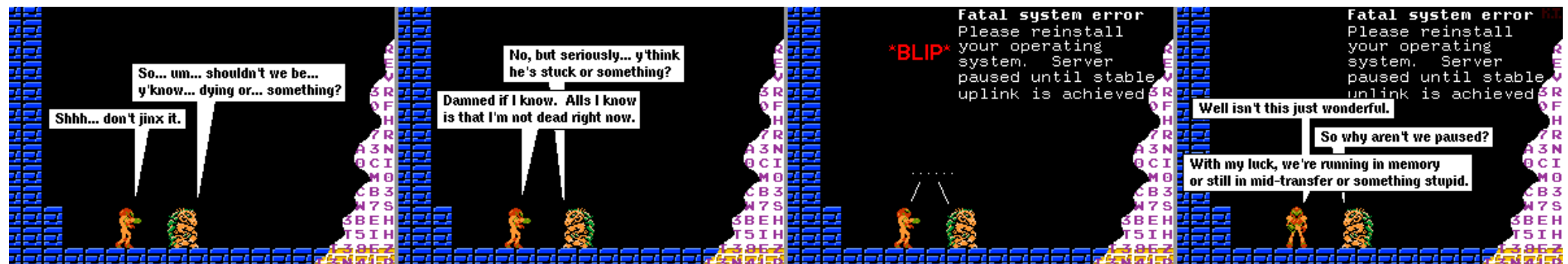




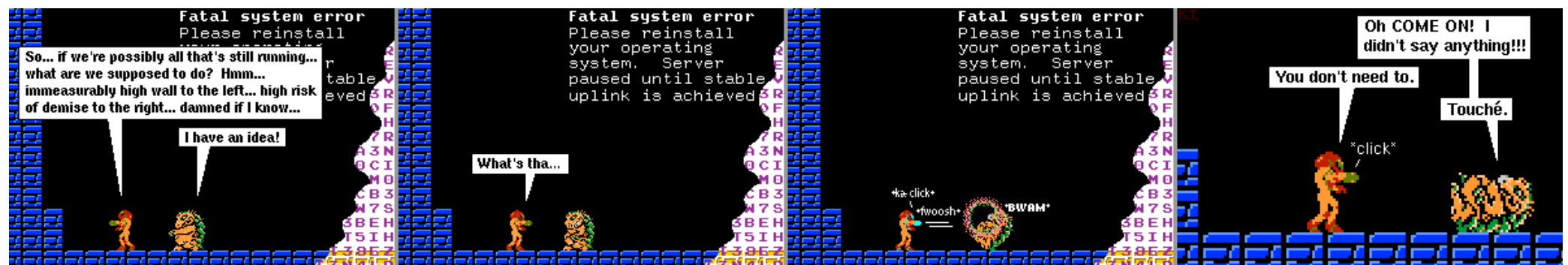
## Pissed off glitches



## Saved by the blip



## Pleasurable thoughts





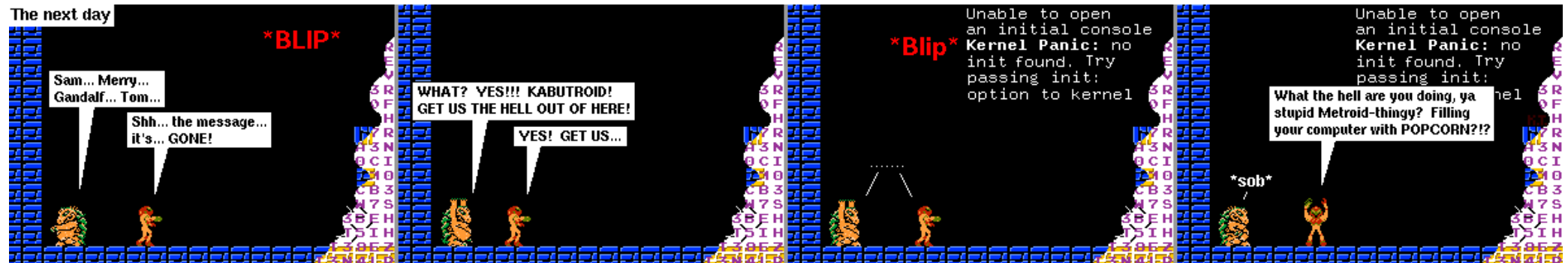
Poor sports and bad luck



Use your imagination



## Changing up



## Taking bets



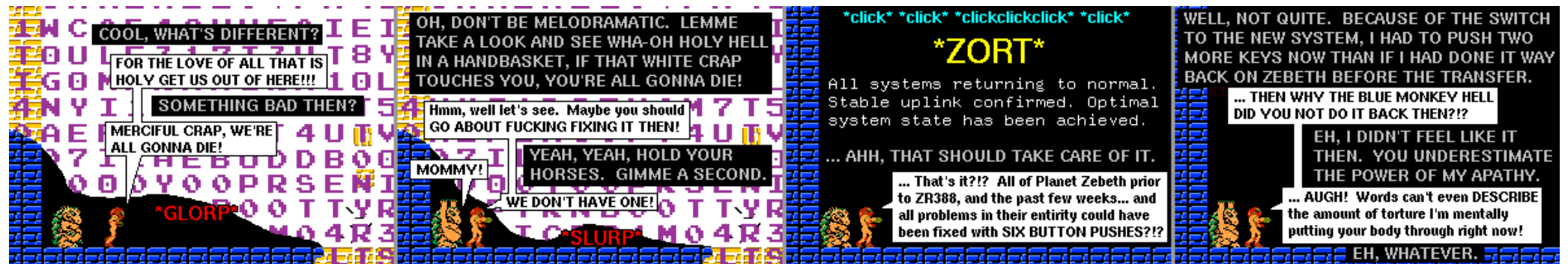
## Return of the Queen



A kinda change



ZORT



The monkey-butler!





## Obvious questions



## Untouched surroundings



## Business is lacking

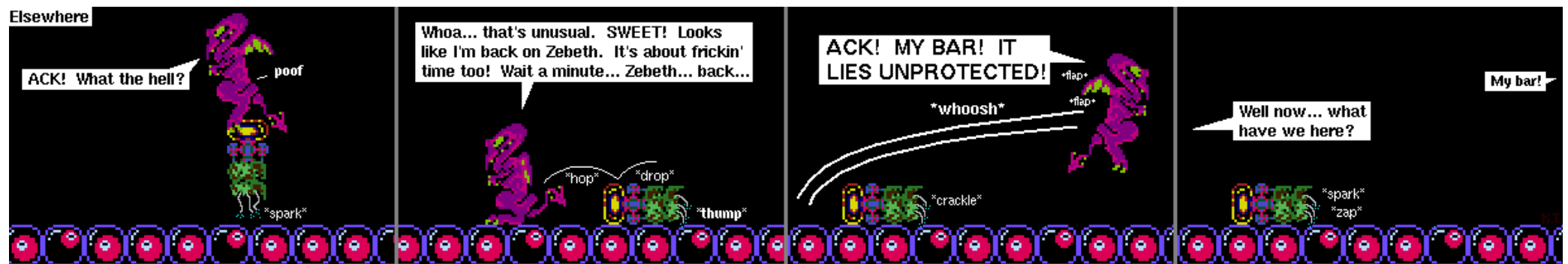




Eh, screw it



Unforeseen guests



Thoroughly corrected



FREE DRINK!



No man, no!



The new bouncer

